

BASE VIEW LOOKING TOWARDS TERMINALS

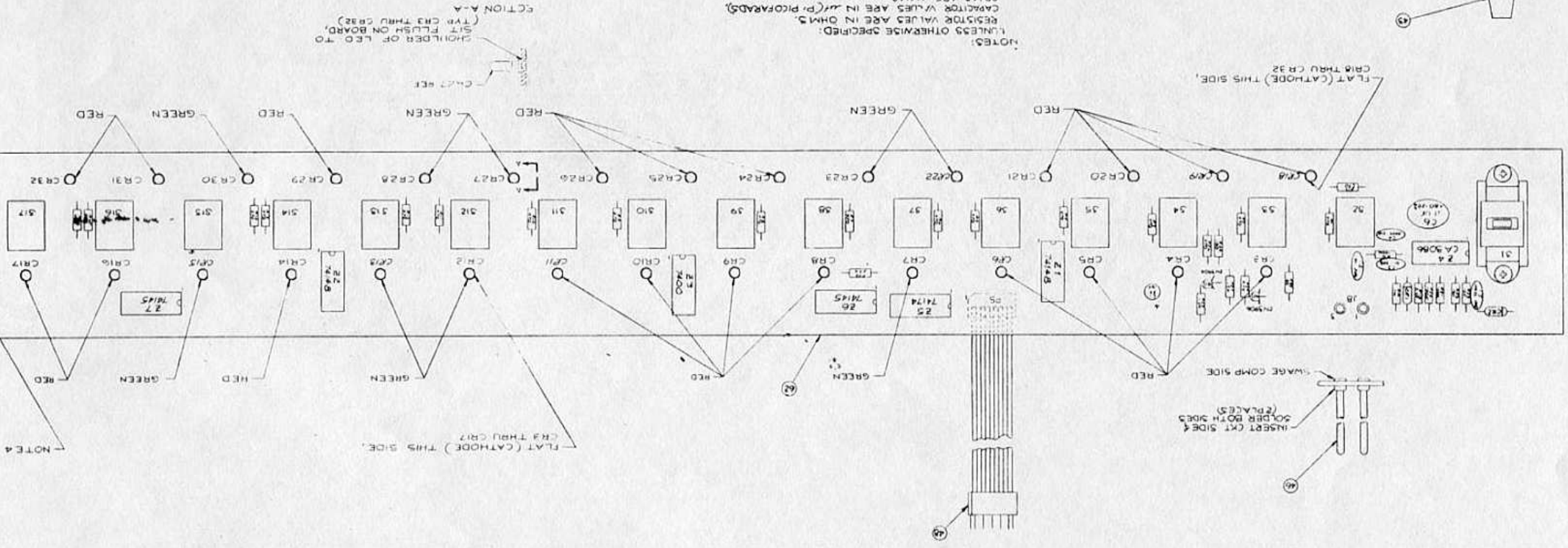
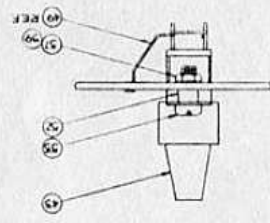
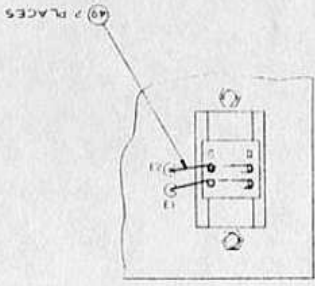
- NOTES:
1. UNLESS OTHERWISE SPECIFIED: ALL RESISTORS ARE IN OHMS
 2. CR3 - CR32 ARE FLUORO LED'S
 3. HIGHEST REF DES: 2.7, CR32, Q2, C6, R30, S17, PS, J8
 4. CONVENTION USED FOR SUPPLY VOLTAGE CONNECTIONS:
- ↑ IMPLIES +5V ↑

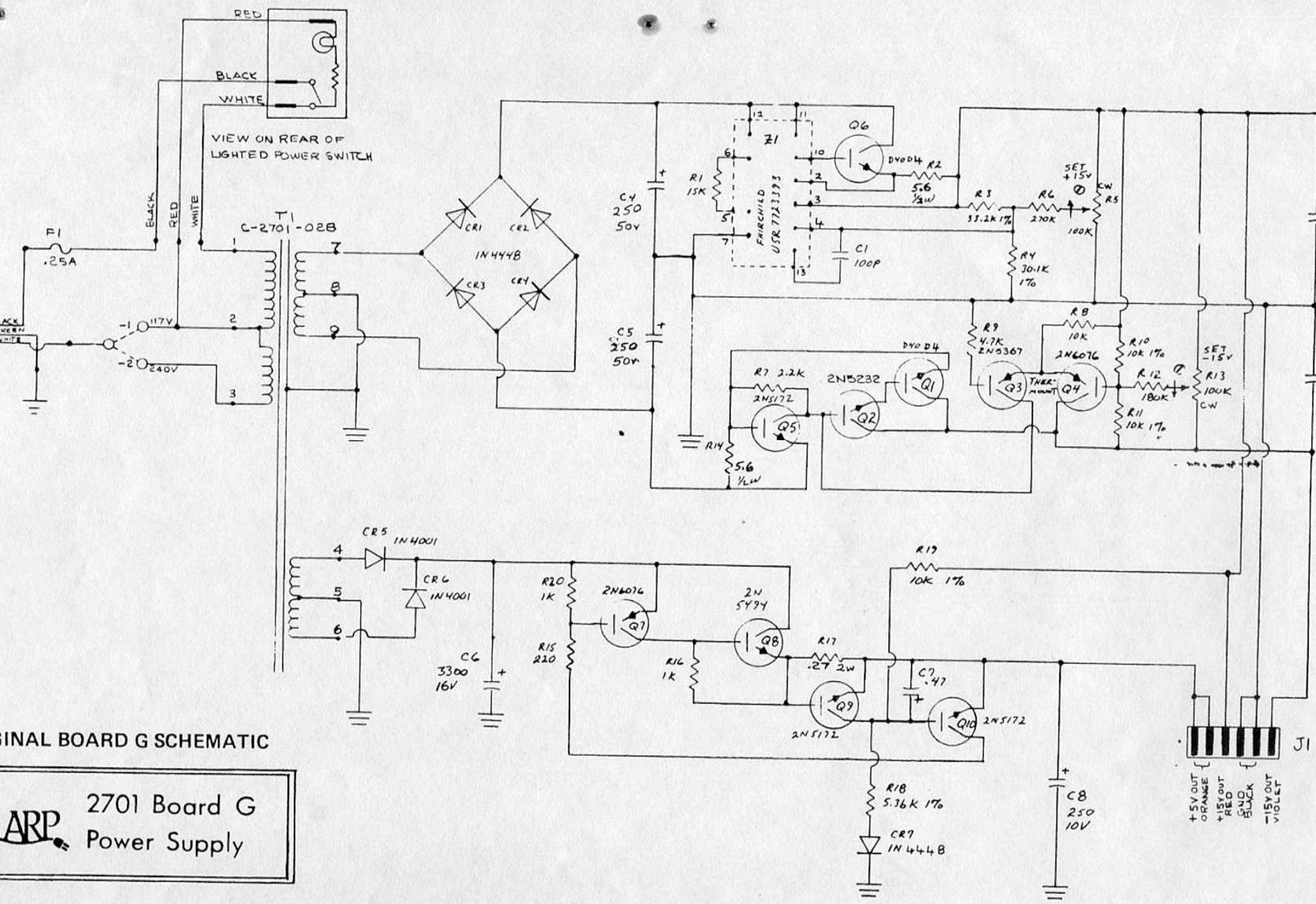
1 POS. FILM PRINT OR 33%

**PRO/DGX MODEL 2720
BOARD F-III
SCHEMATIC**

1 POS. WITH POINT 2
 2.5%
 1 POS. WITH POINT 2
 5%

NOTES:
 UNLESS OTHERWISE SPECIFIED,
 RESISTOR VALUES ARE IN OHMS,
 CAPACITOR VALUES ARE IN μ F (P. PICOFARADS),
 CR22 ARE IN μ F (P. PICOFARADS),
 2 BEND DOWN 1 INCH AND ITS DIAGONAL COUNTERPART
 21 THRU 27
 3 FINISHED ASSY TO BE FREE OF EXCESS FLUX,
 4 RUBBER STAMP REV LEVEL OF THIS DRAWING USING
 BLACK INK, COVER WITH CLEAR VARNISH (BOTH SIDES),
 5 FOR PARTS LIST, SEE PL 7211A01

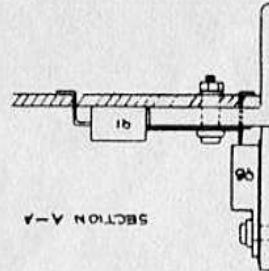
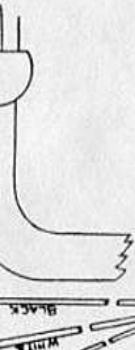
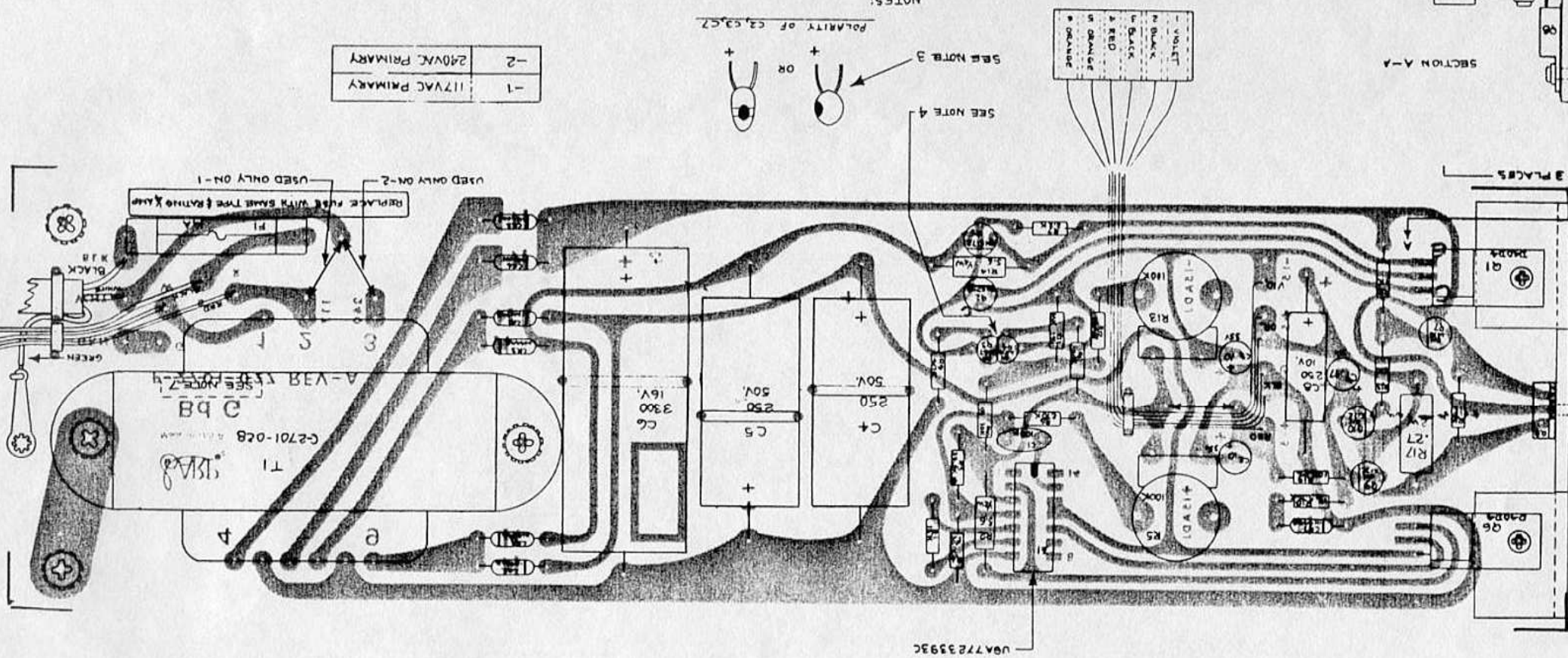




ORIGINAL BOARD G SCHEMATIC

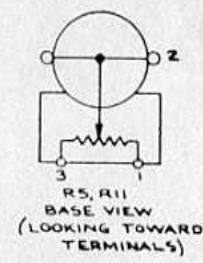
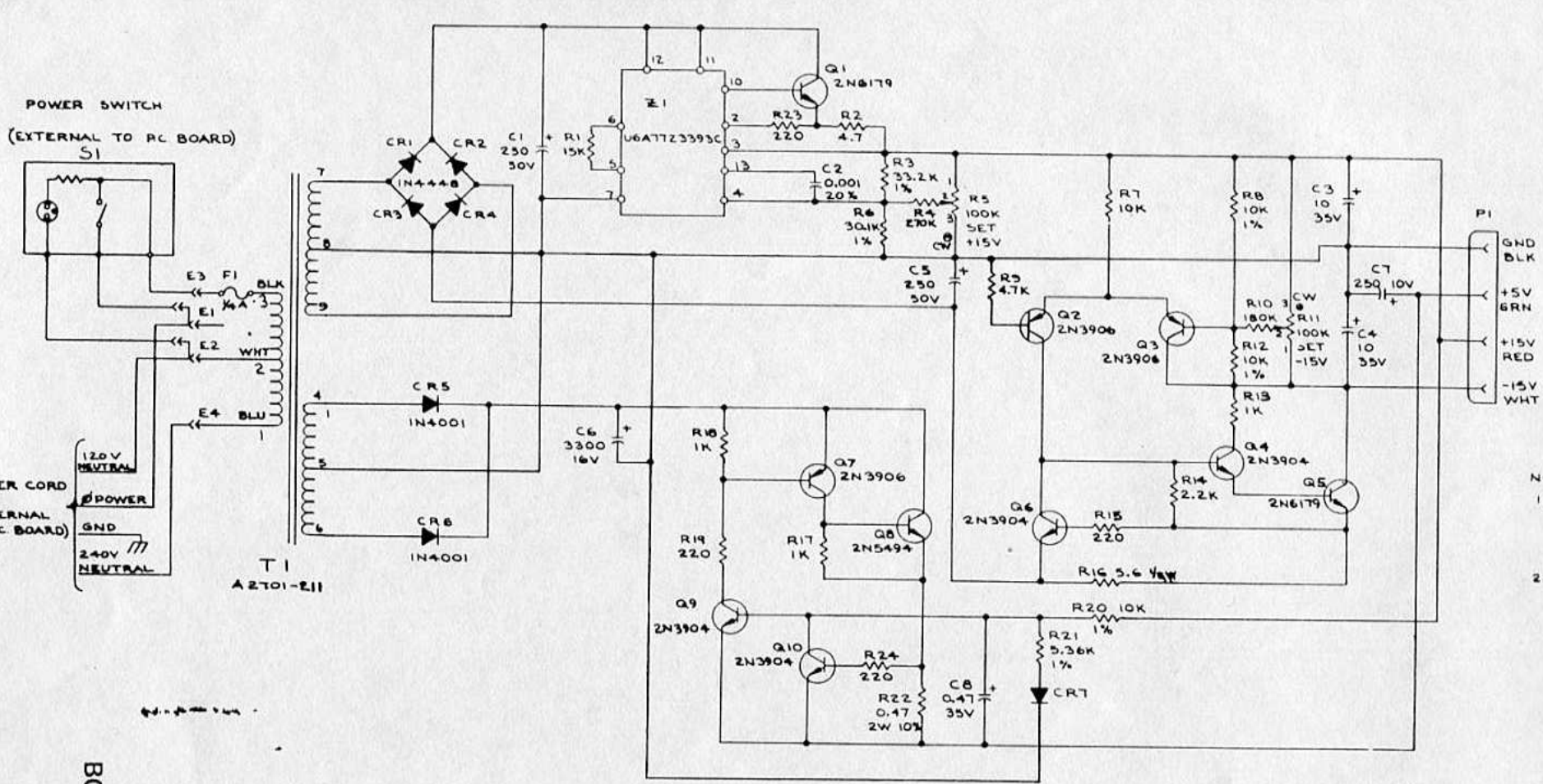
ARP 2701 Board G
Power Supply

Brooke N1 = 17V GND
 3 component side view
 5 + 15V
 7 + 5V



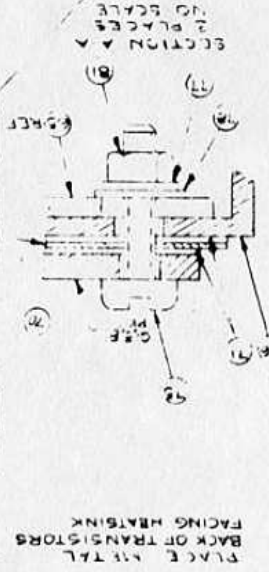
3 PLACES

U0A7723393C

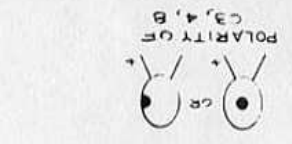
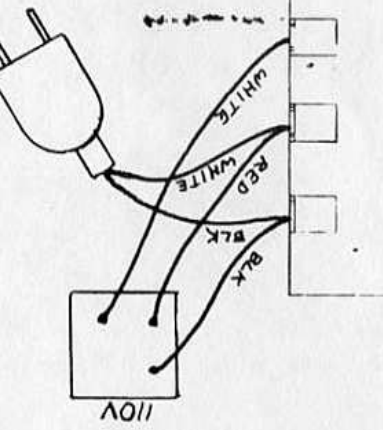
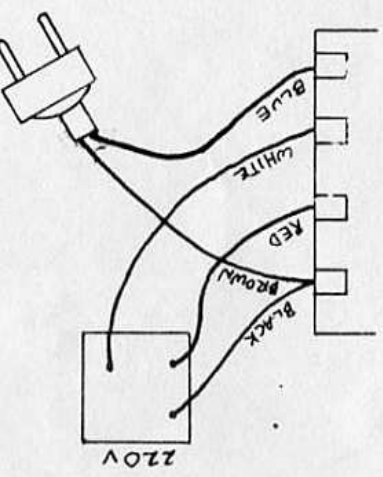
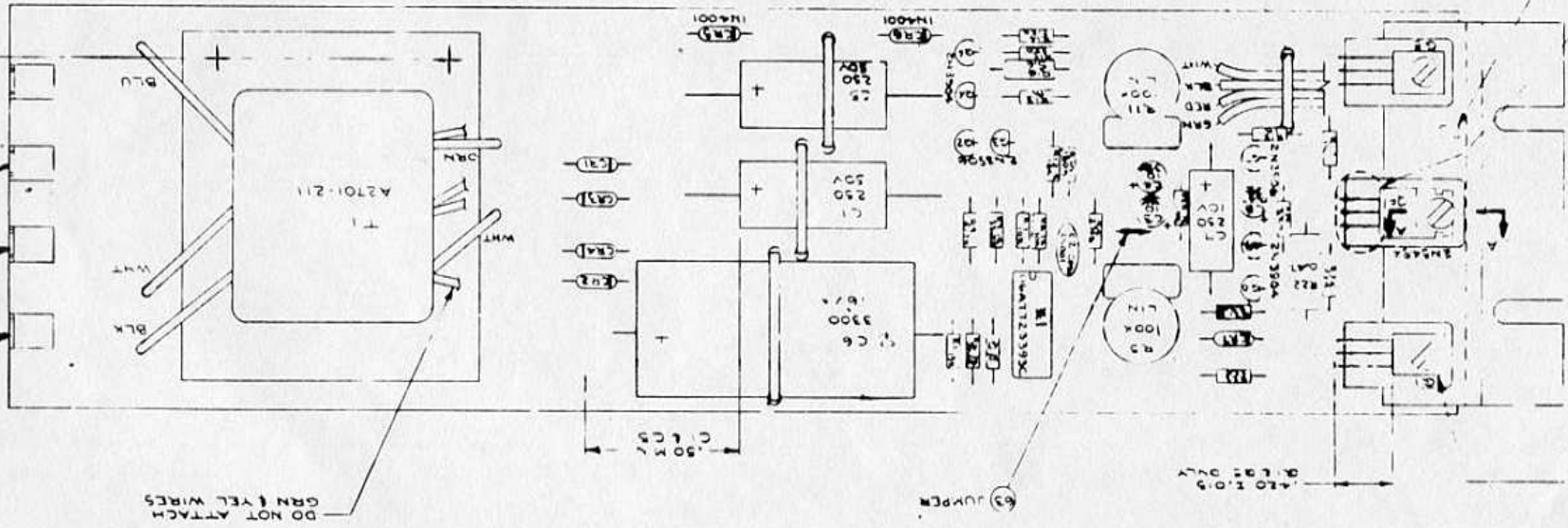


- NOTES:
1. UNLESS OTHERWISE SPECIFIED ALL RESISTOR VALUES ARE IN OHMS
ALL CAPACITOR VALUES ARE IN µF (P=PICOFARADS)
 2. HIGHEST REF. DES. CB, CR7, E4, F1, P1, Q10, R24, S1, T1 & Z

BOARD G-11 SCHEMATIC
REVISED



NOTES:
1. UNLESS OTHERWISE SPECIFIED ALL RESISTOR VALUES ARE IN OHMS
ALL CAPACITOR VALUES ARE IN μF,
P (PICOFARADS)
ALL DIODES ARE IN 44B



DO NOT ATTACH GRN & YEL WIRES

T1 REF

FOR REF. LEVEL SEE PART 5 L 5

PLACE METAL BACK OF TRANSISTORS FACING HEAT SINK

65 JUMPER

0.50 C 63

SECTION A
2 PLACES
NO SCALE

PARTS LIST

BOARD A

REFERENCE	ARP PART NUMBER	ARP/MFG NUMBER	DESCRIPTION
Z7, Z19	5602104	C-8000-005-7405	I.C. HEX INVERTER - O/C COLL
Z14	5700401	B-2701-011-B	I.C. CERMET RESISTOR PACK
Z23,24,25	1400801	A-2801-009	I.C. OPERATIONAL AMP (LM301AN)
Z6	5602106	C-8000-005-7412	I.C. TRIPLE 3-I NAND GATE O/C COLL
Z5	1401901	C-8000-005-7403	I.C. QUAD 2-I NAND GATE O/C COLL
Z2,4,9	1401701	C-8000-005-7400	I.C. QUAD 2-I NAND GATE
Z22	1402801	C-8000-005-74121	I.C. ONE SHOT MULTIVIBRATOR
Z1,3,8	1402501	C-8000-005-7473	I.C. DUAL TYPE J-K FLIP FLOP
Z11,12	1402701	C-8000-005-7493	I.C. 4 BIT BINARY COUNTER
Z13,16	1402401	C-8000-005-7454	I.C. 4 WIDE 2-I A/O INVERT GATE
Z21	5601801	A2801-008	I.C. DUAL OP AMP (NSC SL19988)
Z18	1402101	C-8000-005-7410	I.C. TRIPLE 3-I NAND GATE
Z10,17	1401801	C-8000-005-7402	I.C. QUAD 2-I NOR GATE
Z20	5700501	A2701-057-1	I.C. CERMET RESISTOR PACK
Z15	5600701	A2701-057-1	I.C. PROGRAMMABLE R.O.M
CR1,2,3,4,5,6	1200301	IN4148	DIODE, SIGNAL
Q1	1304601	A2701-057-1B	TZ-81
Q2	1302401	2N5460	TSTR FIELD EFFECT P CHANNEL
Q6,7	1301701	2N5172	TSTR SI NPN
Q8	1302801	2N6076	TSTR SI PNP
Q5	1301601	2N4870	TSTR SI UNI JUNCTION
Q3,Q4	7502601	APL4027-008	TSTR ASSY NPN/PNP
C17,18	1100612	TAG00 10/35 50/20	CAP TANT 10uf 35V +50-20%
C4,5,15	1100601	TAG00 22/16 20/20	CAP TANT 22uf 16V 20%
C20	1100602	TAG00 3.3/20 10/10	CAP TANT 3.3uf 20V 10%
C19	1101104	225P22492XD3	CAP POLY .22uf 200V 10%
R29	1000901	U201R101B	TRIM POT 100 OHM
R24,37,49	1000909	U201R103B	TRIM POT 10K
R38	5700703	B-2801-006-3D	POT SLIDE 100K LIN
R40	5700702	B-2801-006-2D	POT SLIDE 100K LOG
R11	5700701	B-2801-006-1D	POT SLIDE 1M LOG
R32	5700704	B-2801-006-4D	POT SLIDE 1K LIN
P2	2200805	B2701-071-1B	PLUG TO PLUG ASSY 26 PIN 9"
P3	2200806	B2701-071-2B	PLUG TO PLUG ASSY 16 PIN 15"
S1	1900801	02-481-0001	SWITCH ROCKER DPTT

BOARD B

REFERENCE	ARP PART NUMBER	ARP/MFG NUMBER	DESCRIPTION
Z6	1400801	A-2801-009	I.C. OP AMP (NSC) AL19986
Z4	1401701	C-8000-005-7400	I.C. QUAD 2-I NAND GATE
Z5	1401901	C-8000-005-7403	I.C. QUAD 2-I NAND GATE O/C COLL
Z1	5600801	A2701-057-2	I.C. PROGRAMMABLE R.O.M.
Z2	5600901	A2701-057-3	I.C. PROGRAMMABLE R.O.M.
Z3	5601001	A2701-057-4	I.C. PROGRAMMABLE R.O.M.
Q1,4,6	1304601	TZ-81	TSTR SI NPN
Q3,7,8	1301701	2N5172	TSTR SI NPN
Q2,5	1302801	2N6076	TSTR SI PNP
CR1-27	1200301	IN4148	DIODE SI SIGNAL
C2	1101103	225P10491WD3	CAP POLY .1uf 10% 100V
C3	1100608	TAG00 1/35 10/10	CAP TANT 1uf 10% 35V
C12	1100611	TAG00 3.3/35 10/10	CAP TANT 3.3uf 10% 35V
J4,5	2101302	16-511-10	SOCKET 16 PIN
	2101301	14-511-10	SOCKET 14 PIN

BOARD C

REFERENCE	ARP PART NUMBER	ARP/MFG NUMBER	DESCRIPTION
Z1	1400401	B4023-006-2	I.C. OP TRANS AMP (RCA CA3080)
Z2,3	1401101	A-2801-008	I.C. OP AMP (NSC) SL19988
Z4	1402001	C-8000-005-7405	I.C. HEX INVERTER O/C COLL
Z5	1401901	C-8000-005-7403	I.C. QUAD 2-1 NAND GATE O/C COLL
Z6	5601101	A2701-057-5	I.C. PROGRAMMABLE R.O.M.
Z7	5601201	A2701-057-6	I.C. PROGRAMMABLE R.O.M. BLUE
Z8	5601301	A2701-057-7	I.C. PROGRAMMABLE R.O.M. VIOLET
Q4,5,6,12	1301701	2N5172	TSTR SI NPN
Q11	1304601	TZ-81	TSTR SI NPN
Q1,2,3,7,8,9,10, 13,14	1302801	2N6076	TSTR SI PNP
CR1,2	1200301	IN4148	DIODE SI SIGNAL
R45	1000901	U201R101B	POT TRIM 100 OHM
R20,54	1000913	U201R503B	POT TRIM 50K
M1	7201001	4034-004-PL-C	ENCAPSULATED MODULE, V.C.F.
C43	1101102	225P47391WD3	CAP POLY .047uf 10% 100V
C31	1100143	LTMD	CAP CER .0022uf 10% 50V
C39	1100606	TAG00 .47/35 10/10	CAP TANT .47uf 10% 35V
C2,3,4	1100612	TAG00 10/35 20/20	CAP TANT 10uf 20% 35V
C41	1101104	225P-22492XD3	CAP POLY .22uf 200V 10%
	2102302	16-511-10	SOCKET 16 PIN

BOARD D

REFERENCE	ARP PART NUMBER	ARP/MFG NUMBER	DESCRIPTION
Z5	1400801	A2801-009	I.C. OP AMP (LM301AN)
Z3	1401101	A2801-008	I.C. DUAL OP AMP (LM1458) -
Z2,4	1400501	CA3086	I.C. TSTR ARRAY NPN
Z1	5601401	A2701-057-8	I.C. PROGRAMMABLE R.O.M. GRAY
Q5	1301701	2N5172	TSTR SI NPN
Q1,2,3,4	1302801	2N6076	TSTR SI PNP
CR1-9	1200301	IN4148	DIODE SI SIGNAL
R20	5601802	B2801-010-2	POT ROT 100K LIN
C12	1100609	TAG00 1/35 20/20	CAP TANT 1uf 20% 35V
C14	1100610	TAG00 1.5/35 10/10	CAP TANT 1.5uf 10% 35V
C11	1100612	TAGpp 10/35 20/20	CAP TANT 10uf 20% 35V
C10	1100606	TAG00 .47/35 10/10	CAP TANT .47uf 10% 35V
S1-7	1901002	02-481-0010-B	SWITCH DPDT WHITE
P6	2200805	B2701-071-1B	PLUG TO PLUG ASSY 16 PIN 9"
P7	2200806	B2701-071-2B	PLUG TO PLUG ASSY 16 PIN 15"

BOARD E

REFERENCE	ARP PART NUMBER	ARP/MFG NUMBER	DESCRIPTION
Z7	1401701	C-8000-005-7400	I.C. QUAD 2-1 NAND GATE
Z8	1401801	C-8000-005-7402	I.C. QUAD 2-1 NOR GATE
Z6	1401901	C-8000-005-7403	I.C. QUAD 2-1 NAND GATE O/C COLL
Z5	1402501	C-8000-005-7473	I.C. DUAL J-K FLIP FLOP
Z9	1402601	C-8000-005-7474	I.C. DUAL D TYPE FLIP FLOP
Z11	1402901	C-8000-005-74150	I.C. DATA SELECTOR
Z3	1403001	C-8000-005-74174	I.C. HEX D TYPE FLIP FLOP
Z1,2	1403101	C-8000-005-7242	I.C. QUAD 2-1 EXCL NOR GATE

Z10
Z4
CR1
C1
J3
P4

C-8000-005-8601
C-8000-005-7473
IN4148
TAG00 3.3/20 10/10
16-511-10
B-2701-070-1-B

I.C. RETRIGGERABLE ONE SHOT
I.C. 4 BIT BINARY COUNTER
DIODE SI SIGNAL
CAP TANT 3.3uf 10% 20V
SOCKET 16 PIN
PLUG TO PLUG ASSY 14 PIN

BOARD F-II

REFERENCE ARP PART NUMBER
Z3 1401701
Z1,2 1403701
S1-15,17 1901001
S16 1901002
FORZ3 2101301
FORZ1,2 2101302
P5 2200804

ARP/MFG NUMBER
C8000-005-7400
SN74148
02-481-0009B
02-481-0010B
14-511-10
16-511-10
B2701-070-2

DESCRIPTION
I.C. Quad 2 INPUT NAND GATE
I.C. PRIORITY ENCODER
SWITCH ROCKER DPDT BLACK
SWITCH ROCKER DPDT WHITE
SOCKET DUAL IN LINE 14 PIN
SOCKET DUAL IN LINE 16 PIN
PLUG TO PLUG ASSY 14 PIN

BOARD G

REFERENCE

Z1
Q5,9,10
Q4,7
Q8
Q1,6
Q3
Q2
CR1,2,3,4,7
CR5,6
R2
R17
R5-R13
C7
C2,3
C8
C4, C5
C6
T1
F1

ARP PART NUMBER
1401301
1301701
1302801
1302601
1303401
1302201
1301801
1200401
1200201
1000310
1000108
1000915
1100607
1100612
1101701
1101702
1101501
5702201
1700403

ARP/MFG NUMBER
UGA7723393C
2N5172
2N6076
2N5494
2N6179
2N5367
2N5232
IN4448
IN4001
1-4-5P-4E7
BWH-2-0.270HM
U201R104B
TAG00 .47/35 20/20
TAG00 10/35 20/20
B41283 250/10
B41010 250/50
16T3300
C-2701-028C
MDV- $\frac{1}{4}$

DESCRIPTION

I.C. VOLTAGE REGULATOR
TSTR SI PLASTIC NPN
TSTR SI PLASTIC PNP
TSTR SI PLASTIC NPN PWR
TSTR SI PLASTIC NPN PWR
TSTR SI PLASTIC PNP
TSTR SI PLASTIC NPN
DIODE SI LOW CURRENT
DIODE SI MED CURRENT
RESISTOR CARB FILM 5.6OHM 5% 1/2W
RESISTOR WW 0.270HM 10% 2W
POT TRIM 100K
CAP TANT EPOXY .47uf 20% 35V
CAP TANT EPOXY 10uf 20% 35V
CAP ELECTRO ALUM 250uf +50-10%
CAPACITOR, ELECTRO. 250 UF 10V
CAPACITOR, ELECTRO. 33 UF, 16V
TRANSFORMER
FUSE PIGTAIL SLOW BLOW $\frac{1}{4}$ A

BOARD F-III (PRO/DGX)

S1 1901002
S2-17 1902901
Z1-2 1403701
Z3 1401701
Z4 1400501
Z5 1403001
Z6-7 1405601

02-481-001D
DIGITAST-ST
2N74148
2N7400
CA3086
2N74174
2N74145

SWITCH ROCKER DPDT WHITE
SWITCH PB SPDT
IC ENCODER 8 LINE PRIORITY
IC GATE 4 X 2I NAND
IC TSTR ARRAY
IC FF HEX TYPE D
IC DECODER

1. Introduction

Included in this service manual are troubleshooting references which if used properly can greatly reduce the repair time of the Pro Soloist.

Section 2 covers the signal flow through the Pro Soloist. Section 3 describes design techniques unique to the product. Section 4 describes 'where to start' when a problem occurs. The circuit descriptions in section 5 should be consulted once a faulty circuit has been identified by the use of the R.O.M. truth tables and Voice Flow charts in sections 7 and 8.

VOICES AND EFFECTS

Bassoon	Buzz Bassoon
English Horn	Sax
Oboe	Space Reed
Clarinet	Telstar
Flute	Song Whistle
Tuba	Noze
Trombone	Pulsar
French Horn	Comic Wow
Trumpet	Mute Trumpet
Cello	Steel Guitar
Violin	Harpichord
Bass	Space Bass
Piano	Steel Drum
Banjo	Country Guitar
Fuzz Guitar I	Fuzz Guitar II

2. Theory of Operation

The Pro Soloist is a hybrid of digital and analog circuits. The internal flow of the audio signals is, in most respects, quite similar to any of our other synthesizers. That is, a raw signal (pulse or sawtooth wave) is processed through a voltage controlled filter and a voltage controlled amplifier to the output of the instrument. Two envelope generators (ADSR and AR) are available to control the VCF and VCA to determine the attack and decay characteristics of the instrument. In addition to the voltage controlled filter, there are fixed band pass filters which shape the raw waveforms for particular voices.

In variable synthesizers, such as the ARP Odyssey or the ARP 2600, the signal paths, oscillator waveforms and filter characteristics are adjusted manually. In the Pro Soloist, each of these settings are programmed by a digital memory. (Read Only Memory, or R.O.M.).

Referring to the block diagram, Board A is the

CONTROLS:

Portamento—Enables the pitch to slide from note to note.

Portamento Speed—Regulates the time required to slide from note to note.

Touch Sensitivity—Controls the over-all amount of keyboard touch sensor effects.

Brilliance—Permits the addition or subtraction of brilliance.

Volume—Regulates the over-all volume of the instrument.

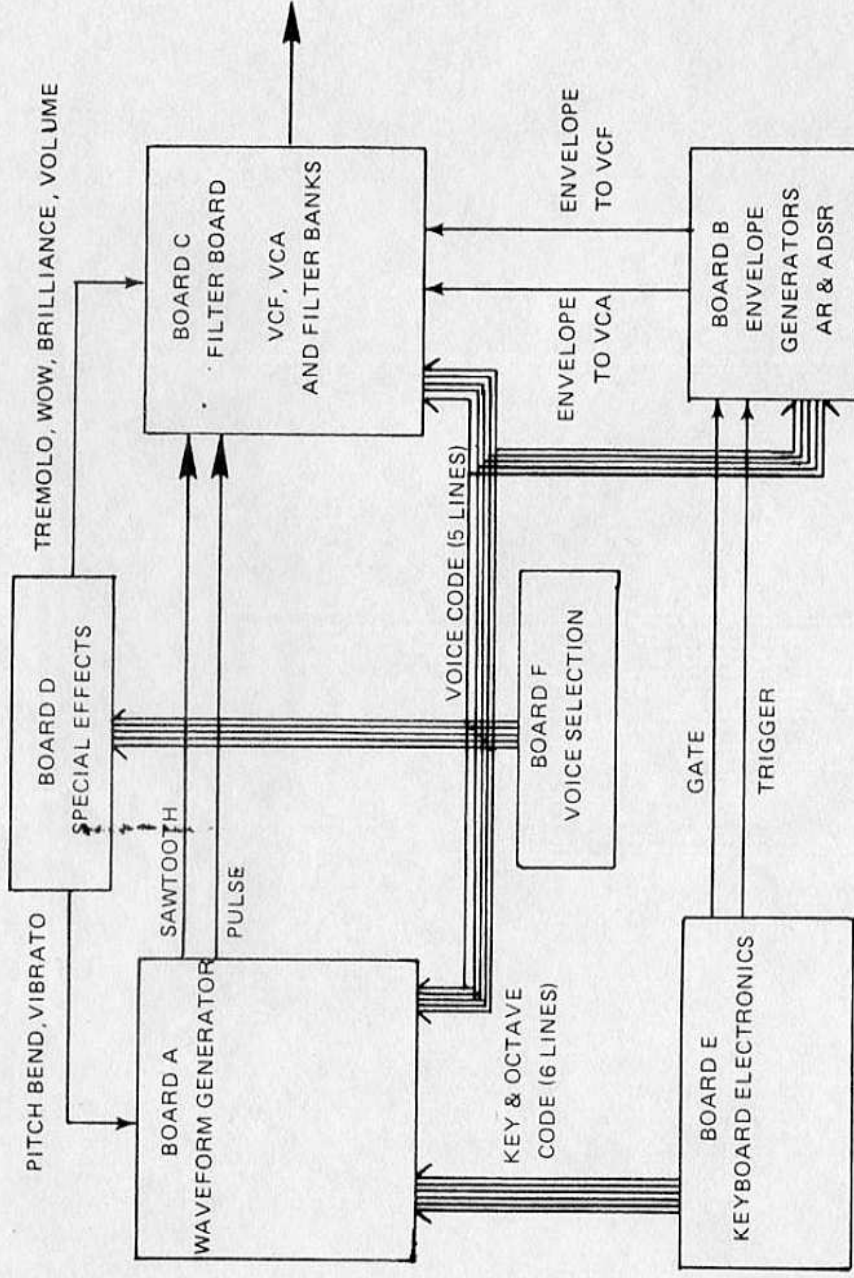
Repeat—Creates the rapid pick strokes of string instruments.

Vibrato/Repeat Speed—Controls the vibrato speed and repeat rate.

Octave Transpose Switch—Transposes the instrument up and down one octave.

Waveform Generator board. A sawtooth wave and a pulse wave are supplied (at the correct pitch) to Board C, the Filter board. Board C contains the voltage controlled filter (VCF), the voltage controlled amplifier (VCA), and 14 fixed filters. The signal paths through board C are determined by the R.O.M. outputs which select one of several paths through the different filters.

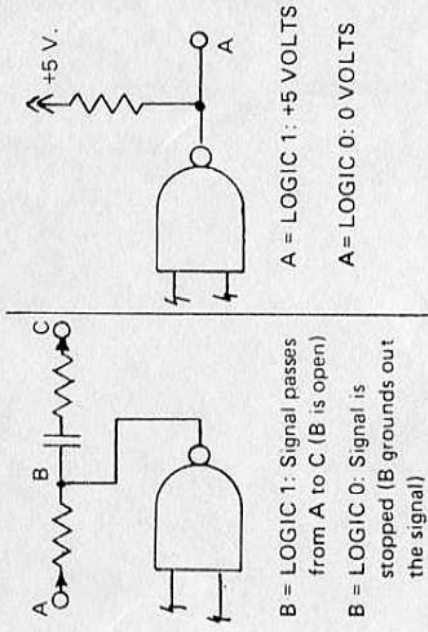
Board B provides the ADSR or AR output to the VCF and/or the VCA (again determined by the R.O.M.s). Board E (keyboard electronics) sends a 6 bit (6 line) code to board A to control the pitch of the oscillator. Board E also supplies the envelope generators on board B with a gate and trigger. Board F, the Voice Selection board, generates a 5 bit code which addresses all of the R.O.M.s (eight total) which in turn program the signal paths and filter settings. The Special Effects board (D) generates the touch sensor effects: vibrato, growl, wow, volume, brilliance and pitch bend.



PRO SOLOIST BLOCK DIAGRAM

3. General Information

The digital circuits in the Pro Soloist employ 'open collector' TTL devices. This means that a logic 1 is an open circuit, and a logic 0 is ground. The voltage level on the output of this type of gate does not necessarily relate to the logic level. Illustrated below are two uses for the open collector type gates which will be found in the Pro Soloist.



It is necessary in some circuits to add (externally) a "pull up" resistor (22K typical) from the +5 volt power supply to the output of an open collector type gate so that the logic level can be identified with a DVM or oscilloscope. Always verify the logic state of these chips in this manner before assuming the device is defective.

4. Trouble Shooting Procedure

INSTRUMENT DEAD: When the Pro Soloist is totally dead, the following should be checked:

1. Power supply: Check the +15 volt, -15 volt and +5 volt outputs. If the power supply (board G) is malfunctioning, re-move the power connector from board C and connect the supply to a dummy load while trouble shooting (see the power supply section for dummy load values).
2. VCA: All signals in the Pro Soloist are routed through the VCA; therefore, the output of the VCA should be checked while a key is depressed. If there is no signal, check the output of the VCF. If there is still no signal, check the sawtooth and pulse outputs of board A.

VOICES MISSING, INCORRECT OR DEAD: When some of the voices are correct and some incorrect, the defective circuit common to the incorrect voices must be identified. Proceed as follows:

1. Check the voice code output of board F: This code addresses ALL of the Read Only Memory chips in the Pro Soloist. See the board F circuit description section for the voice code truth table.

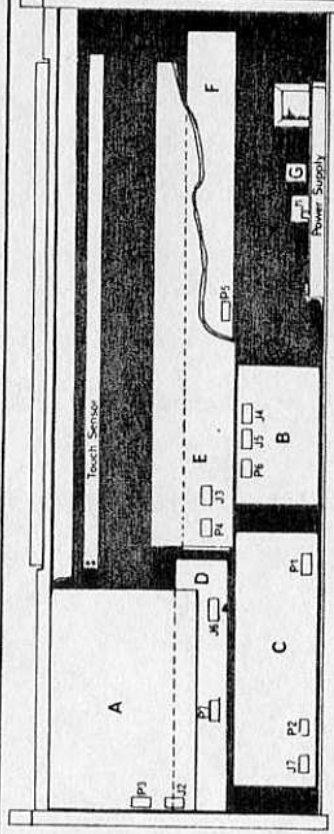
CONTINUED ON NEXT PAGE

2. Make a list of *all* the defective voices.
3. Consult the Voice Flow charts in this manual to determine the circuit which is common only to the voices listed above.
4. Consult the schematics, Voice Flow chart test points and the R.O.M. truth tables to determine the code outputs of the R.O.M. which

is in the suspected circuit. *Caution: The R.O.M. is often falsely accused of being defective; the failure rate of the R.O.M.s is actually very low. Example: Oboe, Electric Bass and Electric Piano are dead, Violin and Cello are not correct. Conclusion: defective resonator bank 3, board C; change Z2B.*

5. Tuning and Calibrations

REF.	TRIMMER	TRIM PROCEDURE	BOARD A
R37	VCF TRACK	<ol style="list-style-type: none"> 1. Pin low C on the keyboard. 2. Monitor TP-1 (J2-4) with a digital voltmeter. 3. Adjust trimmer R37 for exactly zero volts. 	
R29	SET 'B'	<ol style="list-style-type: none"> 1. Pin low C on the keyboard. 2. Turn ON the VIOLIN voice switch. 3. Put the vibrato switch DOWN. 4. Adjust trimmer R24 (TUNE) so that the Pro Soloist is tuned to low C on an organ or strobe tuner. 5. Pin the B1 key on the keyboard. 6. Adjust trimmer R29 so that the output of the Pro Soloist is tuned to 'B' on the organ or strobe tuner. 	
R49	TOUCH SENSITIVITY	<ol style="list-style-type: none"> 1. Turn ON the TRUMPET and PITCH BEND switches. 2. Put the TOUCH SENSITIVITY slider on the front panel in the MIDPOSITION. 3. Adjust trimmer R49 for the amount of pitch bend desired by the customer on a firm key depression (usually maximum). 	
R24	TUNE	<ol style="list-style-type: none"> 1. This control is used to tune the Pro Soloist to the same frequency as other instruments it is being used with. It is adjustable from the front for the customer. 	
BOARD C TRIM PROCEDURE			
R20	VCF OFFSET (CALIBRATE)	<ol style="list-style-type: none"> 1. Turn ON the FLUTE voice switch. 2. Put the BRILLIANCE slider on the front panel MIDPOSITION. 3. Adjust R20 for the best flute sound possible. 	
R45	VCF CONTROL REJECT	<ol style="list-style-type: none"> 1. Turn ON the HARPSICHORD voice switch. 2. Adjust trimmer R45 for minimum 'thump' on key depression (turn amplifier up) 	
R54	VCA CONTROL	<ol style="list-style-type: none"> 1. Adjust trimmer R45 (see above) 2. Turn ON the HARPSICHORD voice switch. 3. Adjust trimmer R54 for minimum 'thump' on key depression (turn amplifier up) 	



2701 BOARD LOCATIONS

CIRCUIT DESCRIPTIONS SECTION 6

6.1 Board A circuit Description

The 4 bit key code from board E is converted to an analog control voltage in the D to A converter. Although the 2 bit octave code is also fed to the D to A converter, it serves as a correction voltage; the octave control over the voltage controlled oscillator is in the Frequency to Voltage converter circuit. The output of the D to A converter is +5 volts when any C key is depressed. When any C# key is depressed, the D to A output increases to about +5.3 volts. The highest voltage produced by the D to A converter is +9 volts when any B key is depressed. Trimmer R29 (set 'B' trimmer) sets the interval between each key and is equivalent to the volts per octave trimmers in the standard ARP synthesizers except that it only affects the interval between C and B on the keyboard rather than from low C to high C.

The voltage from the D to A converter is fed through a differential amplifier to the voltage controlled oscillator circuitry. Here the control voltage (now -1 V/OCT) is supplied to a linear voltage to exponential current converter (Q3 and Q4). Q4 determines the charging time on capacitor C7. C7 and Q5 are a junction oscillator operating at about seven or eight octaves higher than the pitch that is heard on the output of the Pro Soloist. Q6 makes the sawtooth from Q5 compatible with TTL circuitry and supplies it to the frequency to voltage converter. Z3 and half of Z1 are divide by two chips which are enabled by the two bit octave code from board E. Depending in which octave a key is being depressed, none, one, two or three of these dividers are enabled to supply Z22 (one shot) with a pulse wave which is either at the same frequency as the oscillator, or one, two or three octaves lower. Since the pulse width on the output of the one shot is constant, the repetition rate (frequency) of the pulses is integrated to provide an offset voltage to the differential amplifier thus providing the octave control over the oscillator (4 octaves). The output of the differential amplifier will have a large AC component which is filtered by C4 and C5 to yield a DC control voltage (-1V/OCT) on J2-4.

The output of the voltage controlled oscillator is also supplied to the Programmable Octave Dividers. Depending on the voice selected, R.O.M. Z15 will instruct half of Z1 and Z8 to either send the signal through the circuit, or divide it either once, twice or three times (down 1, 2 or 3 octaves). The manual octave dividers divide the signal even lower, depending on the position of the Transpose switch. The signal then enters the Six Stage Frequency divider circuit whose output is processed in the Sawtooth Sum circuit. Each of the divisions is weighted and summed to produce a +10 volt sawtooth made of 64 small steps.

The Pulse Generator circuit monitors the outputs of the six stage dividers to develop the following pulse widths: 1/14, 1/9, 1/64 and 2/11. Additionally, the Dynamic Pulse Converter circuit develops a variable (dynamic) width pulse wave. All of the pulse waves are supplied to the Pulse Selection circuit where one is selected by R.O.M. Z15 and routed to the pulse output.

6.2 Board B Circuit Description

Board B is the Envelope Generator Board. Z1, Z2 and Z3 (R.O.M.s) program the attack time, decay time, sustain level, and release time of the ADSR envelope generator and the attack and release times of the AR envelope generator.

ADSR: The output of the attack R-S flip flop (Z4 pin 3) changes from logic 1 to logic 0 when a gate and trigger are supplied from the keyboard electronics (board E) on J4-6 and J4-7. Z5 pin 3 provides a logic 1 which allows R64 to charge the integrating capacitor, C3. Q4 and Q5 follow the voltage and supply it to the switching circuitry to be routed to either the VCF and/or the VCA.

Q6 is a "peak detector" comparator. When the ADSR output reaches the maximum voltage (about +5 volts) Q6 resets the R-S flip flop output (Z4 pin 3) to logic 1. The voltage on C3 then discharges through CR16, CR17 or CR18 to the voltage level on the junction of R30, R31 and R32 (sustain level). When the gate on J4-6 is no longer present (all keys up) the remaining voltage on C3 discharges through CR20 and pins 3, 4 or 5 of Z1 to zero.

AR: The gate voltage is supplied to the AR circuit from Z5 pin 8 to charge capacitor C2 through CR2, CR3 or CR4. When all keys are released, the voltage on C4 discharges through CR5 or CR6 back to pin 8 of Z5.

R.O.M. Z3 selects which envelope (ADSR and/or AR) is to be routed to P6-16, the VCA control input. Z3 also selects which envelope is to be supplied to Z6. R1, R2, R3 and R4 attenuate the envelope before it is processed through Z6. Z6 sums and inverts the ADSR or AR envelope, the growl signal from board D and the touch brilliance voltage from board D. The envelope must be inverted because the VCF accepts negative going control voltages. The output of Z6 is connected to the control input of the filter via the brilliance slider on board A.

Q7, Q8 and Z4 pins 9, 10 and 11 are the squelch circuit which provides a momentary pulse to the VCA

control input to turn it off to prevent transients from being heard when a voice switch is turned on.

6.3 Board C Circuit Description

Board C contains a voltage controlled filter (VCF), a voltage controlled amplifier (VCA), four high pass filters (HPF) and ten band pass filters (arranged in one of three banks). R.O.M.s Z6, Z7 and Z8 determine the signal paths through each of these filters and determines the settings for the VCF.

The sawtooth waveform supplied from board A is processed through the Sawtooth/Pulse Mixer and is routed through one or more of the High Pass Filters. The output of the HPF is routed through the VCF and the VCA to the output of the Pro Soloist.

The pulse waveform from the pulse amplifier can take either of two paths: through the Sawtooth/Pulse mixer, or through the resonator banks. Resonator banks 1, 2 and 3 are supplied with the pulse waveform only. R.O.M. Z8 determines which (if any) of the resonators in each bank are enabled. The output of Resonator Bank 1 and 2 may routed only to the input of the VCA. The output of Resonator Bank 3 may be routed to the input of either the VCF or the VCA (again, determined by R.O.M. Z8).

The VCF Tracking circuit determines whether the VCF will track at one volt per octave, 2 volts per octave, 5 volts per octave, or not at all. The Resonance circuit determines the amount of feedback from the VCF output to the VCF input for 'wow' effects.

6.4 Board D Circuit Description

Board D provides the touch sensor effects: Vibrato, Pitch Bend, Wow, Repeat, Growl, and Brilliance.

Z3 is a low frequency oscillator producing a triangle wave for vibrato and tremolo, and a square wave for repeat triggers.

Z4 and Z5 are a voltage controlled amplifier exclusively for the vibrato signal. Q3, Q4 and Q5 delay the Vibrato VCA from turning on for certain voices (such as violin) producing a delayed vibrato. All 'upper' voices have delayed vibrato (if used at all); lower voices have undelayed vibrato. Z4D and Z4E switch the output of the Vibrato VCA to either P7-11 for vibrato or P7-16 for tremolo. Vibrato and tremolo are never on at the same time. Tremolo affects the VCF on board C; vibrato affects the pitch of the oscillator on board A.

Z2 B and Z2C are an astable flip flop oscillating at

32 Hz. to produce the growl signal. This signal is gated into a band pass circuit (Z2D and Z2E) through CR8. The growl output is applied to the VCF control input through Z6 on board B.

6.5 Board E Circuit Description

The keyboard electronics generate three signals which are routed to other parts of the instrument:

1. Pitch information (4 bit key code and 2 bit octave code).
2. Gate (+5 volts while a key is down).
3. Trigger (short pulse on each new key depression).

The codes for each key are as follows:

C	0 0 0 0
C#	0 0 0 1
D	0 0 1 0
D#	0 0 1 1
E	0 1 0 0
F	0 1 0 1
F#	0 1 1 0
G	0 1 1 1
G#	1 0 0 0
A	1 0 0 1
A#	1 0 1 0
B	1 0 1 1
Not used	1 1 0 0
"	" 1 1 0 1
"	" 1 1 1 0
"	" 1 1 1 1
Octave 1	0 0
Octave 2	0 1
Octave 3	1 0
Octave 4	1 1

(High C only)

In order to generate these coded outputs, the circuitry on board E is designed to scan the keyboard about 100 times per second. When the scanning circuitry comes to a note which is pressed down by the performer, the number corresponding to that note is loaded into the 6 bit memory at the output and a gate and trigger pulse are generated.

An oscillator (Z2C, Z8D Z8B and C3) produces a square wave at about 150 KHz. The output of the oscillator is fed into a six stage frequency divider (Z4 & Z5). The first four stages of the frequency divider (Z4) are wired to a 'data selector' chip (Z11).

The outputs of the six stage frequency dividers produce a six bit binary word which 'counts' from 00 0000 to 11 111 (0 to 64). The first four divisions

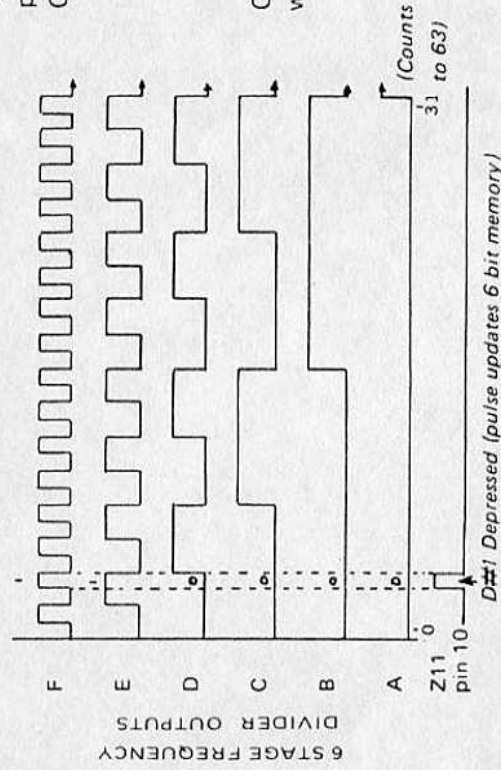
of the frequency divider are connected to the data selector chip which monitors the changing code. The last two divisions (octave information) are decoded so that only one bus rod is enabled at a time (enabled is logic 0).

The inputs of Z11 are wired to the keyboard contacts such that all C's are wired to pin 8, C#s to pin 7 etc. When a key is depressed, one of the outputs of the octave decoder is connected to one of the inputs of the data selector chip. Pin 10 of Z11 will be a logic 1 *only* when the following occurs: 1) A key is depressed (to enable a particular input of Z11), 2) The octave decoder output is enabled (occurs only when the octave code is correct), and 3) The code on pins 11, 13, 14 and 15 matches the enabled input (Example: 'D' input is enabled AND code 0010 is present on the data selector input).

A logic 1 on pin 10 of Z11 indicates that at that instant, the codes on the output of the six stage frequency divider matches the key and octave depressed. The output of Z11 (pin 10) is processed through the strobe gate and the R-S flip flop to update the 6 bit memory by pulsing the clock inputs of the 'D' type flip flops. Thus the outputs of the 6 stage frequency divider are quickly memorized before the number changes.

Since the only time the R-S flip flop changes state is when a key is being depressed, the gate memory circuit monitors the output of the R-S flip flop to provide a gate signal (+5 volts) for as long as a key is depressed. The leading edge of the gate signal (Q bar) is differentiated and processed through the one shot circuit to develop a 15msec. delayed trigger pulse whenever a key is depressed.

When one key is being held, additional triggers are obtained from the 6 bit code change detector. The exclusive OR gates provide pulses to the one shot delay circuit only when the key or octave code change (when a different key is depressed).



6.6 Board F-II & F-III Circuit Description

In order to minimize the number of interconnecting wires between the Voice Select board and the rest of the Pro Soloist, the 15 Voice Select switches are encoded into five bit binary words. In this manner, it is possible to send over five wires all of the information necessary to say which of the 15 switches has been depressed. Separate wires are also brought out for the portamento switch. In addition a Voice select squelch line is also brought out which indicates when none of the switches are on.

VOICE CODE TRUTH TABLE

A = 0		A = 1			B	C	D	E
OFF	OFF	OFF	0	0	0	0	0	0
Buzz Bassoon	Bassoon	Bassoon	0	0	0	0	0	1
Saxophone	English Horn	English Horn	0	0	0	1	0	0
Space Reed	Oboe	Oboe	0	0	0	1	1	1
Teistar	Clarinet	Clarinet	0	1	0	0	0	0
Song Whistle	Flute	Flute	0	1	0	0	1	1
Noze	Tuba	Tuba	0	1	1	1	0	0
Pulsar	Trombone	Trombone	0	1	1	1	1	1
Cornic Wow	French Horn	French Horn	1	0	0	0	0	0
Mute Trumpet	Trumpet	Trumpet	1	0	0	0	1	1
Steel Guitar	Cello	Cello	1	0	1	0	1	0
Harpisichord	Violin	Violin	1	0	1	0	1	1
Space Bass	Electric Bass	Electric Bass	1	1	0	0	0	0
Steel Drum	Electric Piano	Electric Piano	1	1	0	0	1	1
Country Guitar	Banjo	Banjo	1	1	1	1	0	0
Fuzz Guitar II	Fuzz Guitar I	Fuzz Guitar I	1	1	1	1	1	1

6.7 Board G (Power Supply)

An apparent malfunction of the power supply may be the result of shorts or other problems on other boards in the Pro Soloist. If there is any doubt about the power supply being defective, remove P1 from board C and clip on a set of dummy loads as follows:

- +15V to ground: 270 ohm, 1 Watt
- 15 V to ground: 330 ohm, 1 Watt
- +5 V to ground: 5 ohm, 10 Watt

Observe the following color coding of power supply wires:

- +15V = Red
- 15V = Violet
- +5 V = Orange
- Ground = Black

2701 R.O.M. TRUTH TABLES

BOARD A Z15												
PIN												
1001	0000	0000	0000	0001	1000	0000	0000	0000	0000	0000	0101	0101
0000	0000	0000	0000	1111	1101	1000	1000	1000	1000	1000	1011	1011
0110	0000	0000	0000	0001	1000	0100	0100	0100	0100	0100	0101	0101
0000	0000	0000	0000	0001	1000	0000	0000	0000	0000	0000	0001	0001
1111	0011	0101	0101	0101	0111	1111	1111	1111	1111	1001	1011	1011
0001	0100	1100	0011	1000	0111	1010	0000	0100	0000	0100	0001	0001
BOARD B Z1												
0111	0001	1111	1111	1010	0011	0110	1010	1010	1010	1010	1000	1000
0000	1111	1111	1001	1001	0011	0010	1010	1010	1010	1010	1111	1111
1011	1111	1111	1001	1001	1100	1111	1111	1111	1111	1111	1111	1111
1101	1010	1000	1000	1001	0110	0110	1010	1010	1010	1010	1000	1000
1011	0001	0000	0000	1001	1110	1110	1110	1010	1010	1010	1000	1000
1011	0000	1010	1001	1001	1110	1100	1100	1100	1100	1100	1001	1001
0001	1111	1111	1111	1001	0000	1000	1000	1000	1000	1011	1011	1011
0011	1101	0010	1001	1001	0000	0100	0100	0100	0100	0110	0110	0110
BOARD B Z2												
0000	1100	0000	0000	0001	1100	0101	1000	0001	0001	0001	0001	0001
0010	1000	0000	0000	0001	0100	0101	1110	0001	0001	0001	0001	0001
1100	0110	1010	1100	0001	0100	0101	0010	0010	0010	0000	0000	0000
1101	0010	1001	1001	1000	0101	0000	0100	0001	0001	0001	0010	0010
1111	0000	0000	0000	1000	1111	1100	0001	0001	0001	1000	1000	1000
0000	1000	1000	1000	0001	0100	0100	1000	1000	1000	1000	1011	1011
1000	1101	1011	1111	1110	1110	1110	1110	1110	1110	0001	0001	0001
1100	0000	0001	1000	0000	0100	0100	1000	1000	1000	0000	0000	0000
BOARD B Z3												
0011	0101	1100	0000	0000	1111	1011	0001	0001	0001	1010	1010	1010
0010	1010	1100	0000	0000	1111	1111	1001	1001	1001	1010	1010	1010
1111	1101	1011	1100	0000	1111	1111	1100	1100	1100	1100	1100	1100
1111	1011	1111	1100	1000	1111	1111	1100	1100	1100	1100	1100	1100
0011	0001	1111	1111	1000	1111	1111	1100	1100	1100	1110	1110	1110
0111	1100	1001	1000	0000	1111	1111	1111	1111	1111	0000	0000	0000
1100	1100	0000	0000	0000	1001	1001	0000	0000	0000	0000	0000	0000
1000	0000	1100	1100	1110	1100	1100	0001	0001	0001	0001	0001	0001

2701 R.O.M. TRUTH TABLES

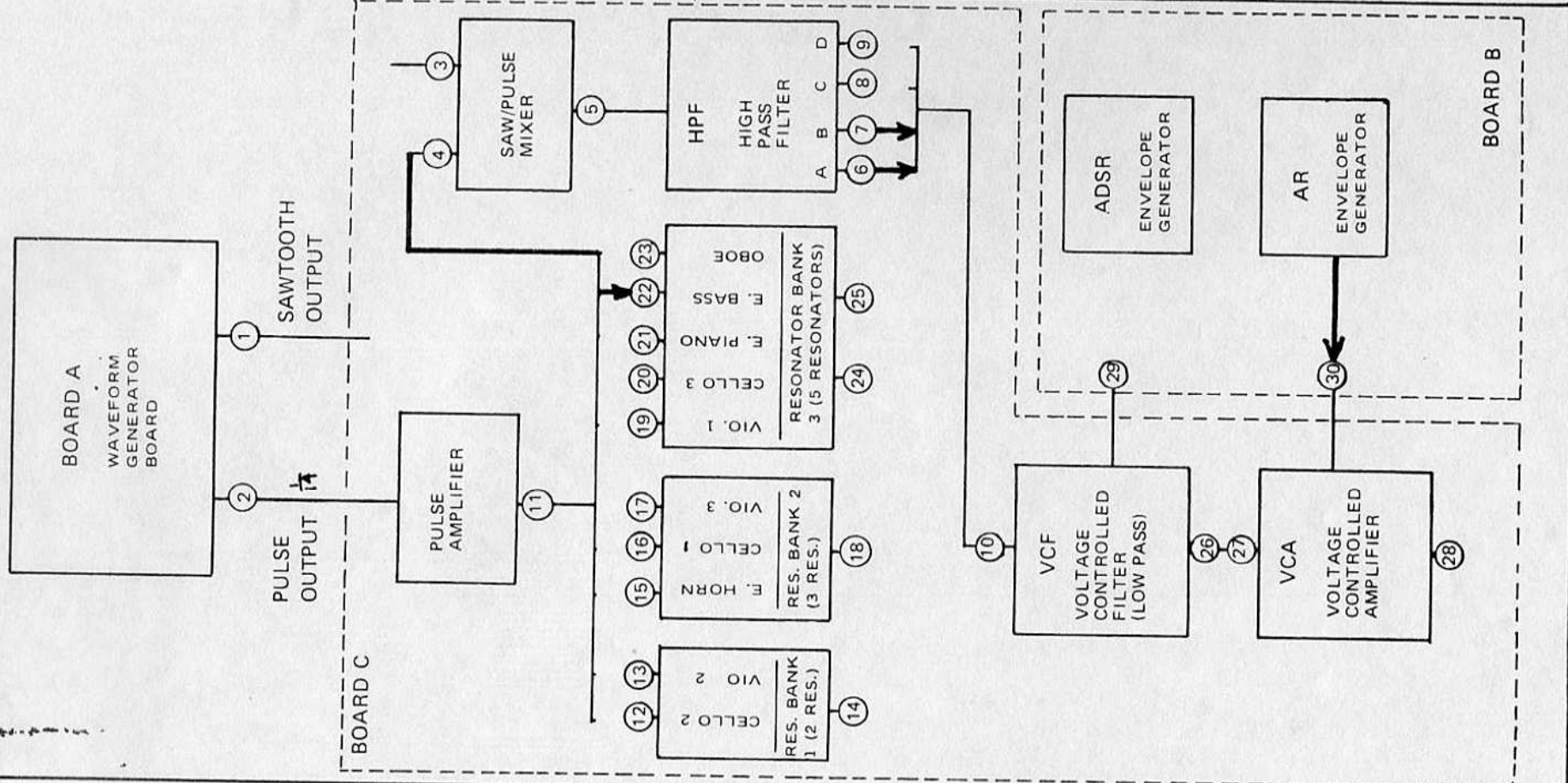
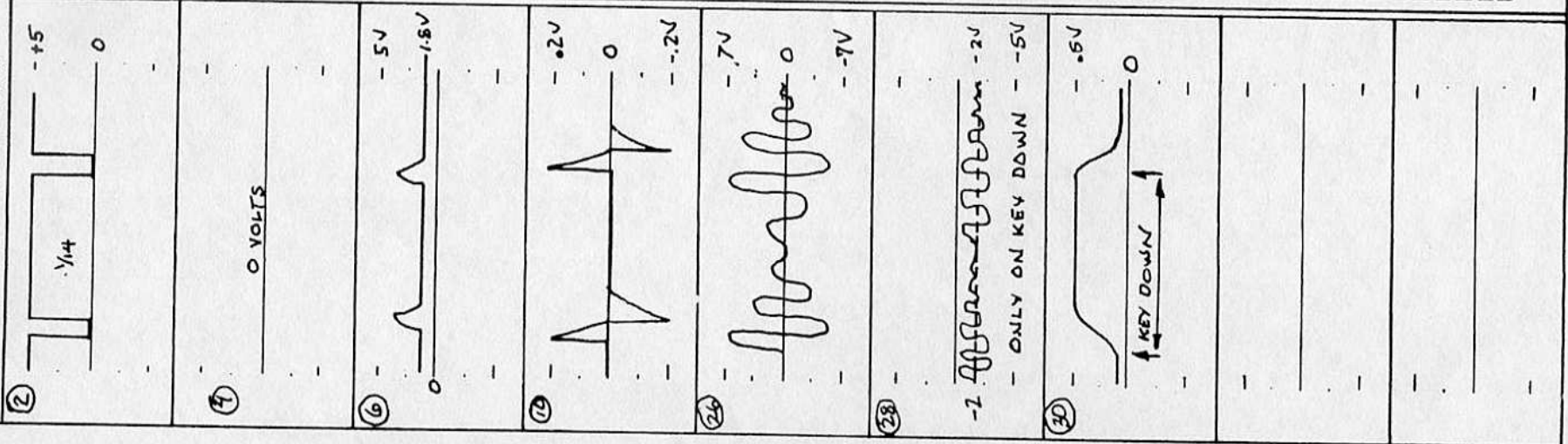
BOARD C Z6													
												PIN	
1	0	1	1	1	1	1	1	1	1	1	1	1	9
0	0	1	1	0	1	1	1	1	1	1	1	1	7
0	0	1	1	1	0	0	1	1	1	1	1	1	6
0	1	1	1	1	1	0	1	1	1	1	1	1	5
1	1	1	1	1	1	1	1	1	1	1	1	1	4
1	0	0	0	0	1	1	0	0	1	1	1	1	3
0	0	1	0	0	1	0	0	1	1	1	1	1	2
0	1	1	0	0	1	1	1	0	0	1	1	1	1
BOARD C Z7													
1	1	1	1	1	1	1	1	1	1	1	1	1	9
0	1	1	1	0	0	0	1	1	1	1	1	1	7
1	1	0	0	1	1	1	1	1	1	1	1	1	6
1	0	0	0	0	1	1	1	0	0	0	1	1	5
0	0	0	0	0	0	0	0	0	0	1	1	1	4
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0	1	0	0	0	1	1	0	0	1	1	1	1	2
0	0	0	0	1	1	0	0	0	1	1	1	1	1
BOARD C Z8													
0	1	1	0	0	0	0	1	1	1	1	1	1	9
1	0	0	1	1	0	0	0	0	0	0	1	1	7
1	0	0	0	0	0	1	1	0	0	0	0	0	6
1	0	0	1	1	1	0	0	0	0	0	0	0	5
1	0	1	0	0	0	0	0	1	0	1	0	0	4
0	1	0	0	1	0	0	0	0	1	0	0	0	3
0	1	1	1	0	1	1	1	1	1	1	1	1	2
1	1	1	0	1	1	1	1	1	1	1	1	1	1
BOARD D Z1													
0	0	0	0	0	1	0	0	0	0	0	0	0	9
0	0	0	0	1	0	0	0	0	1	0	0	0	7
0	0	0	0	0	0	1	1	0	0	0	0	0	6
1	0	0	0	0	1	1	0	0	1	0	1	0	5
1	0	0	1	1	1	0	0	0	1	0	0	1	4
1	1	0	0	1	1	1	0	0	1	1	0	0	3
0	0	1	0	0	1	1	0	0	1	0	1	0	2
0	0	1	0	0	1	1	0	0	0	1	0	1	1

2701 R.O.M. TRUTH TABLES

VOICE CODE A B C D E
 1 0 0 0 1

2701 VOICE FLOW CHART VOICE: BASSOON

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.

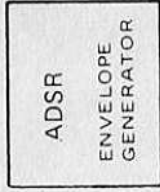
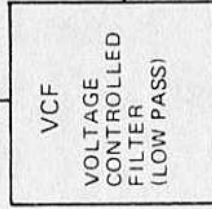
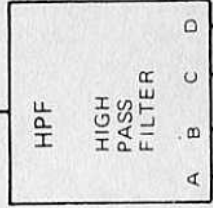
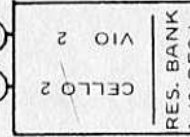
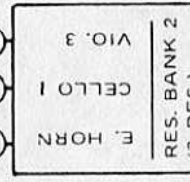
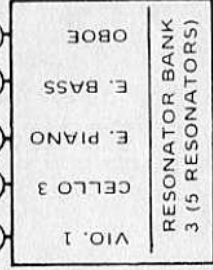
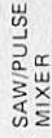
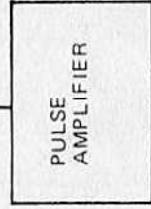
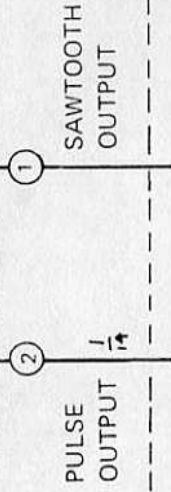
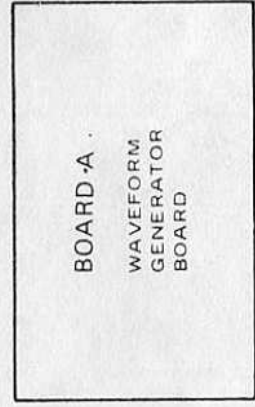
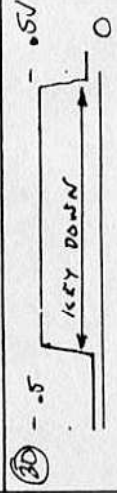
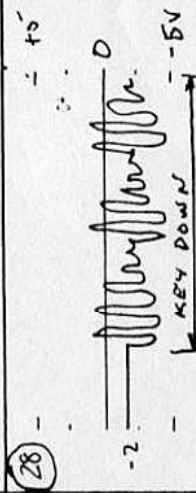
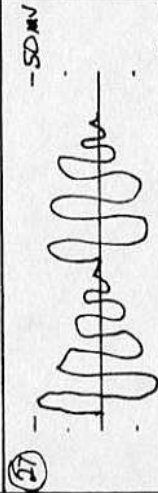
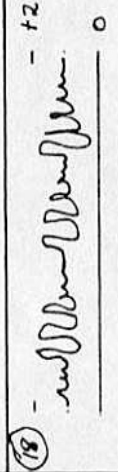
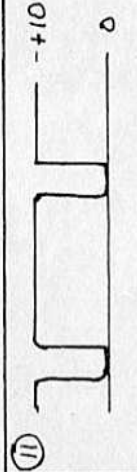
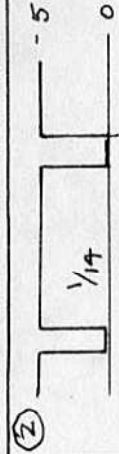


VOICE CODE A B C D E
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2701 VOICE FLOW CHART

VOICE: ENG. HORN

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



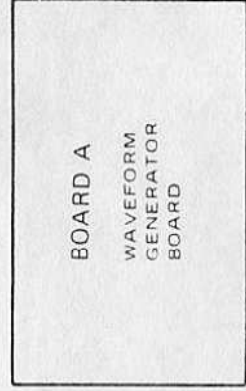
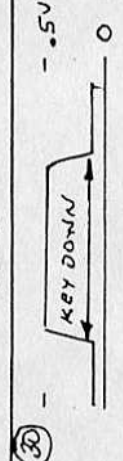
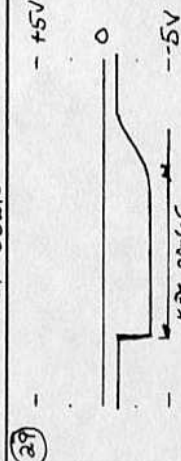
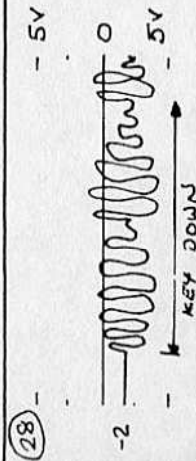
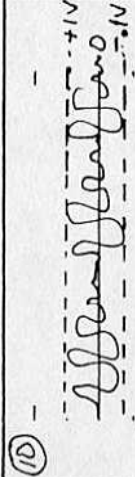
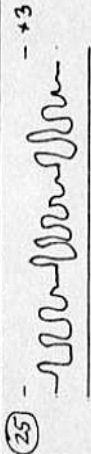
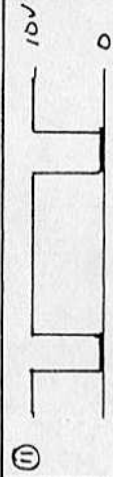
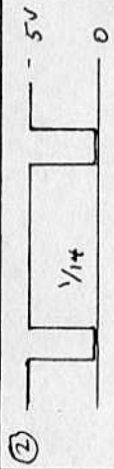
BOARD B

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2701 VOICE FLOW CHART

VOICE:OBOE

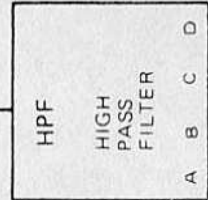
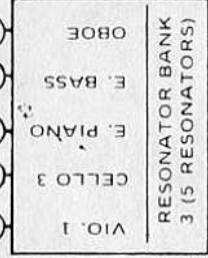
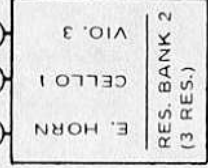
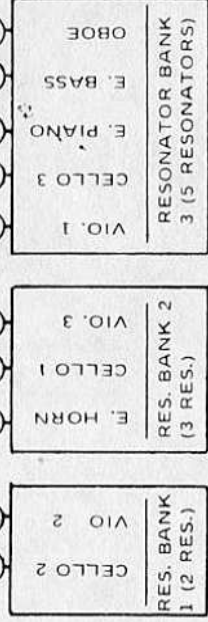
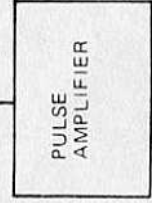
2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



PULSE OUTPUT
14

SAWTOOTH OUTPUT

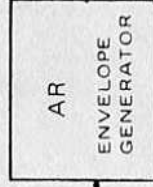
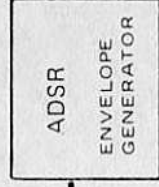
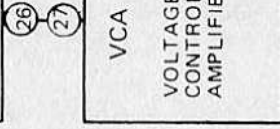
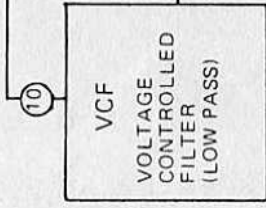
BOARD C



28

29

30



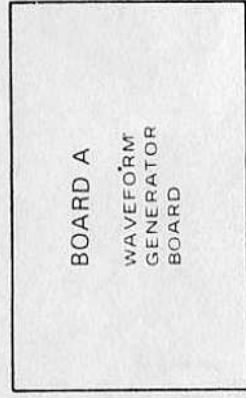
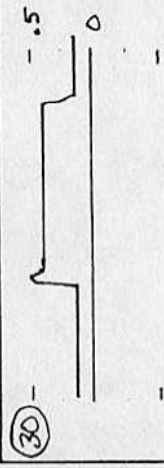
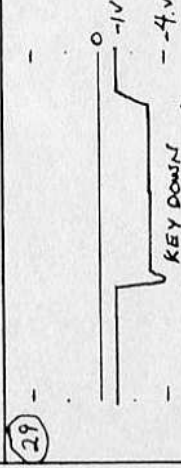
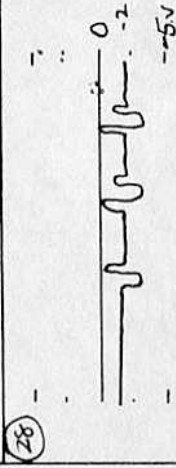
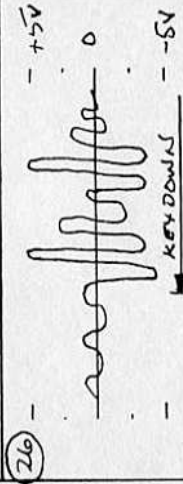
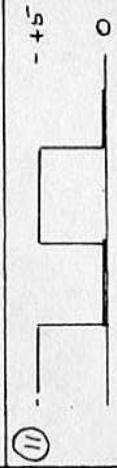
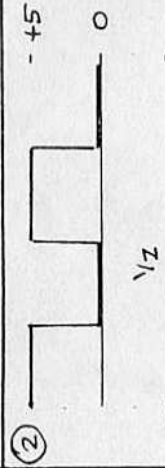
BOARD B

VOICE CODE A B C D E
 1 0 1 0 0

2701 VOICE FLOW CHART

VOICE: CLARINET

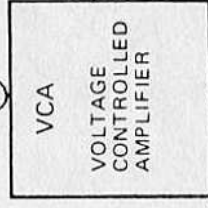
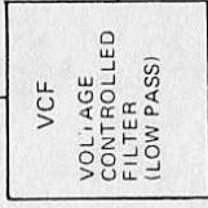
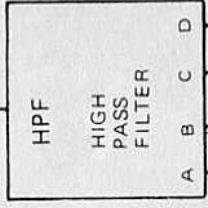
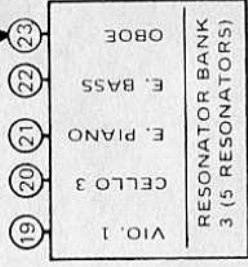
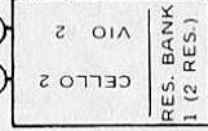
2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



PULSE OUTPUT

SAWTOOTH OUTPUT

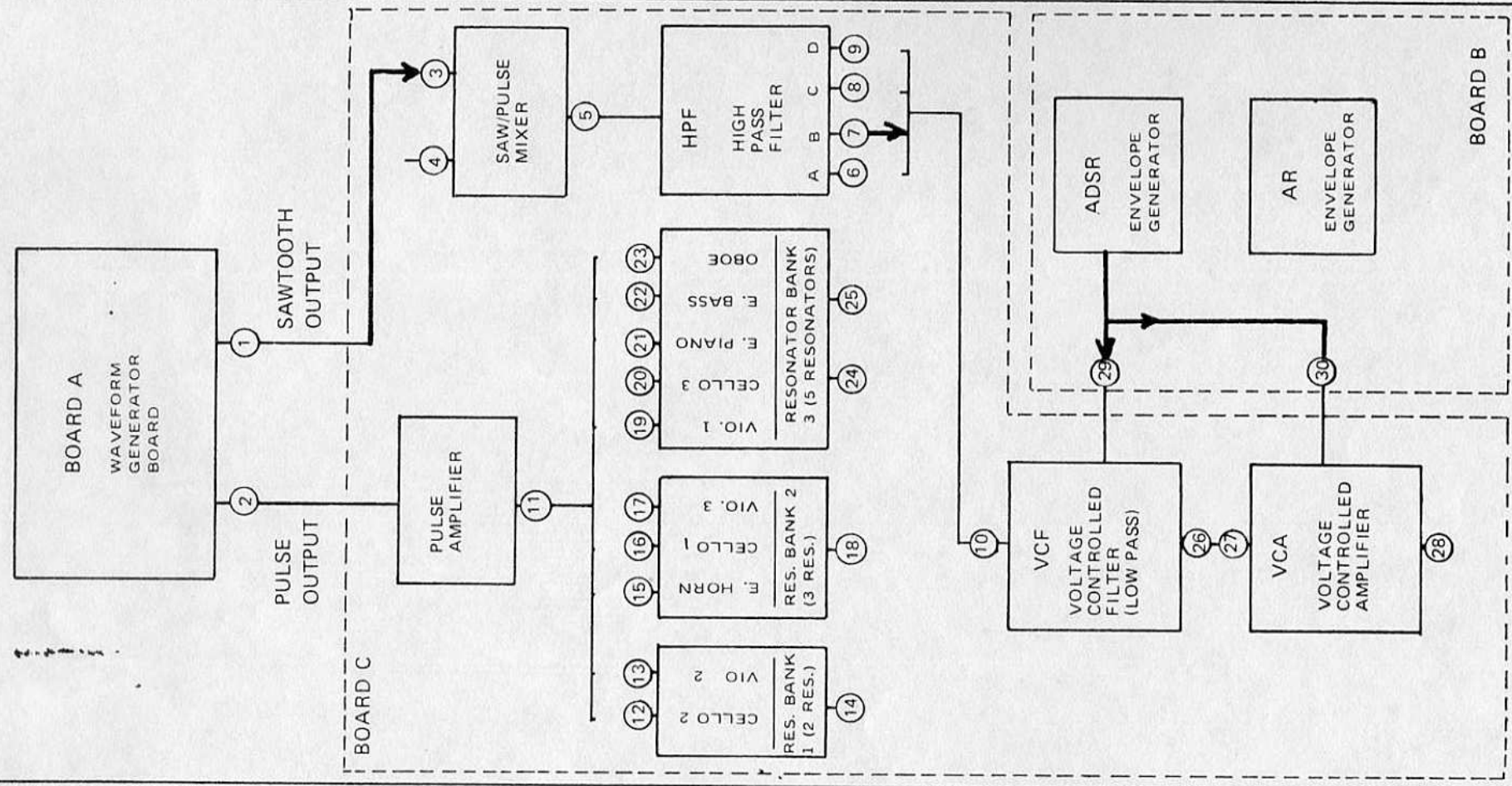
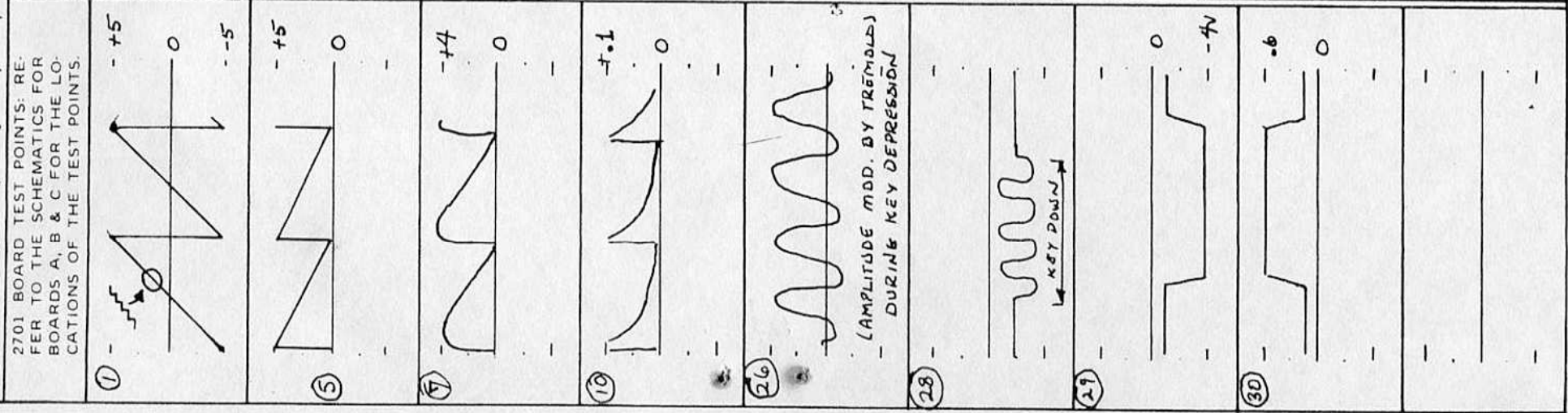
BOARD C



BOARD B

VOICE CODE A B C D E
 1 0 1 0 1

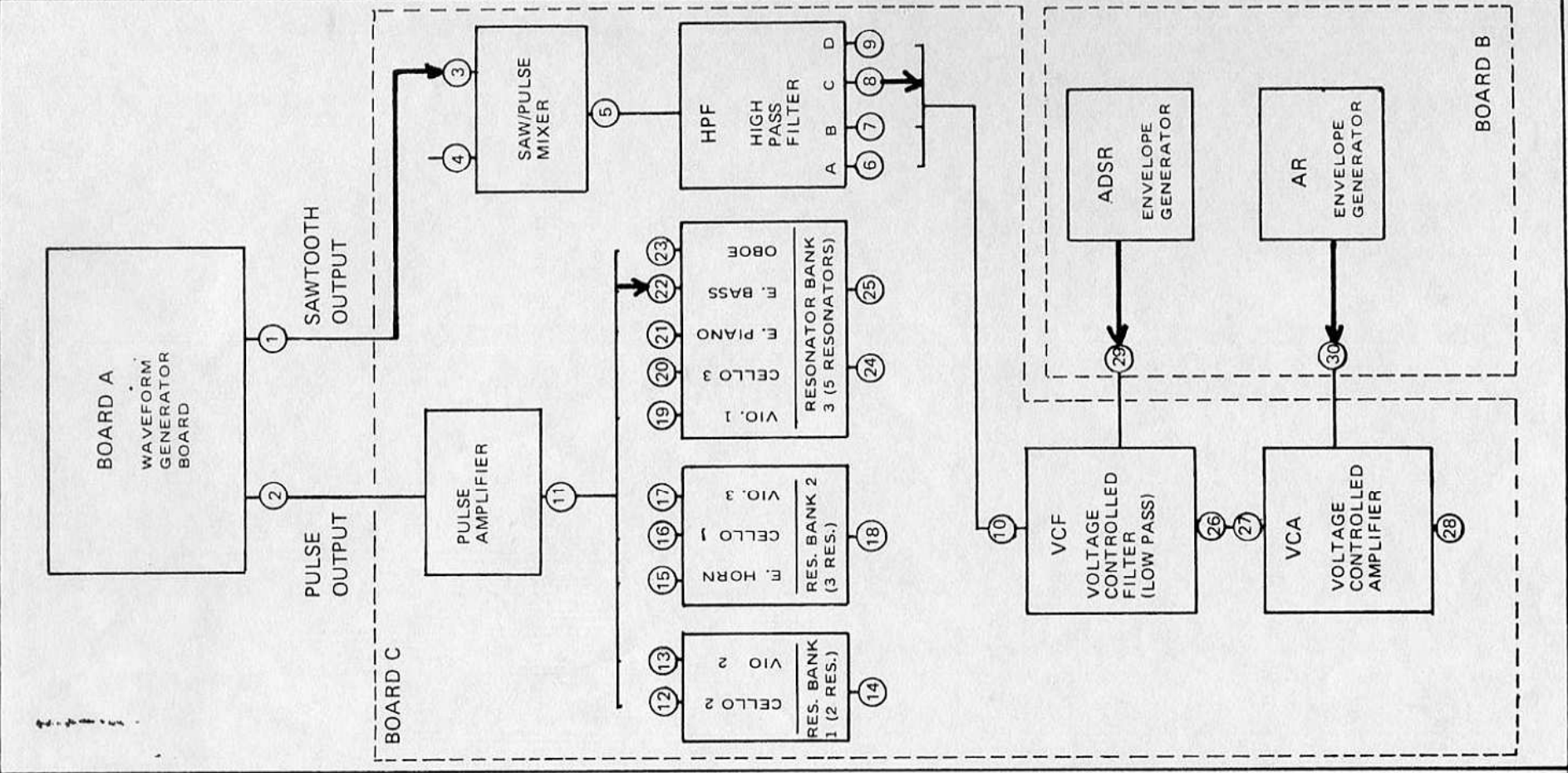
2701 VOICE FLOW CHART VOICE: FLUTE



VOICE CODE A B C D E
 1 0 1 1 0

2701 VOICE FLOW CHART VOICE: TUBA

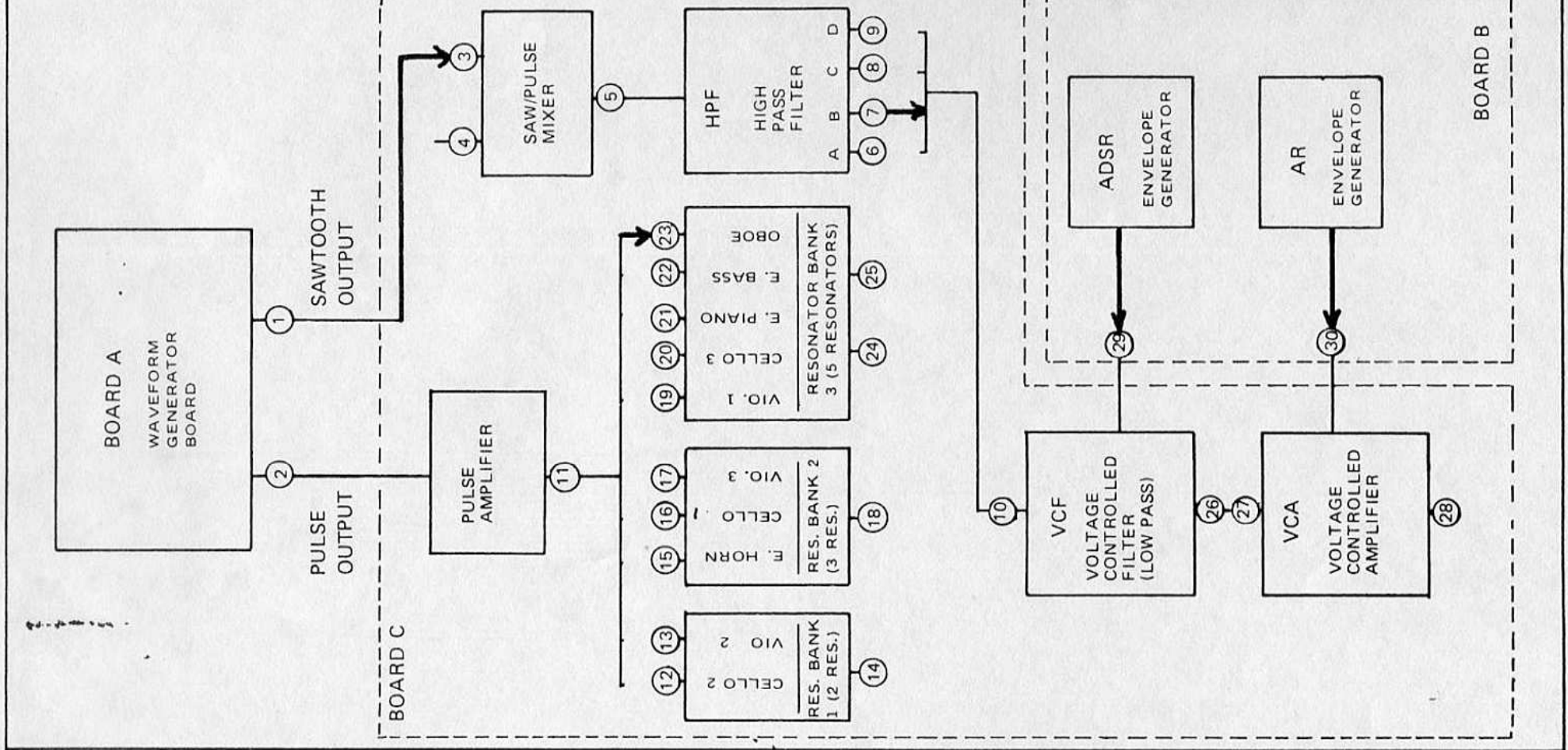
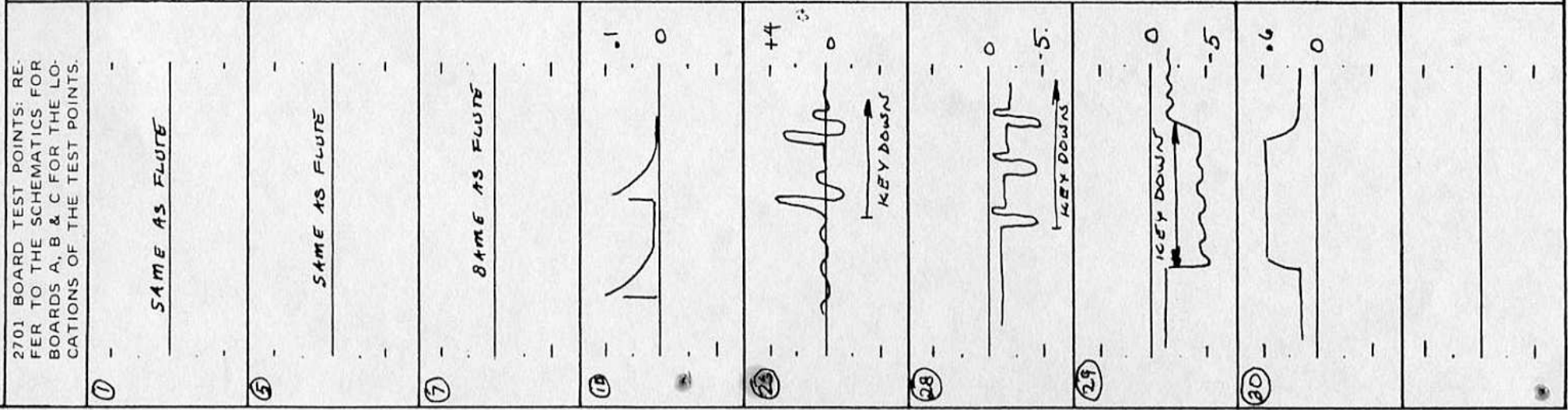
(1)	2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.
(5)	SAME AS FLUTE (DOWN 3 OCTAVES)
(10)	SAME AS FLUTE
(26)	DURING KEY DOWN +10 +2 0
(28)	0 -7
(29)	KEY DOWN 0 -5
(30)	KEY DOWN -0.6 0



VOICE CODE	A	B	C	D	E
	1	0	1	1	1

2701 VOICE FLOW CHART

VOICE: TROMBONE

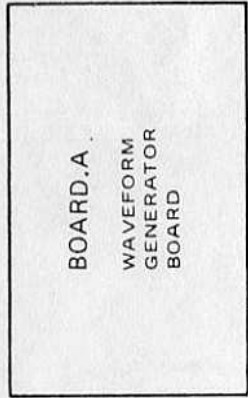
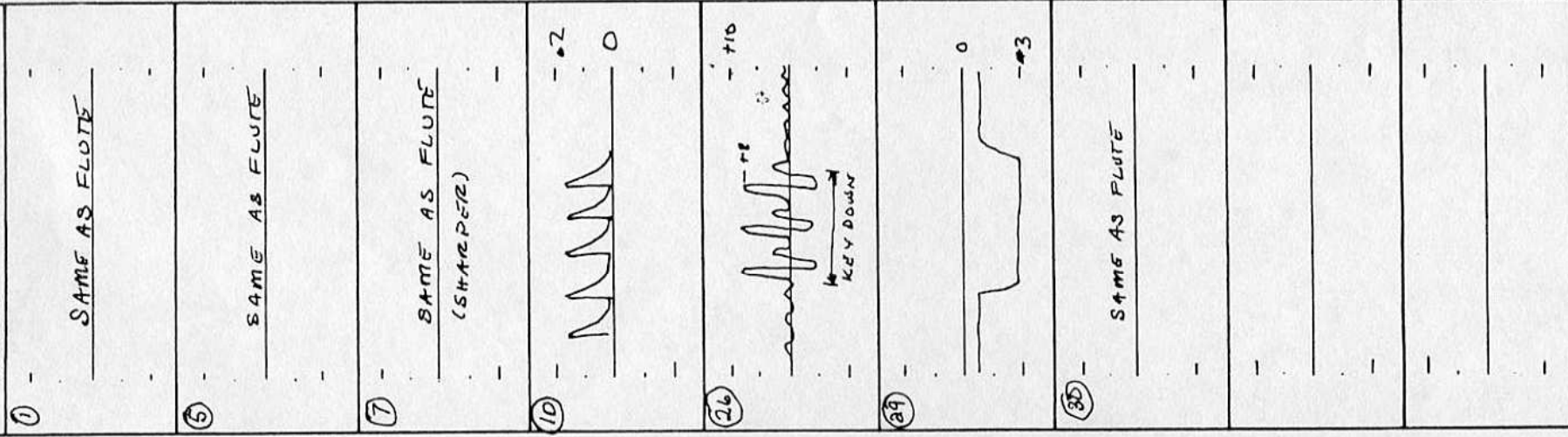


VOICE CODE A B C D E
 1 1 0 0 0

2701 VOICE FLOW CHART

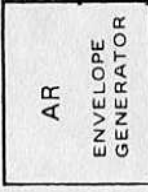
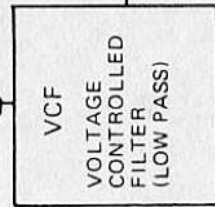
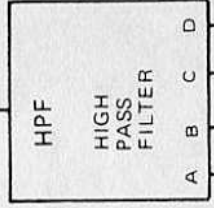
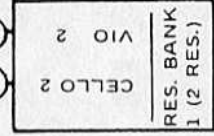
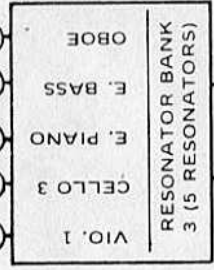
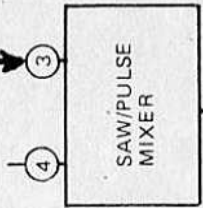
VOICE: FR. HORN

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



PULSE OUTPUT SAWTOOTH OUTPUT

BOARD C



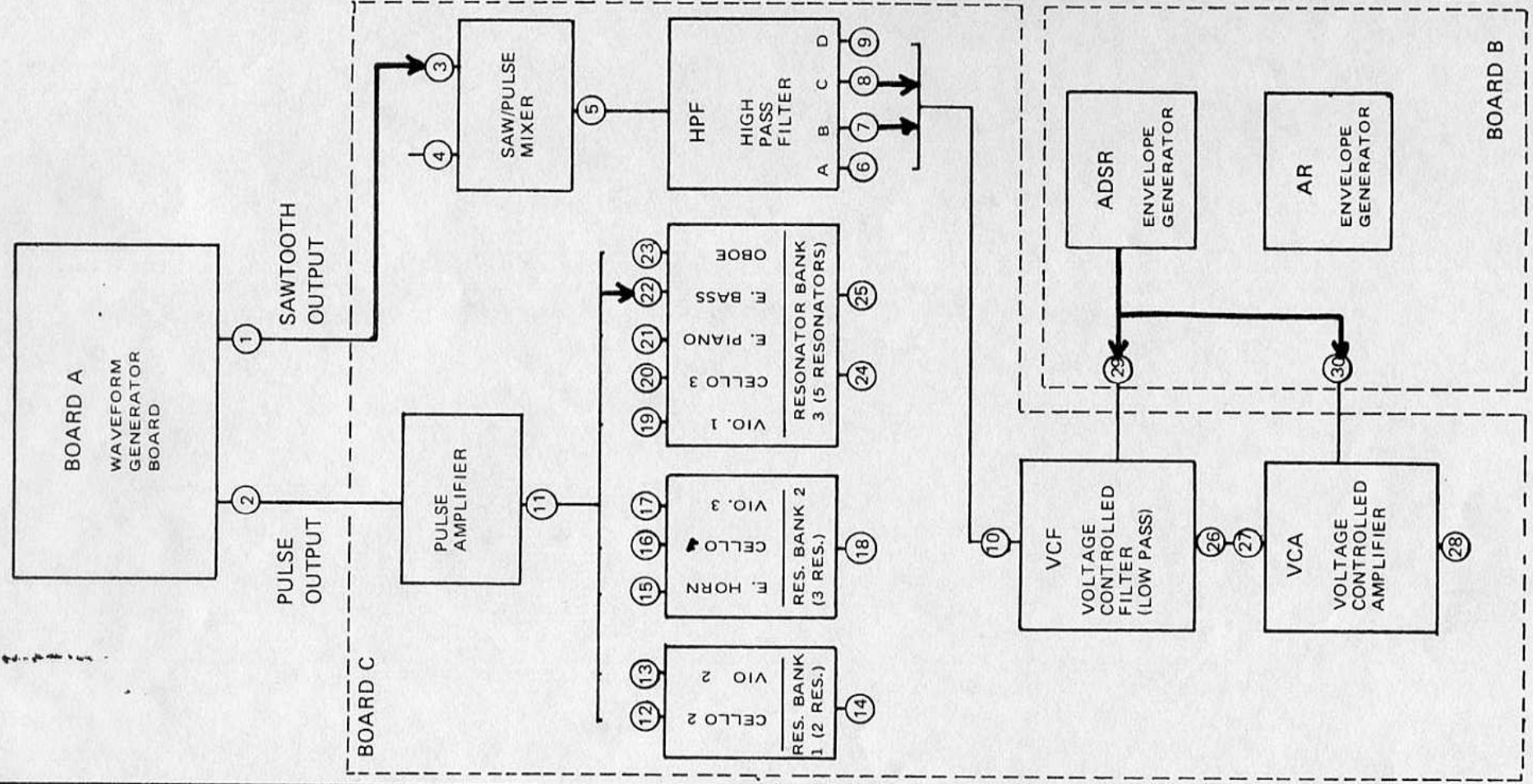
BOARD B

VOICE CODE A B C D E
 1 1 0 0 1

2701 VOICE FLOW CHART VOICE: TRUMPET

①	-	-	-	-	-
	SAME AS FLUTE				
⑤	-	-	-	-	-
	SAME AS FLUTE				
⑦	-	-	-	-	-
	SAME AS FLUTE				
⑩	-	-	-	-	-
	SAME AS FLUTE				
⑫	-	-	-	-	-
⑮	-	-	-	-	-
⑲	-	-	-	-	-
⑳	-	-	-	-	-
	-	-	-	-	-
	-	-	-	-	-

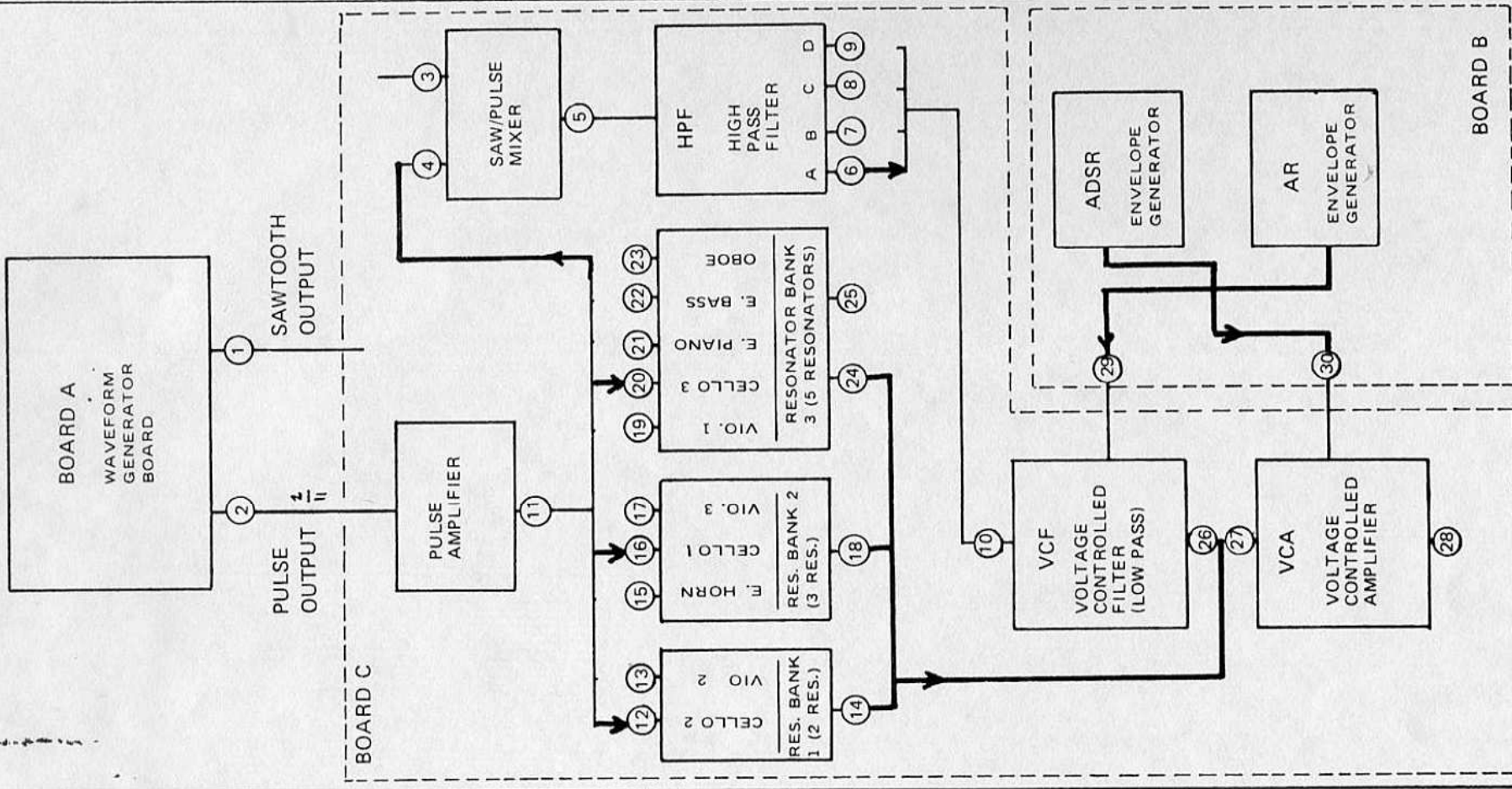
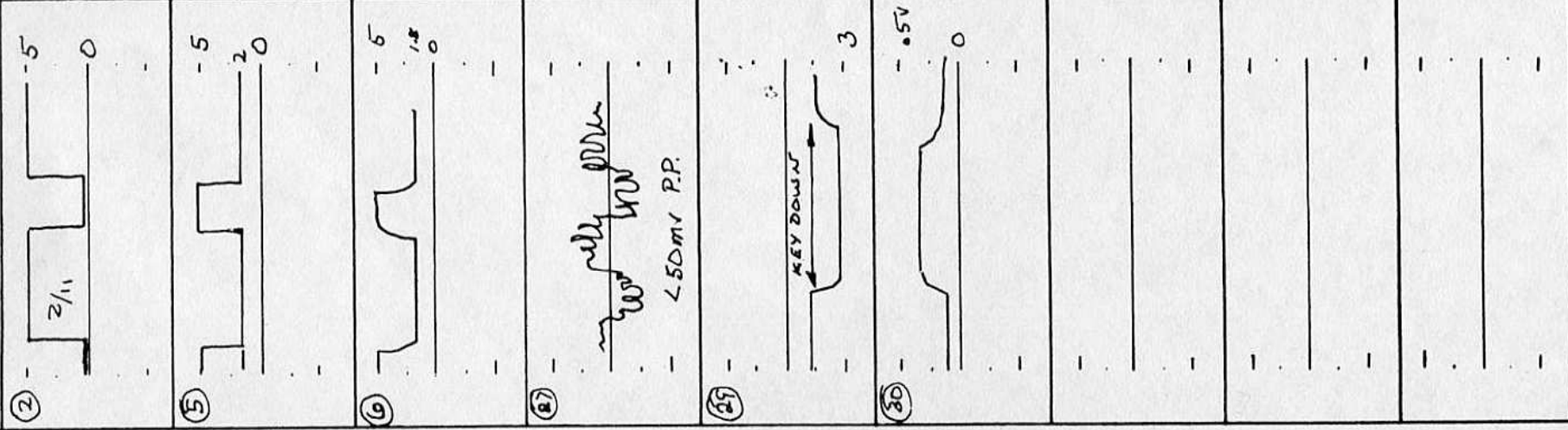
2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



VOICE CODE A B C D E
 1 1 0 1 0

2701 VOICE FLOW CHART VOICE: CELLO

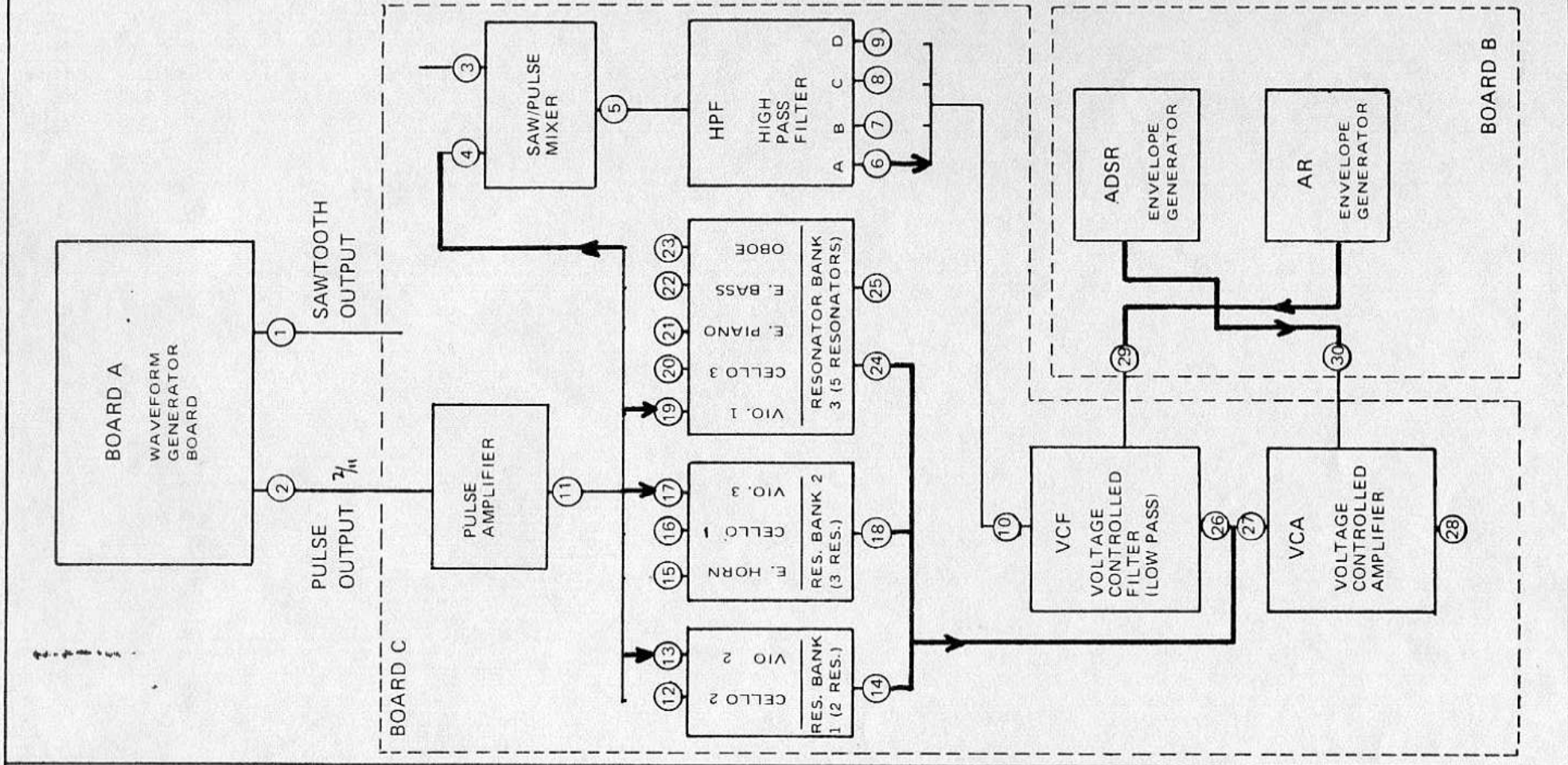
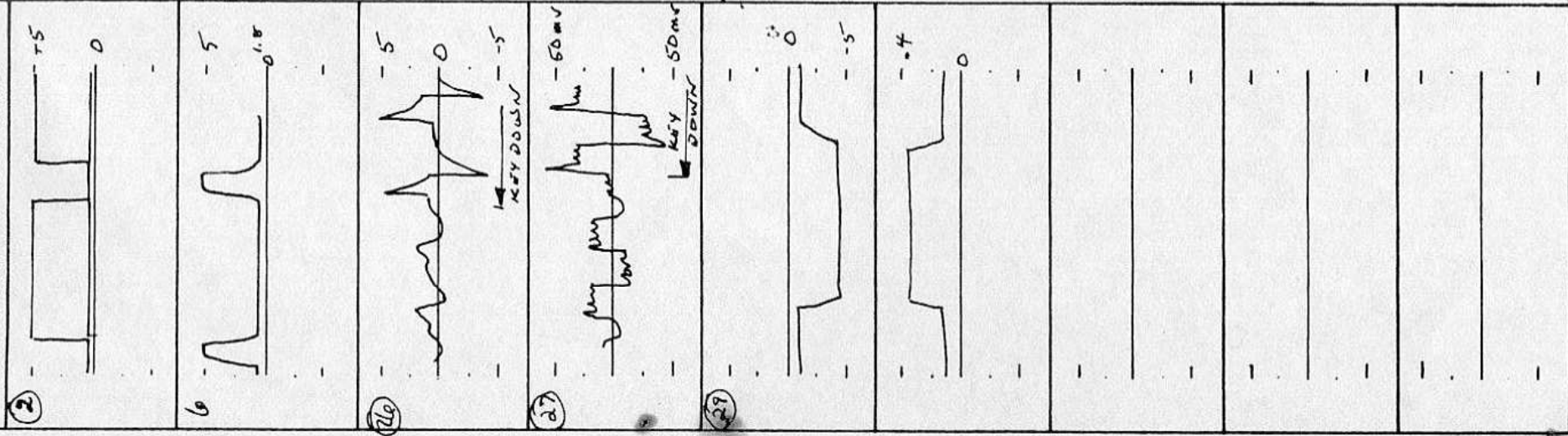
2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



VOICE CODE A B C D E
 1 1 0 1 1

2701 VOICE FLOW CHART VOICE: VIOLIN

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.

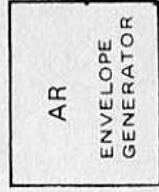
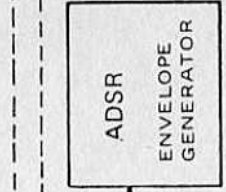
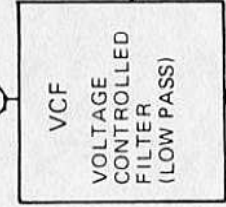
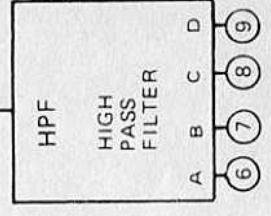
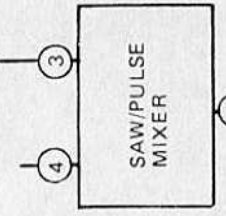
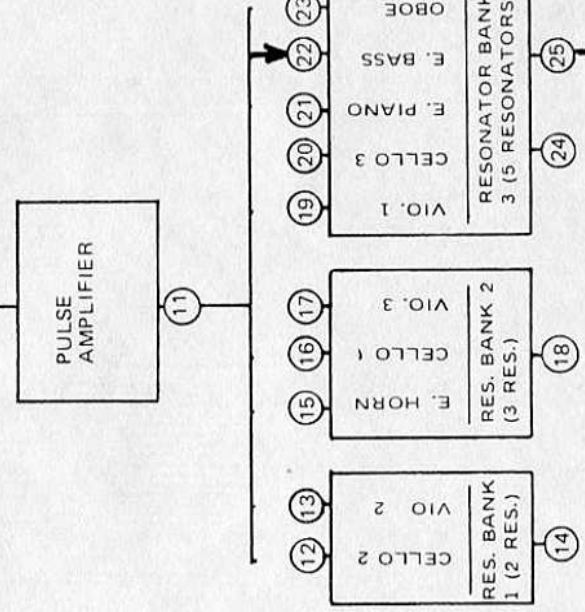
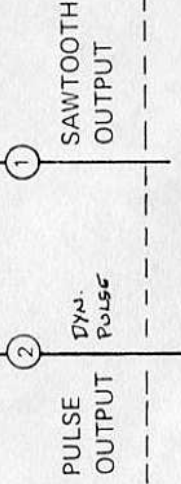
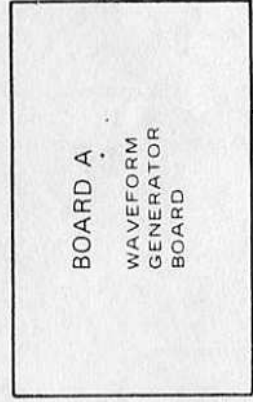
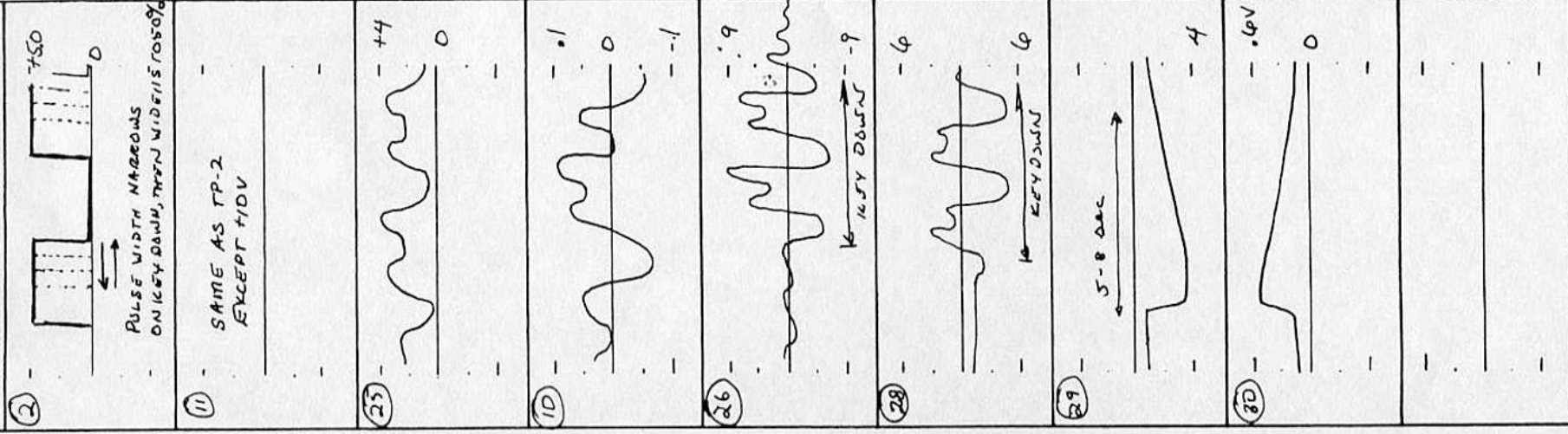


VOICE CODE A B C D E
 1 1 1 0 0

2701 VOICE FLOW CHART

VOICE: ELEC. BASS

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



BOARD C

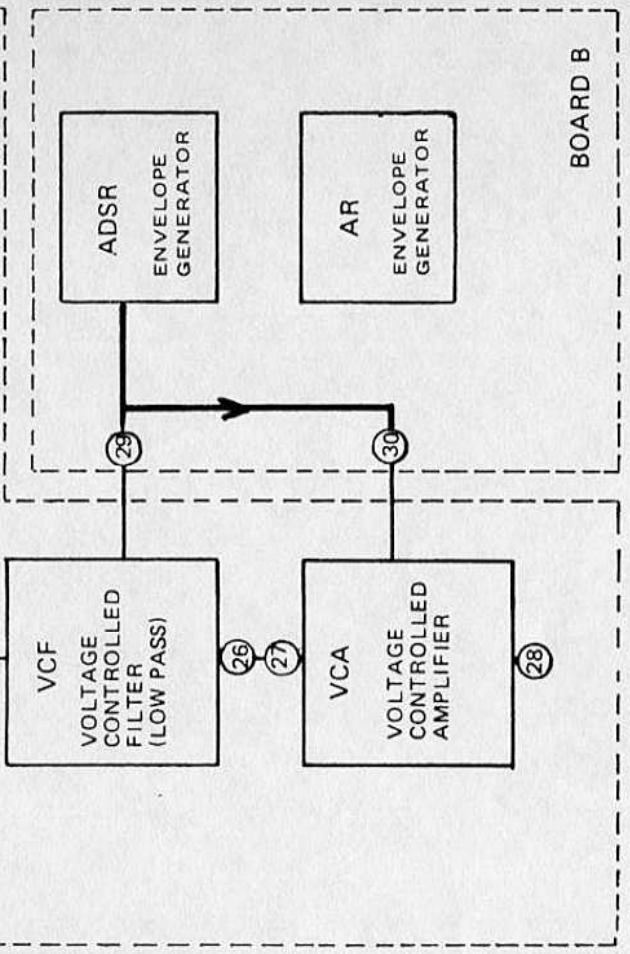
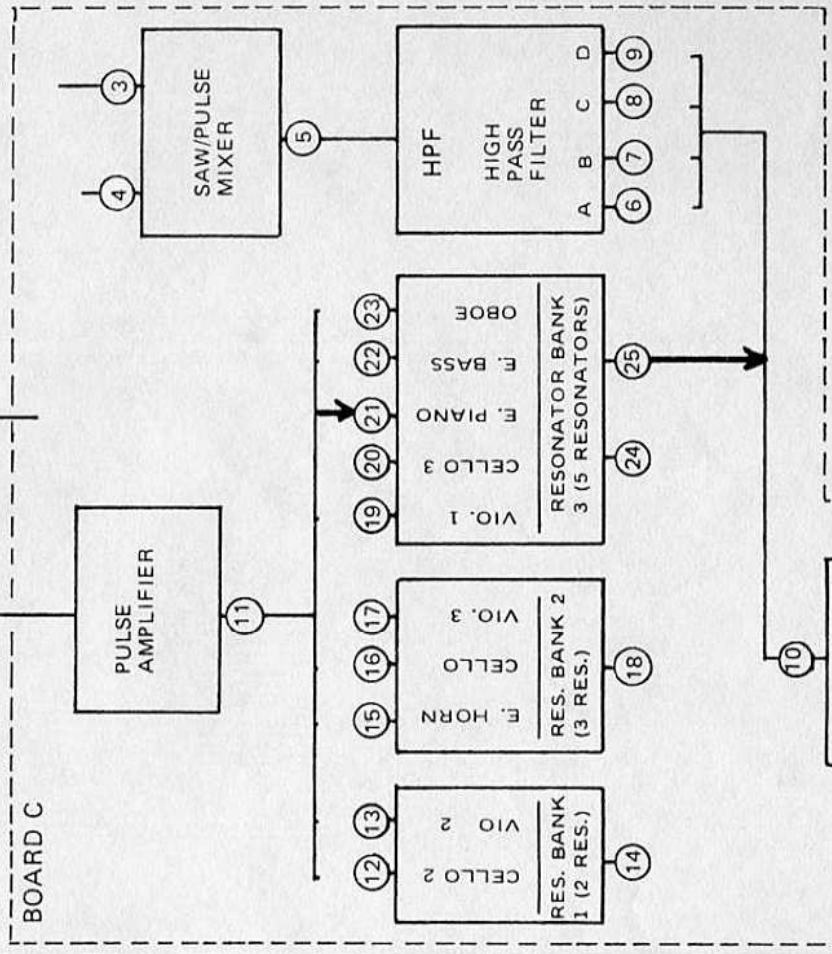
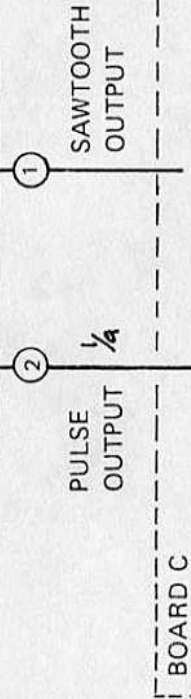
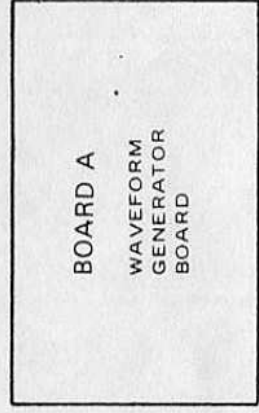
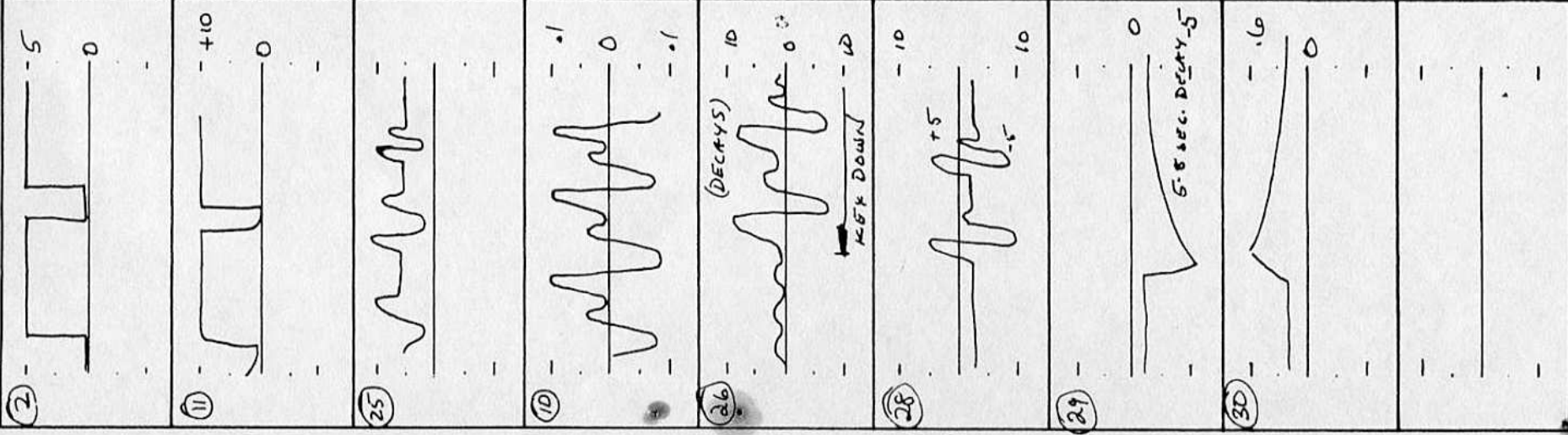
BOARD B

VOICE CODE A B C D E
 1 1 1 0 1

2701 VOICE FLOW CHART

VOICE:ELEC. PIANO

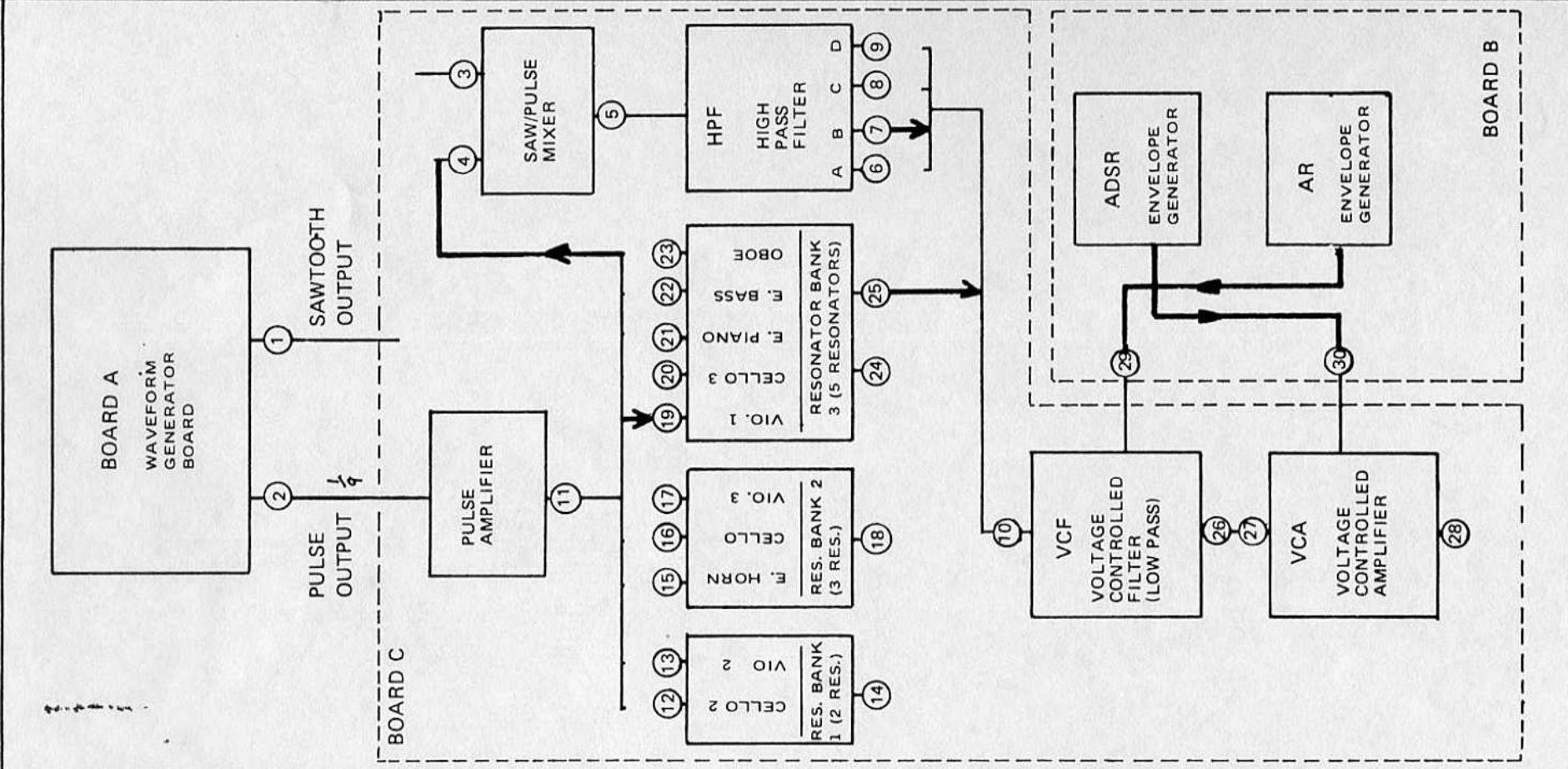
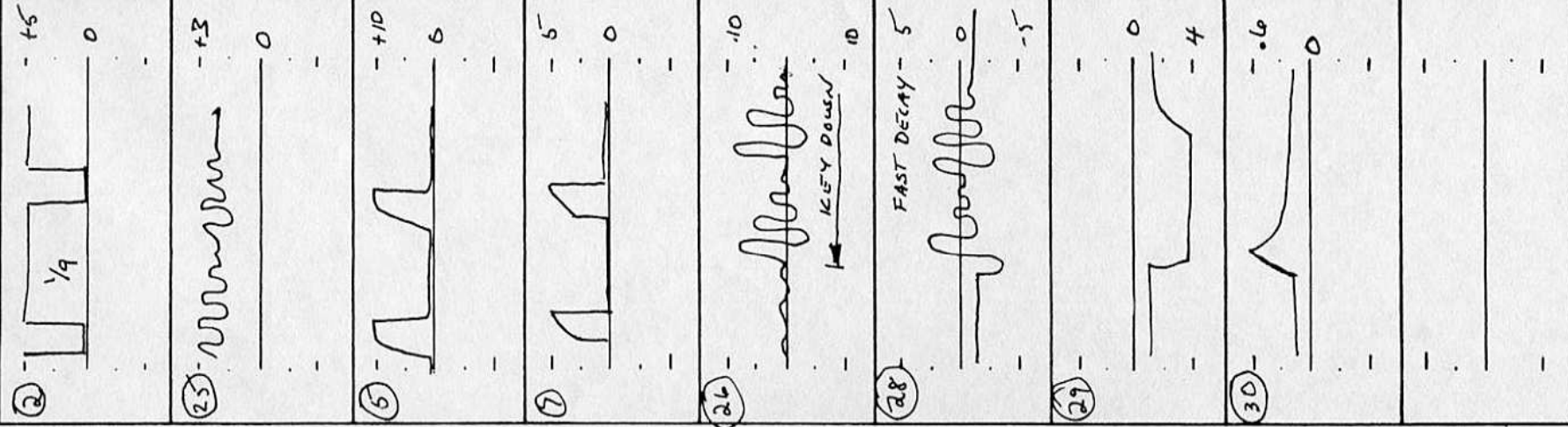
2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



VOICE CODE A B C D E
 1 1 1 1 0

2701 VOICE FLOW CHART VOICE: BANJO

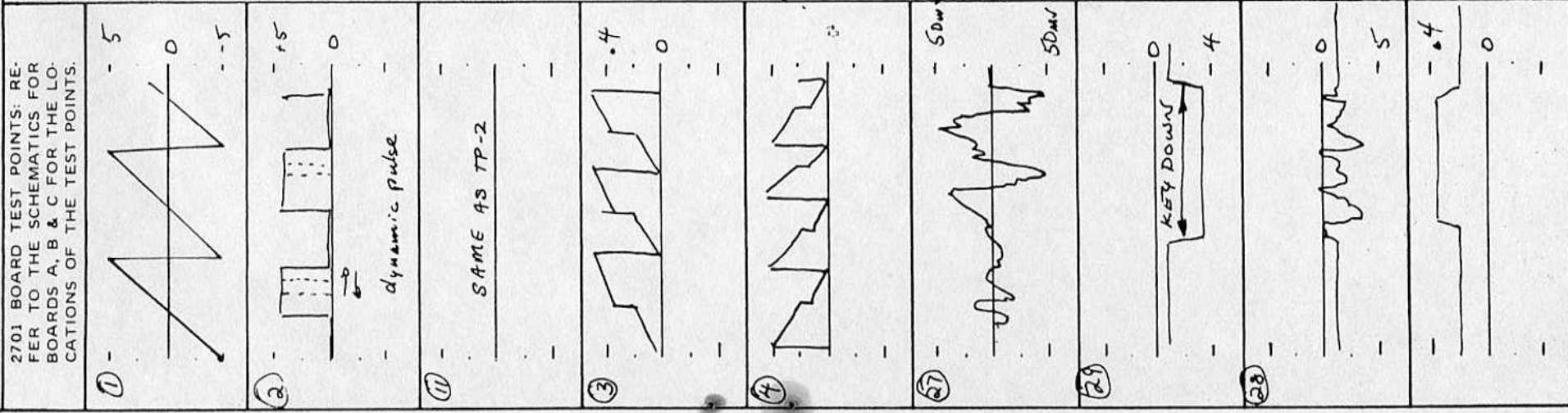
2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



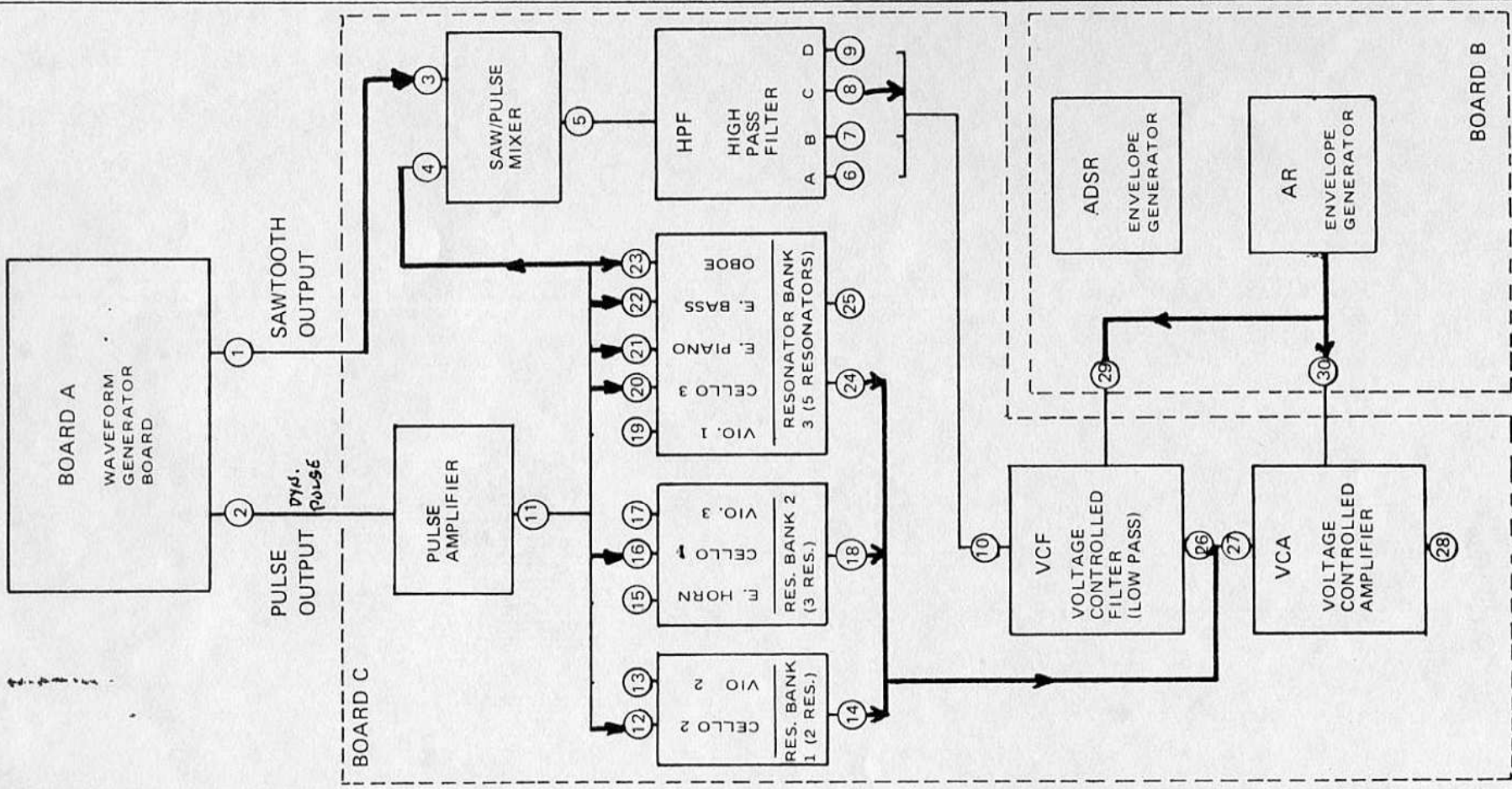
VOICE CODE A B C D E
 1 1 1 1 1

2701 VOICE FLOW CHART

VOICE: FUZZ GUIT. I



2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.

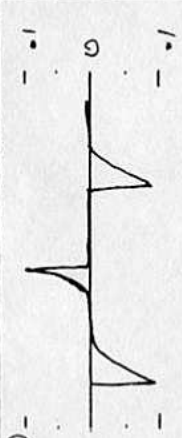
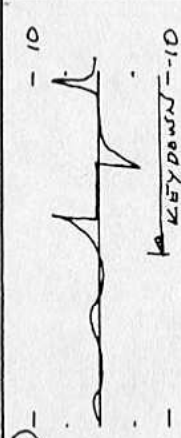
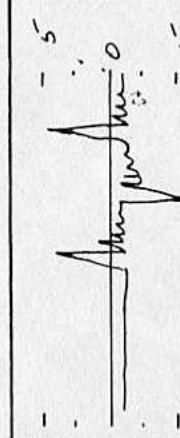
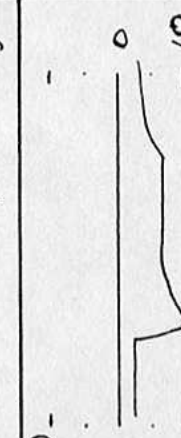
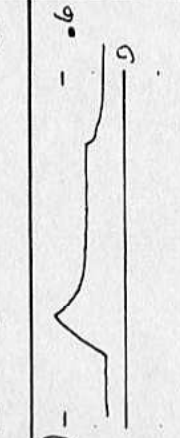
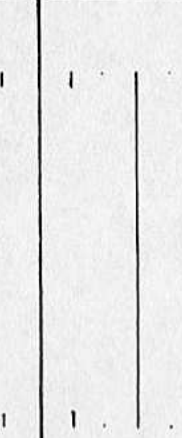
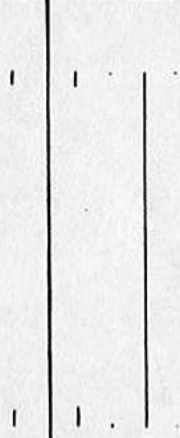


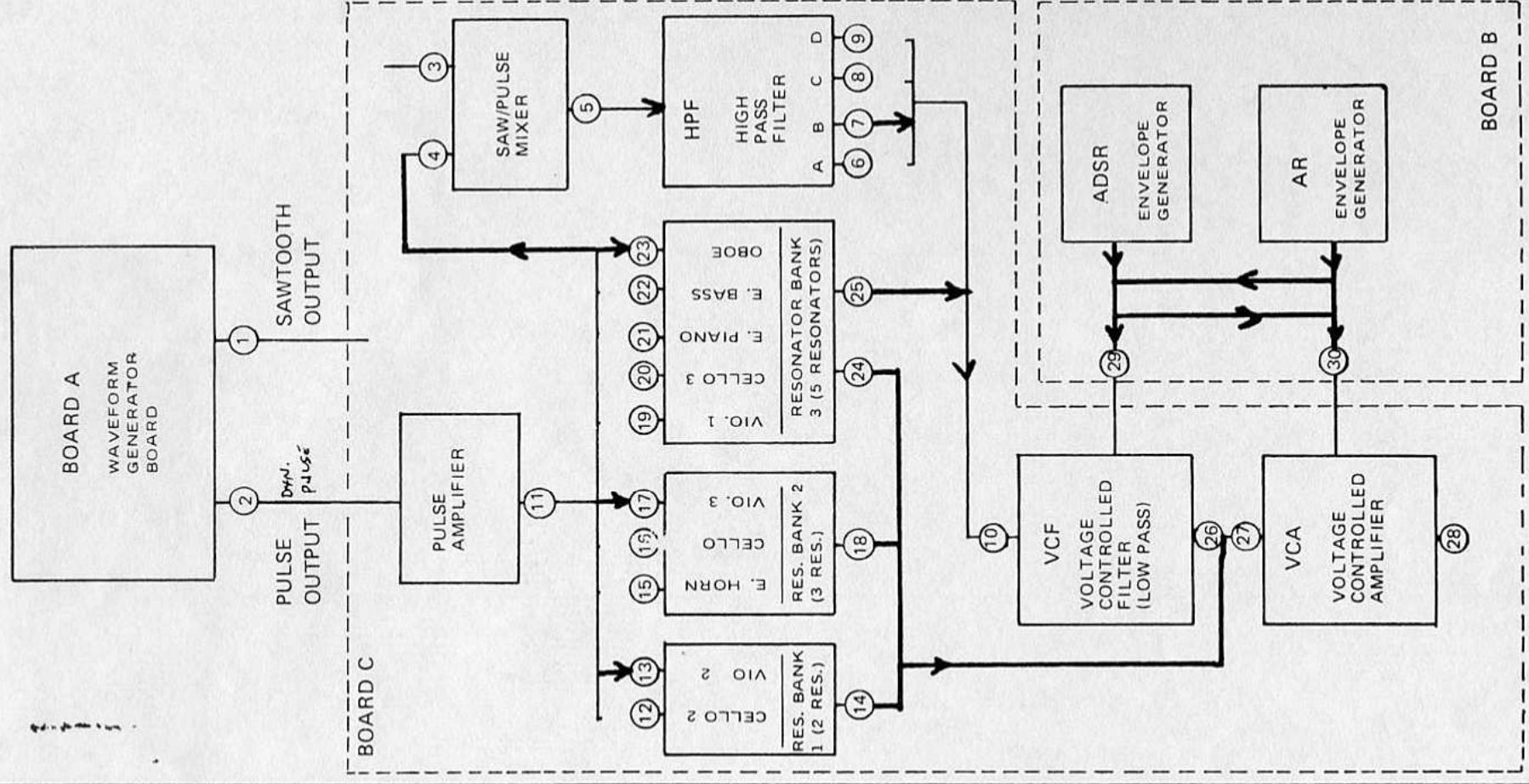
VOICE CODE A B C D E
 0 1 1 1 1

2701 VOICE FLOW CHART

VOICE:FUZZ GUIT. II

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.

③	<i>SAME AS FUZZ I</i>
⑪	<i>SAME AS FUZZ I</i>
⑩	
⑫	
⑫	<i>KEY DOWN --10</i>
⑫	
⑫	
⑫	
⑫	
⑫	

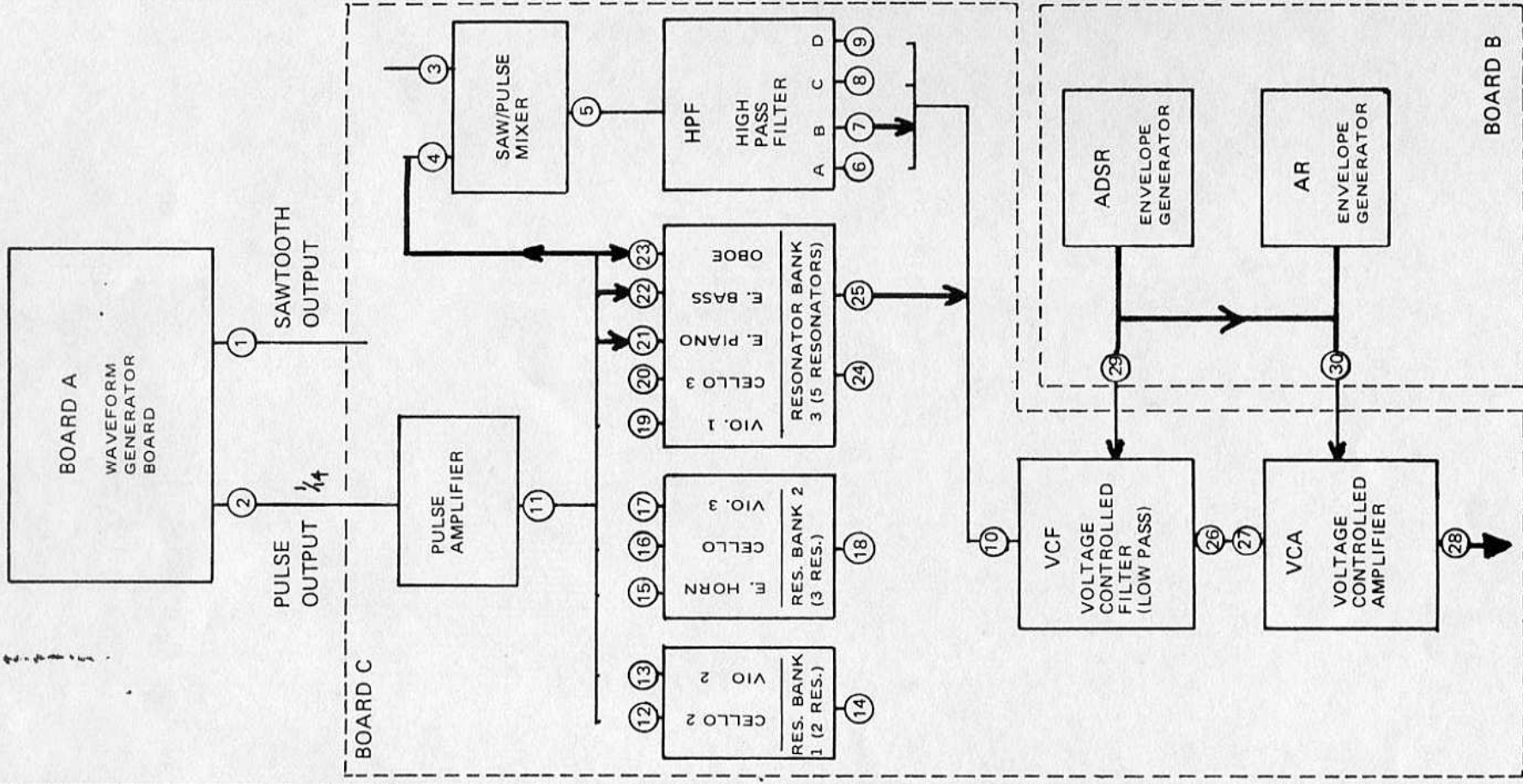
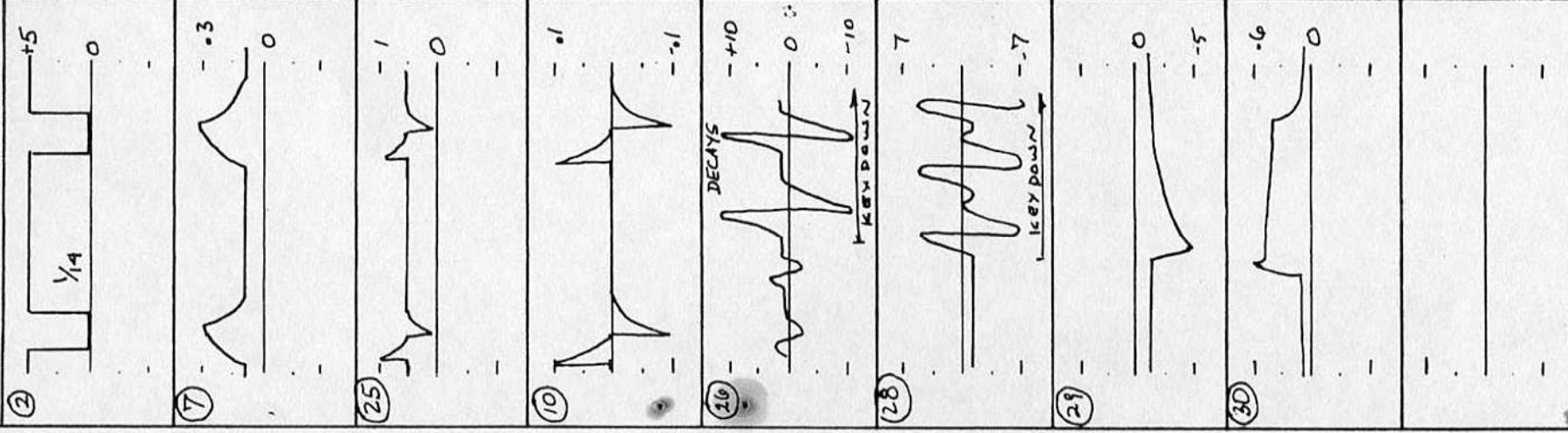


VOICE CODE A B C D E
 0 1 1 1 0

2701 VOICE FLOW CHART

VOICE: Country Guitar

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.

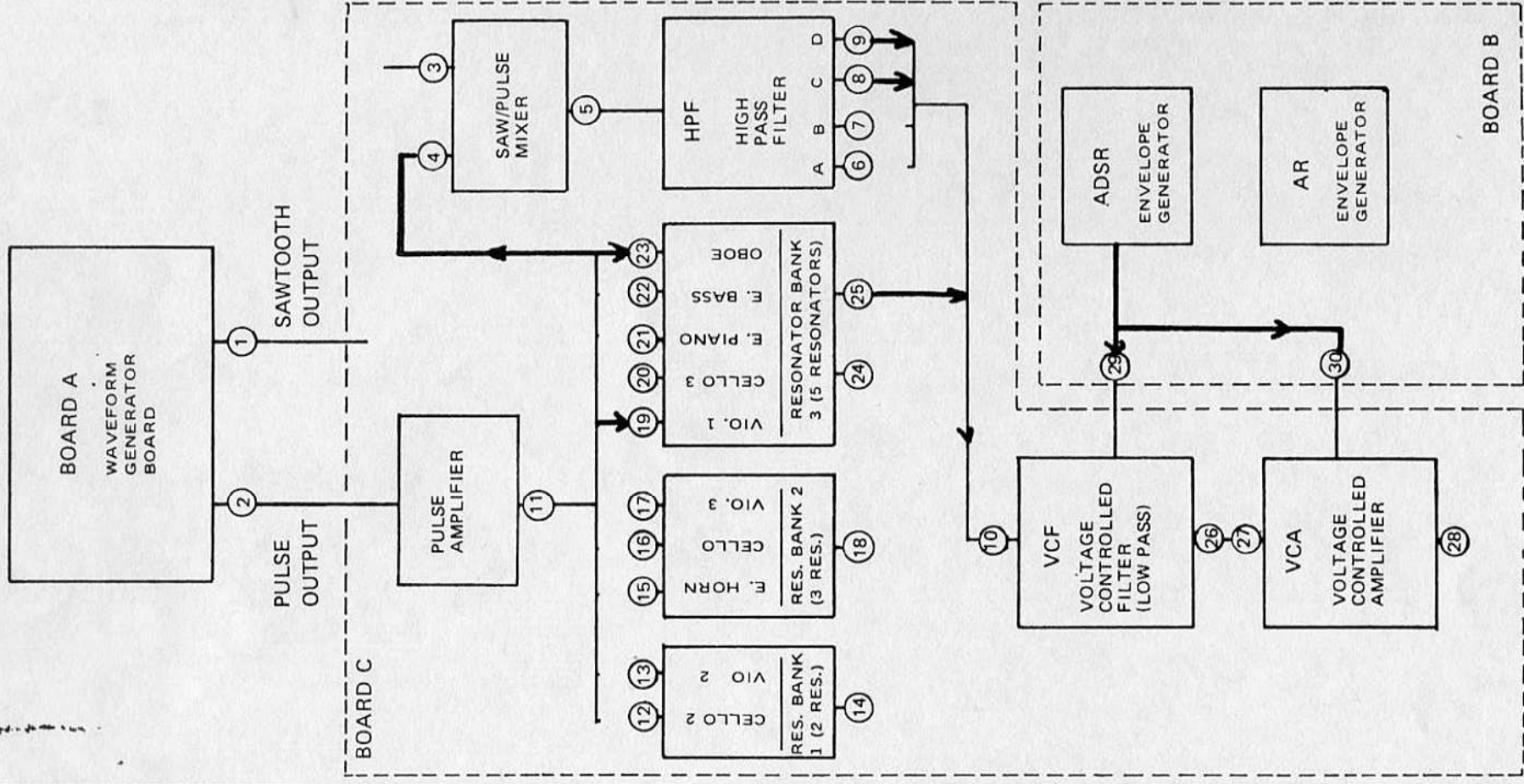
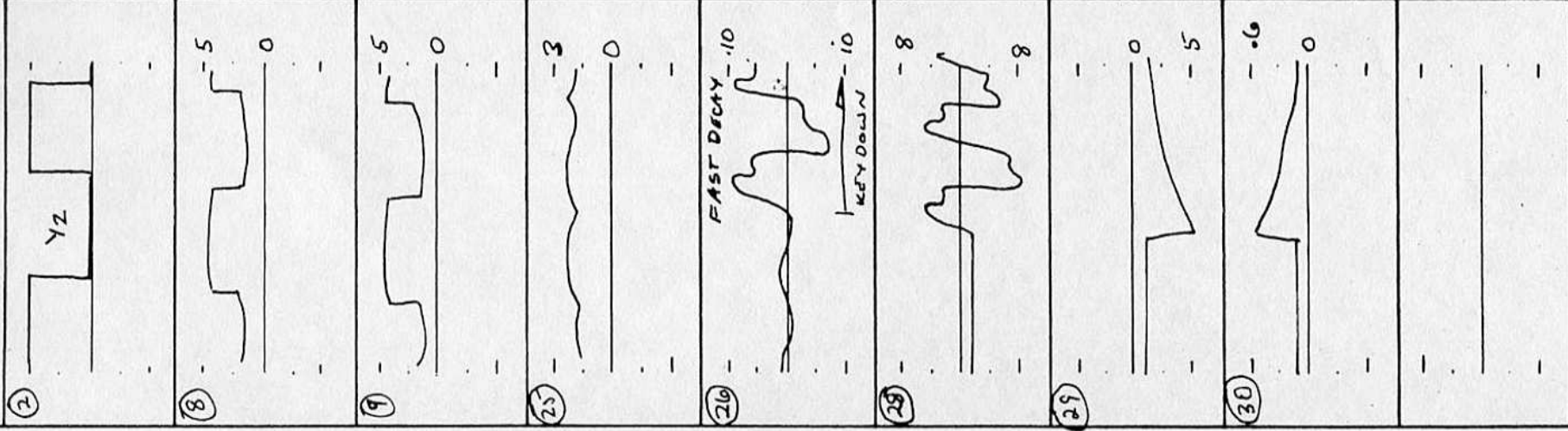


VOICE CODE A B C D E
 0 1 1 0 1

2701 VOICE FLOW CHART

VOICE: STEEL DRUM

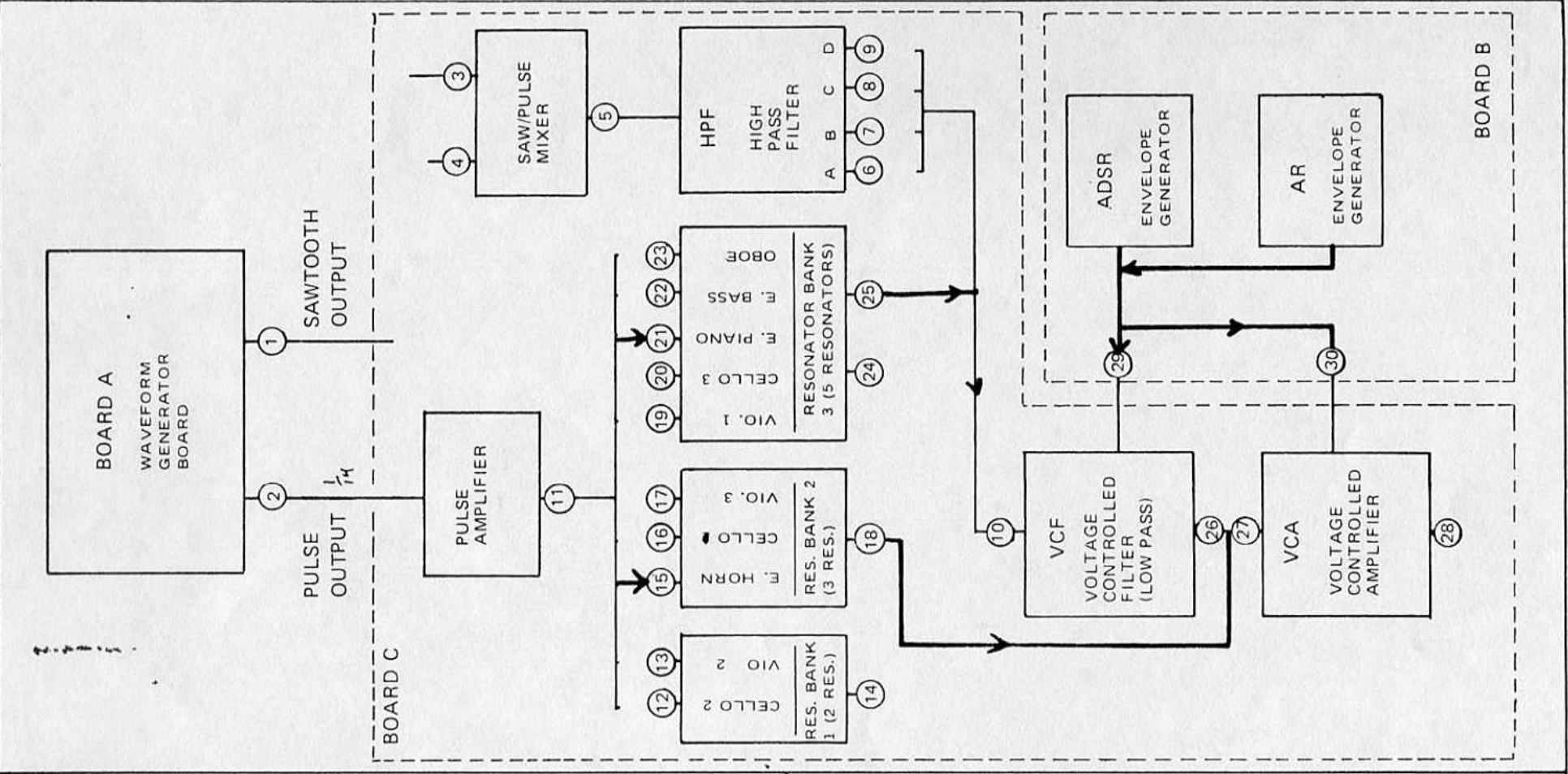
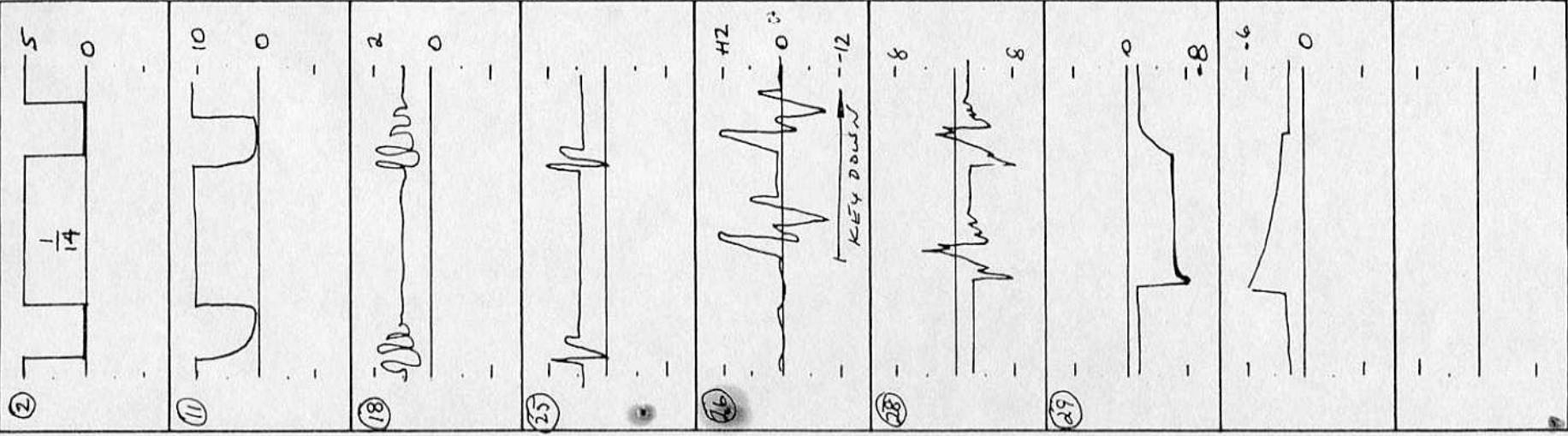
2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



VOICE CODE A B C D E
 0 1 1 0 0

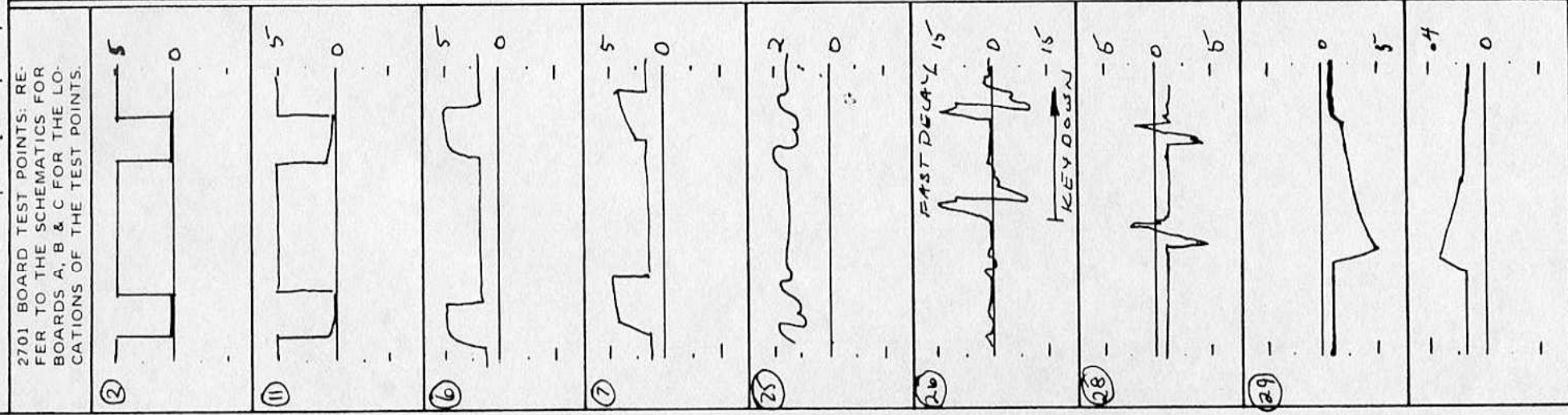
2701 VOICE FLOW CHART VOICE:SPACE BASS

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.

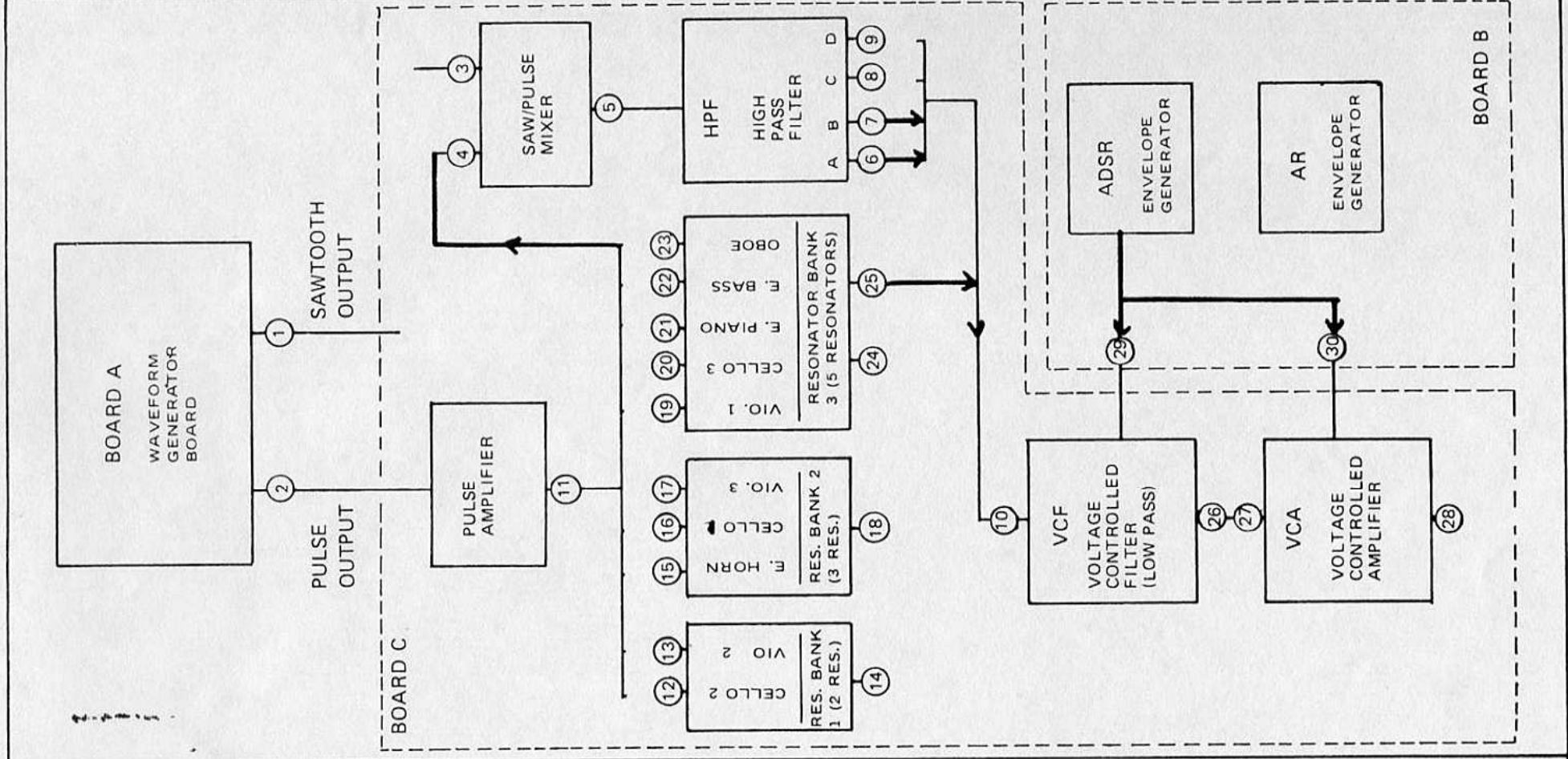


VOICE CODE A B C D E
 0 1 0 1 1

2701 VOICE FLOW CHART VOICE: HARPSICORD



2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.

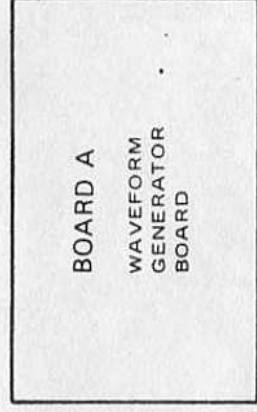
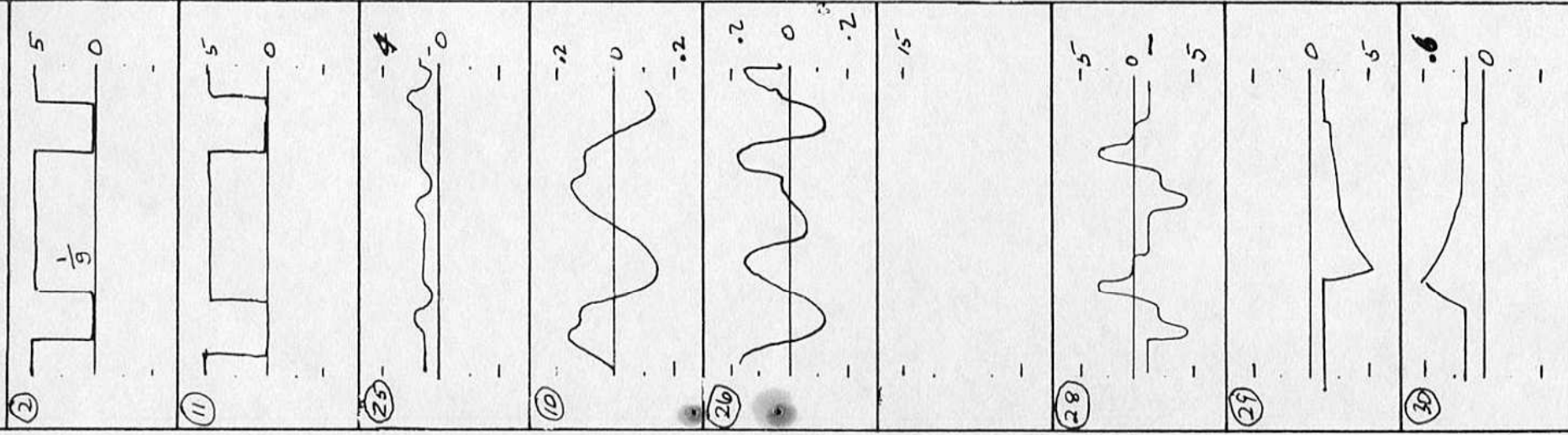


VOICE CODE A B C D E
 0 1 0 1 0

2701 VOICE FLOW CHART

VOICE: Steel Guitar

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.

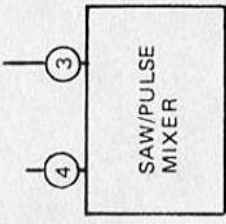


PULSE OUTPUT (2)
SAWTOOTH OUTPUT (1)

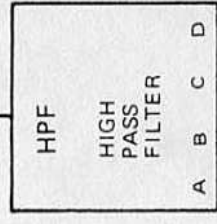
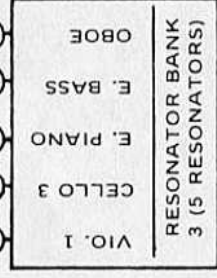
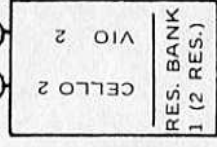
BOARD C



(11)

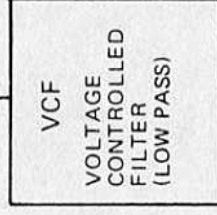


(3) (4)

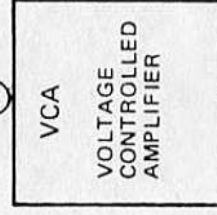


(5)

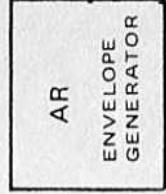
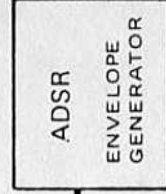
(10)



(26) (27)



(28)



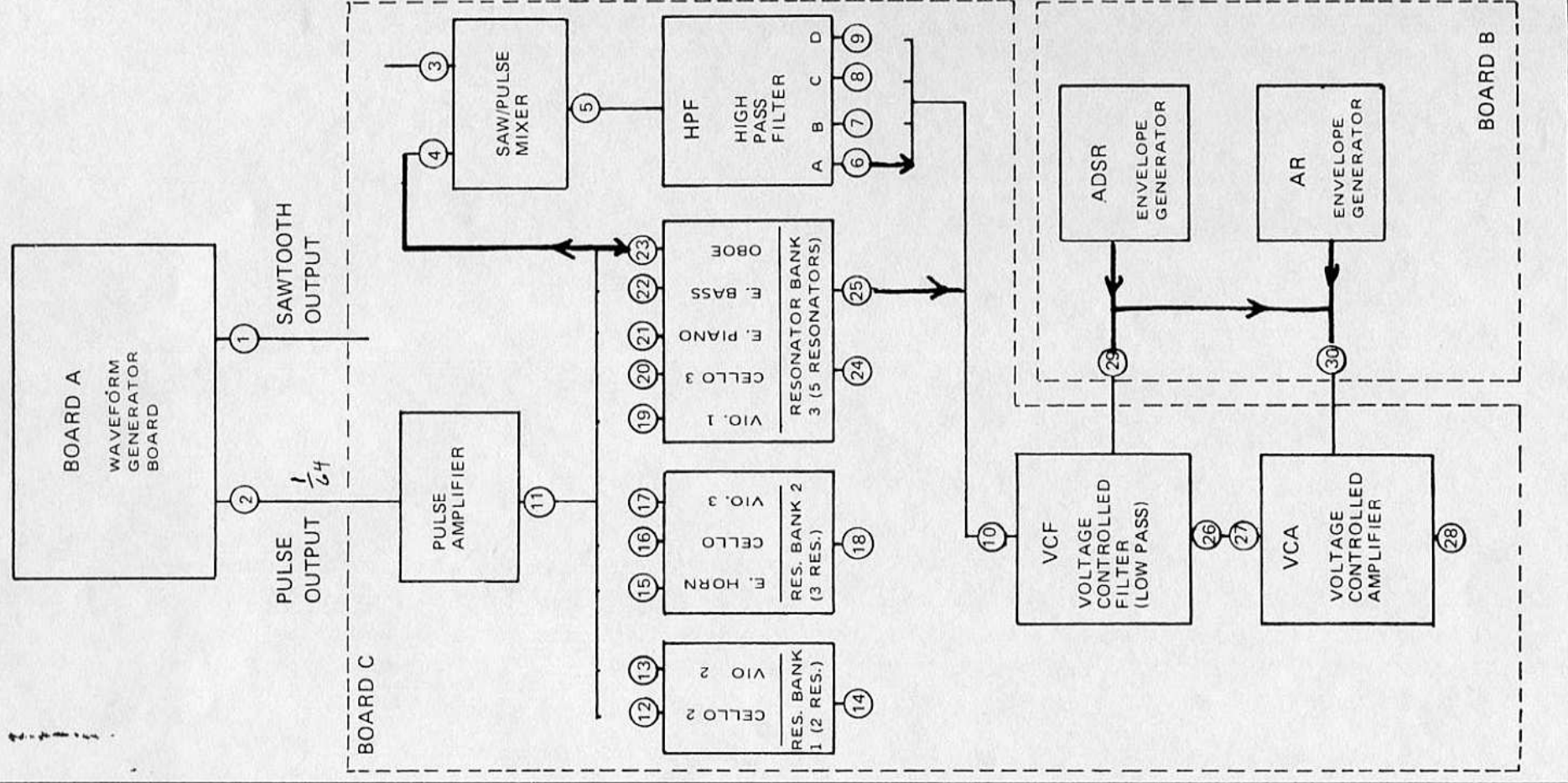
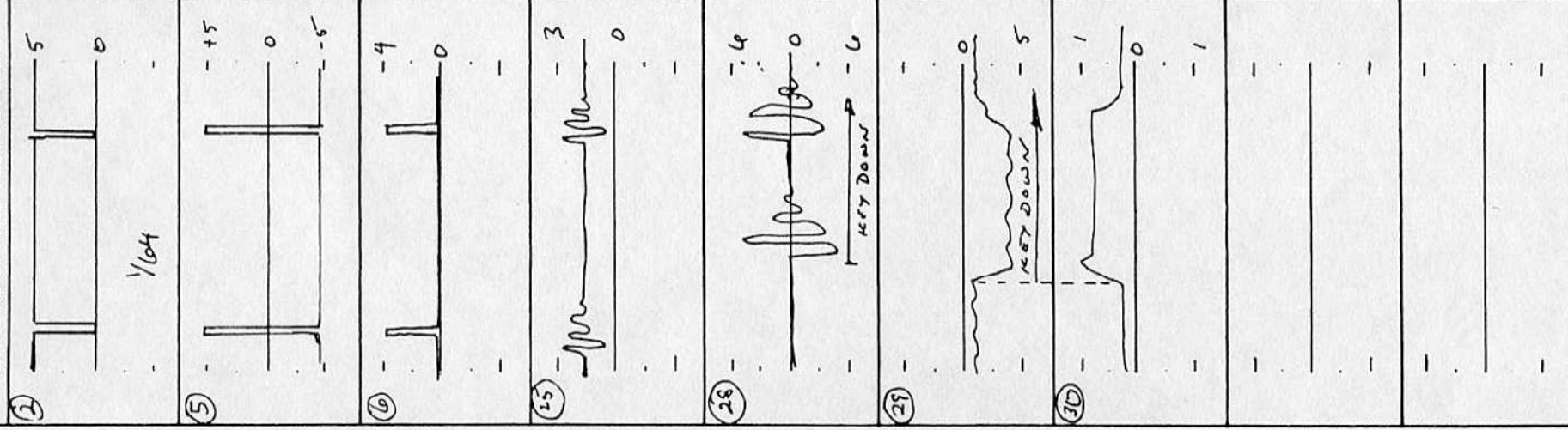
BOARD B

VOICE CODE A B C D E
 0 1 0 0 1

2701 VOICE FLOW CHART

VOICE: Mute Trumpet

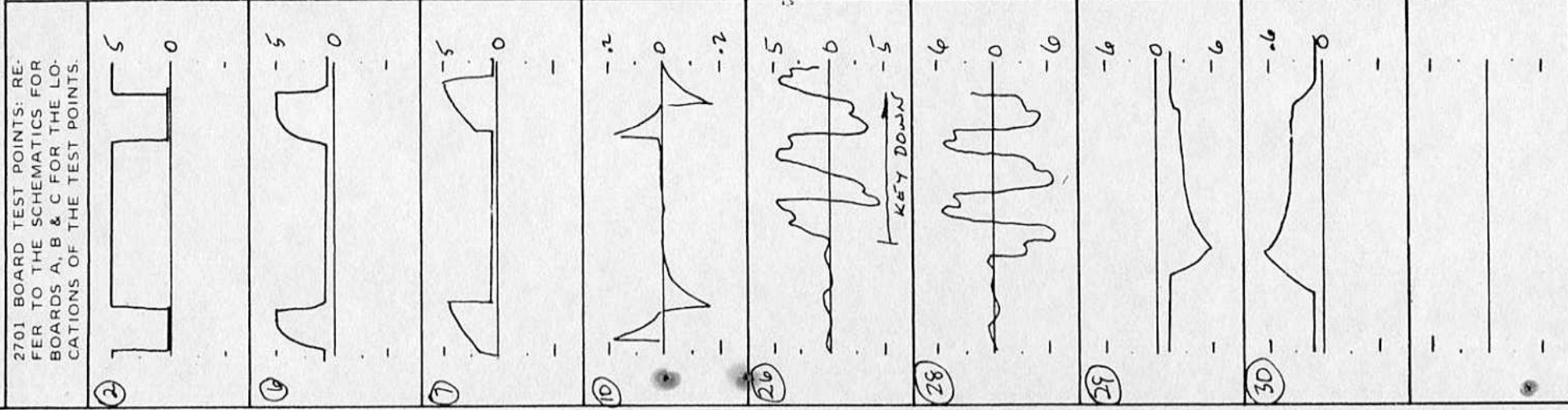
2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



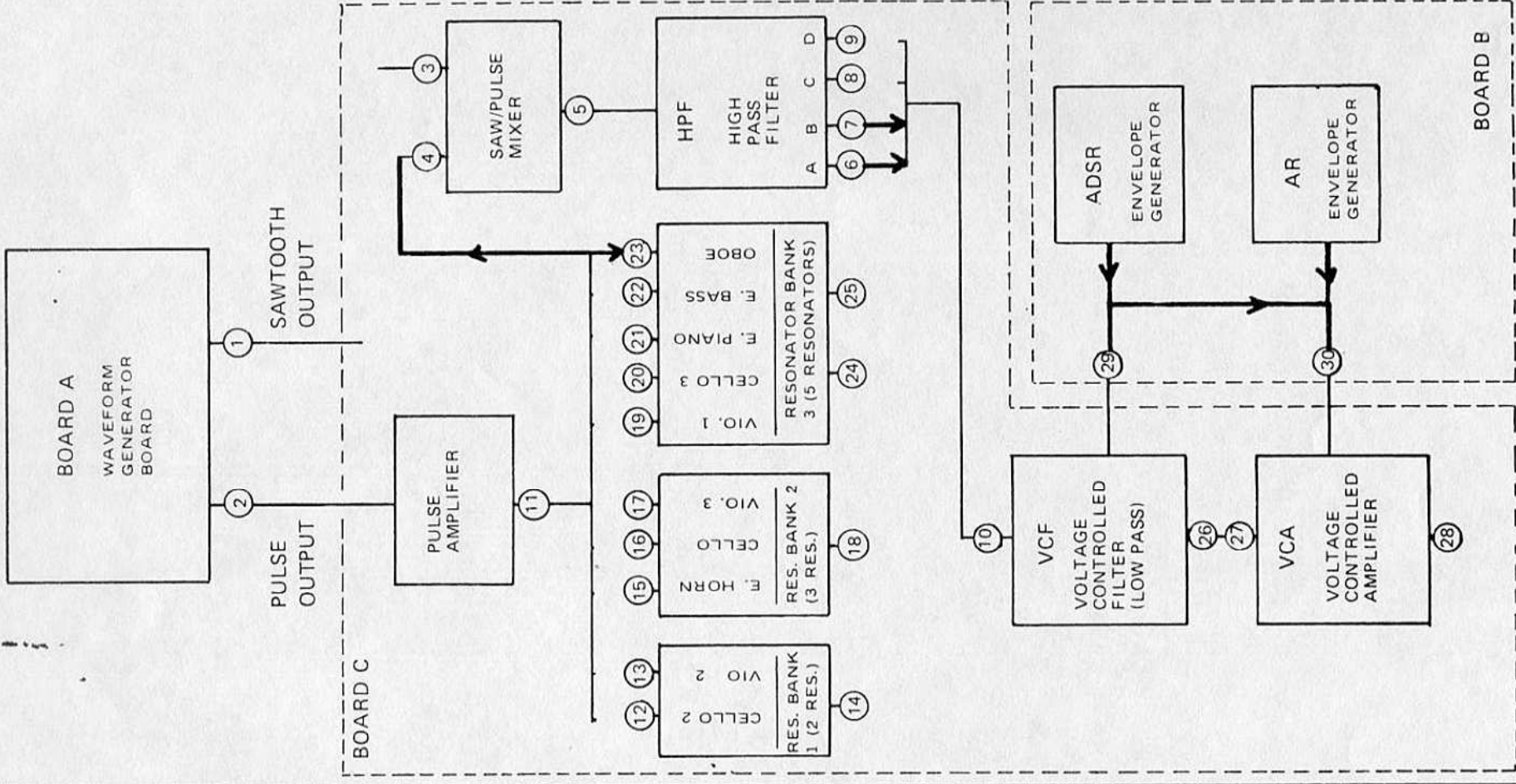
VOICE CODE A B C D E
 0 1 0 0 0

2701 VOICE FLOW CHART

VOICE: COMIC WOW



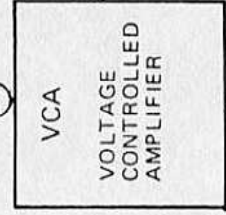
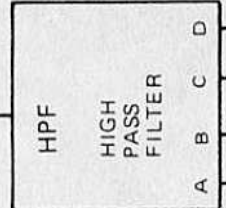
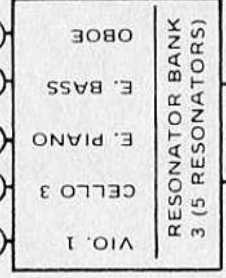
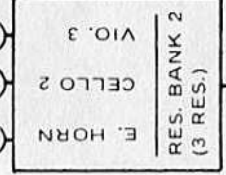
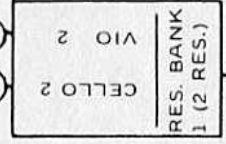
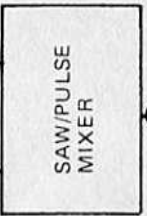
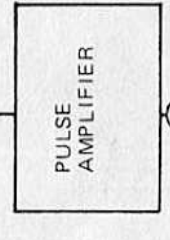
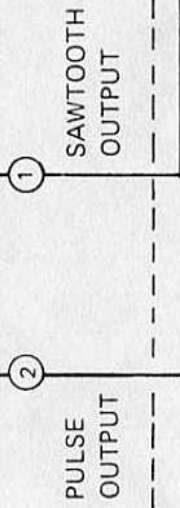
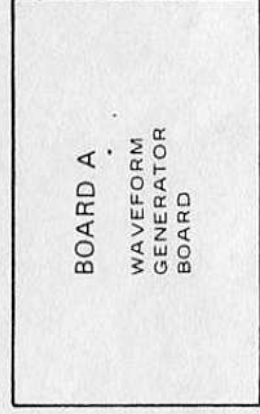
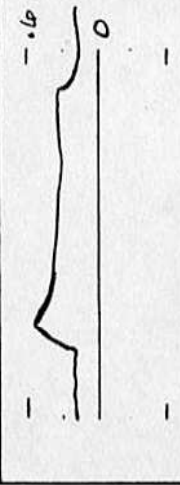
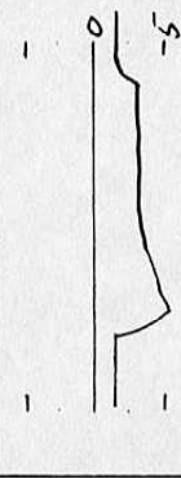
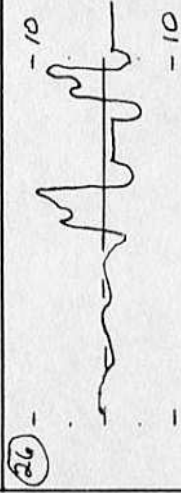
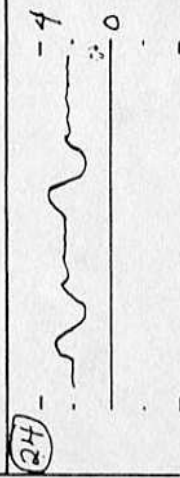
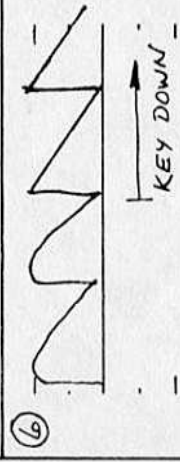
2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



VOICE CODE A B C D E
 0 0 1 1 1

2701 VOICE FLOW CHART VOICE: PULSAR

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



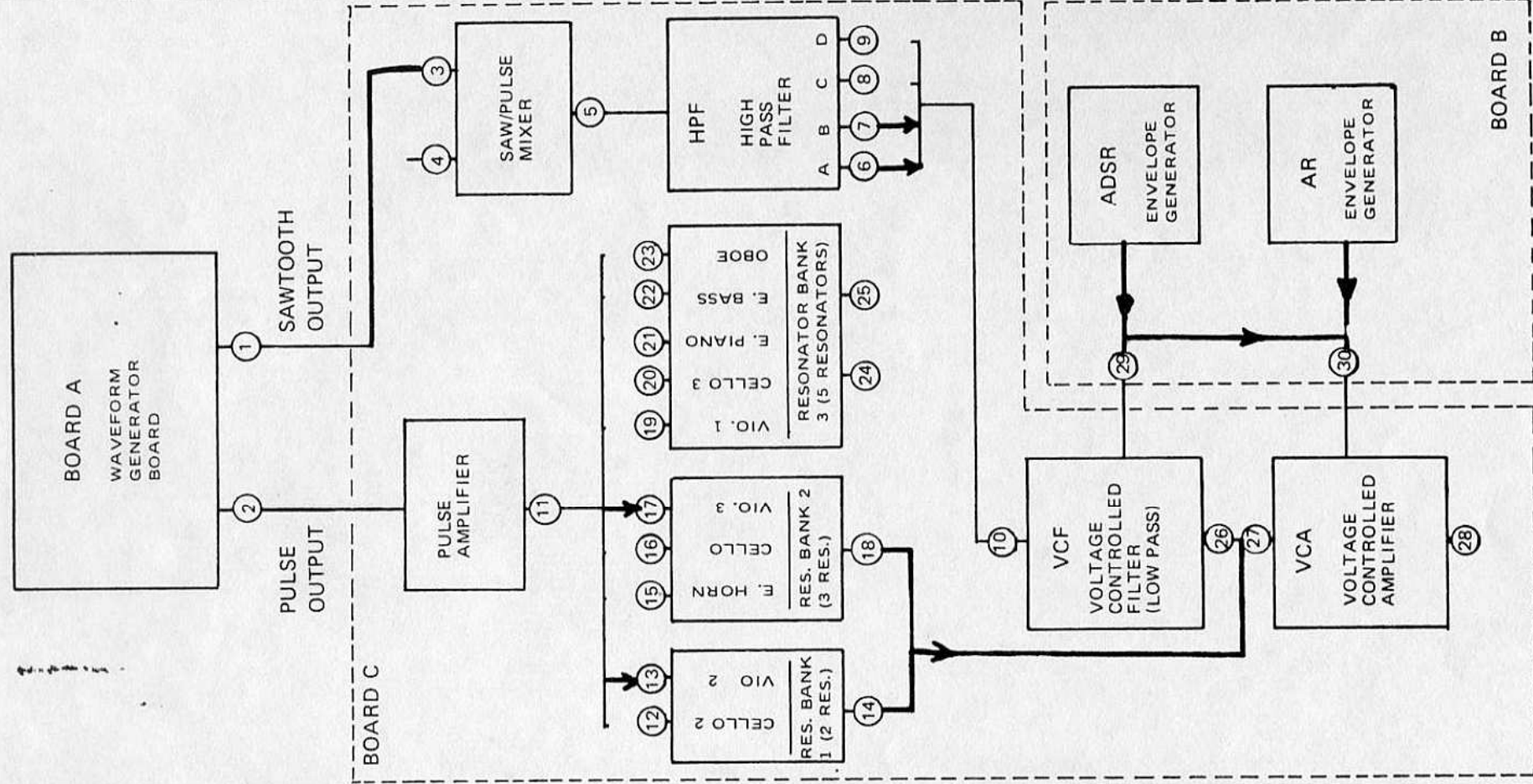
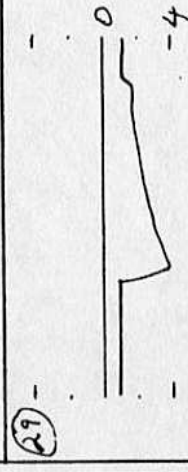
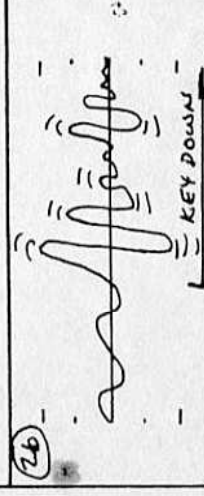
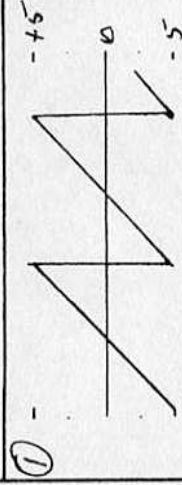
BOARD B

VOICE CODE A B C D E
 0 0 1 1 0

2701 VOICE FLOW CHART

VOICE: NOZE

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.

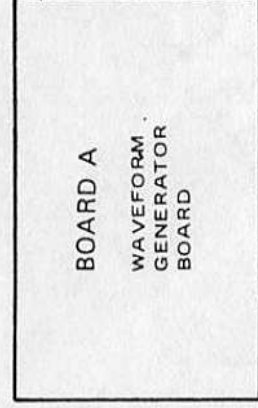
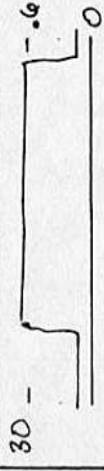
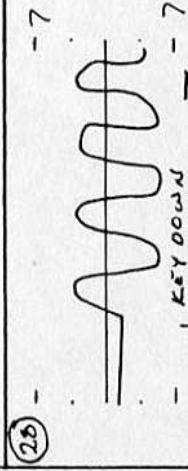
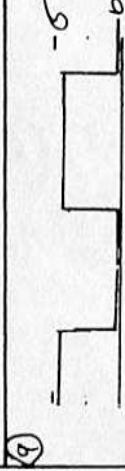
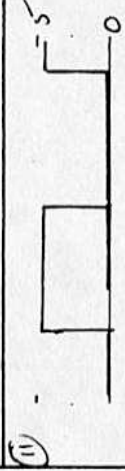
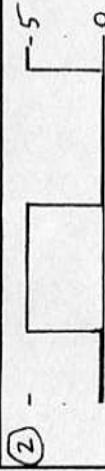


VOICE CODE A B C D E
 0 0 1 0 1

2701 VOICE FLOW CHART

VOICE: SONG WHIST.

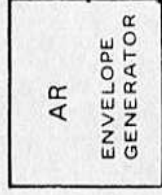
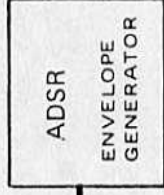
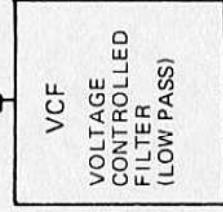
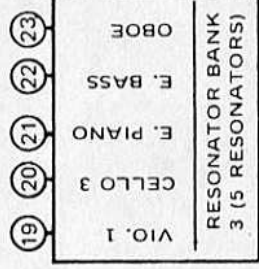
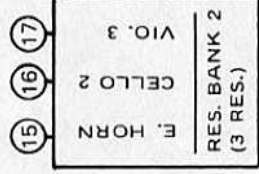
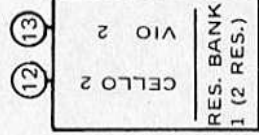
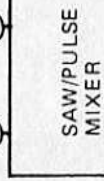
2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



PULSE OUTPUT

SAWTOOTH OUTPUT

BOARD C



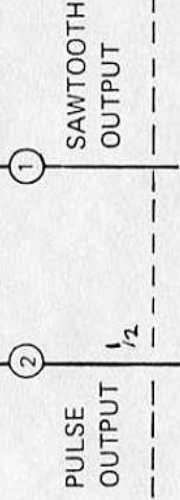
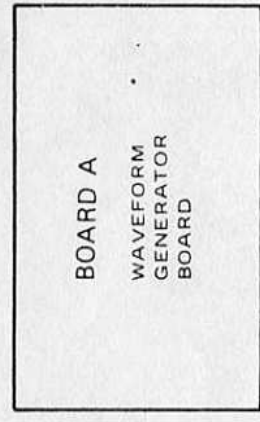
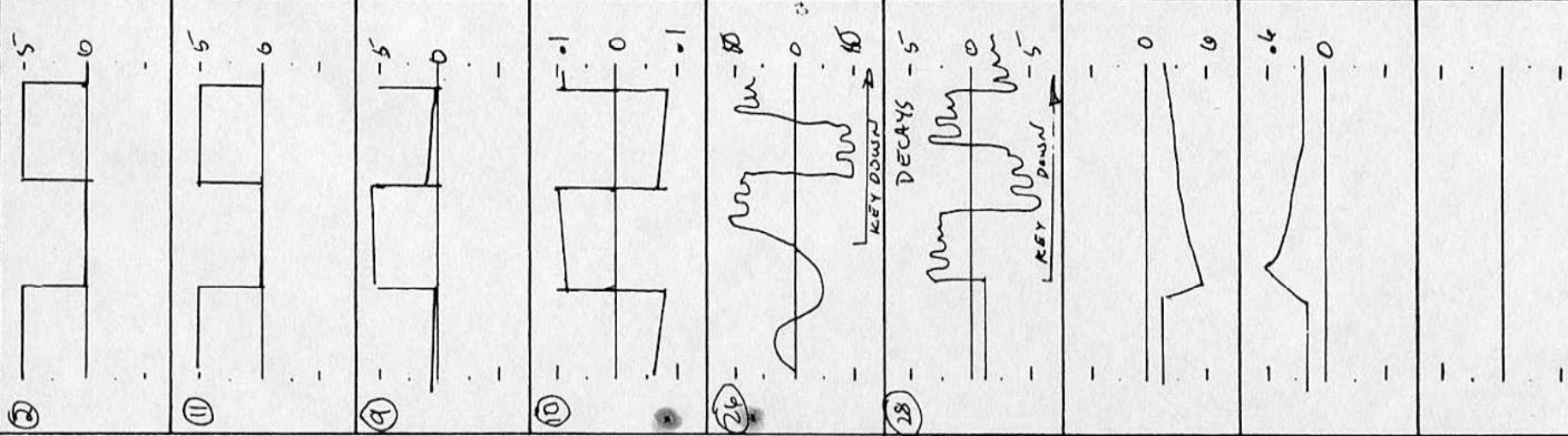
BOARD B

VOICE CODE A B C D E
 0 0 1 0 0

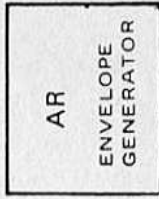
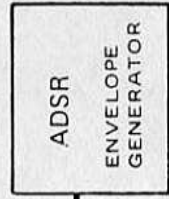
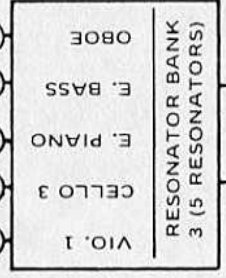
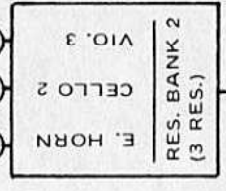
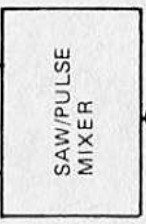
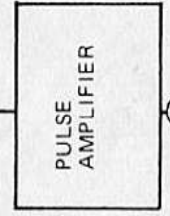
2701 VOICE FLOW CHART

VOICE: TELSTAR

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



BOARD C



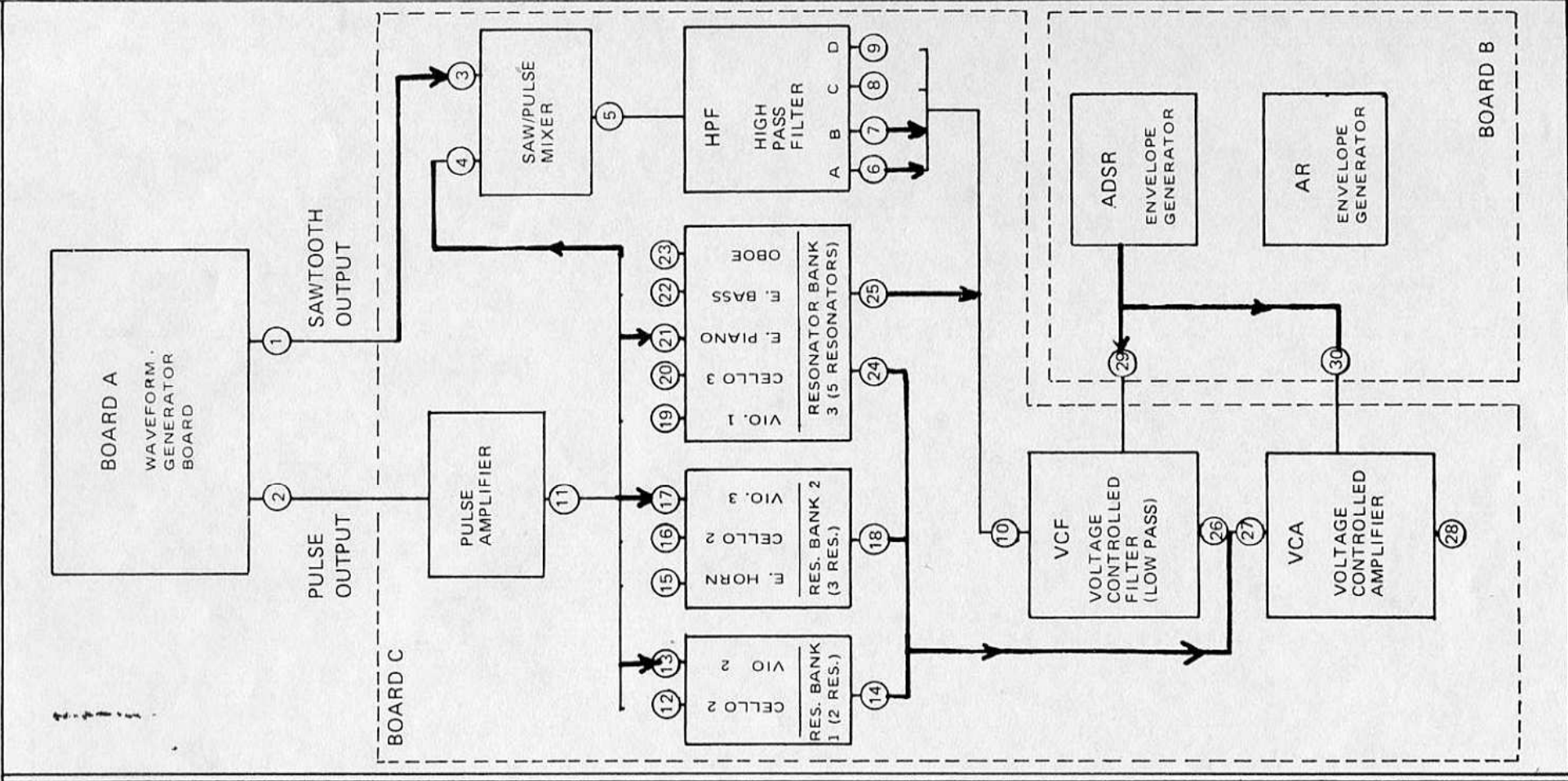
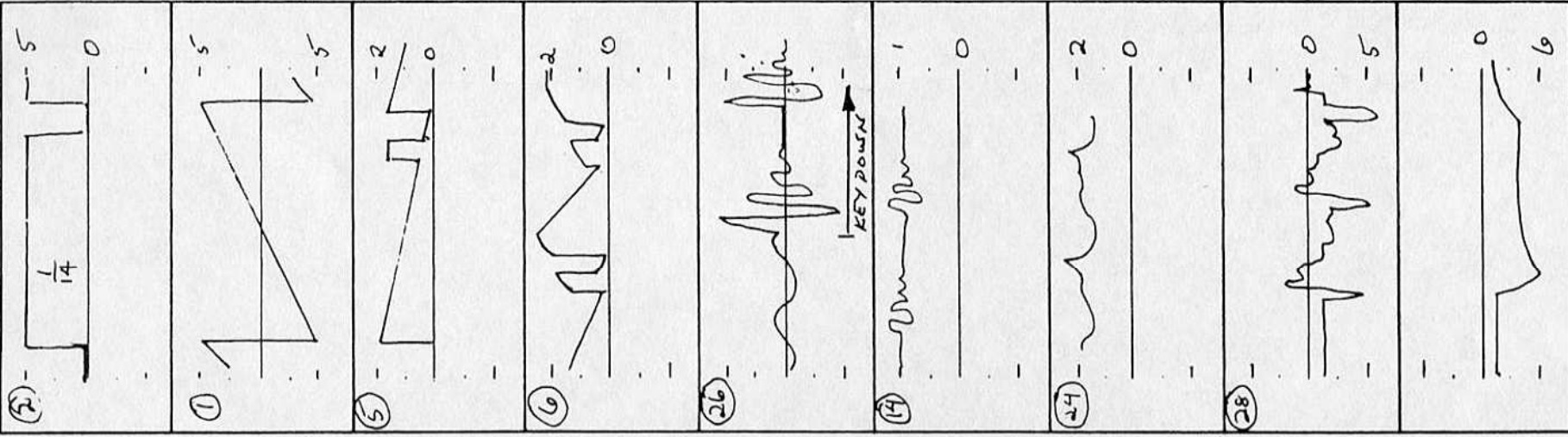
BOARD B

VOICE CODE A B C D E
 0 0 0 1 1

2701 VOICE FLOW CHART

VOICE: SPACE REED

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.

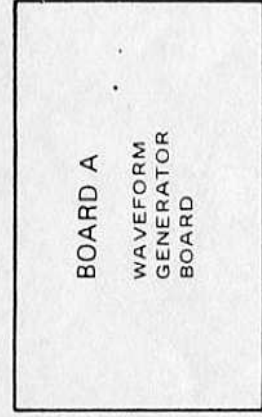
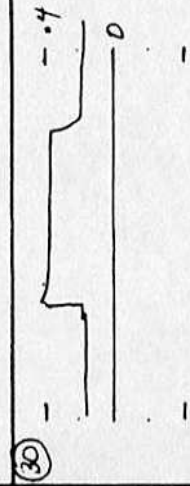
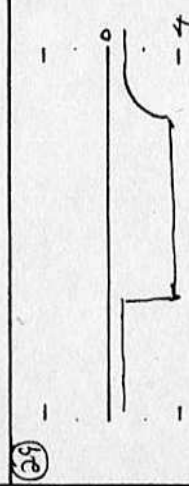
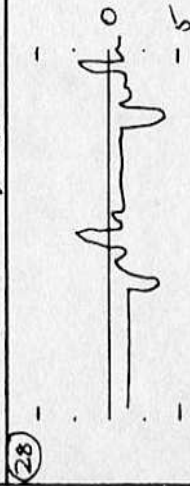
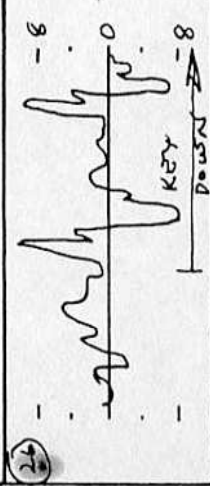
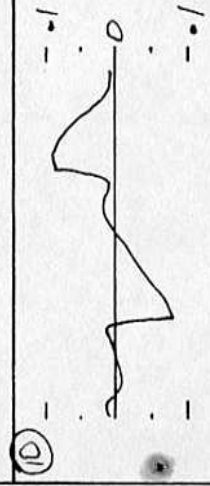
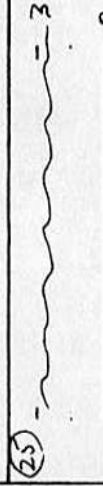
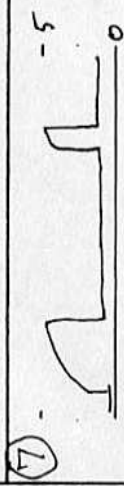
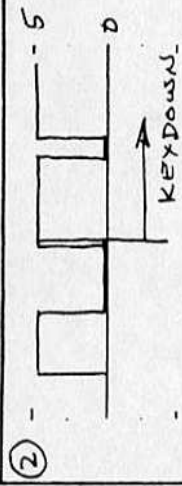


VOICE CODE A B C D E
 0 0 0 1 0

2701 VOICE FLOW CHART

VOICE: SAX

2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.

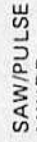


① SAWTOOTH OUTPUT
 ② PULSE OUTPUT
 DYNAMIC PULSE

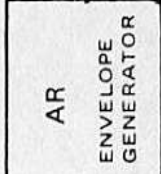
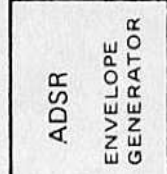
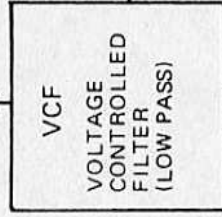
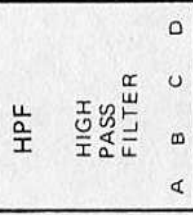
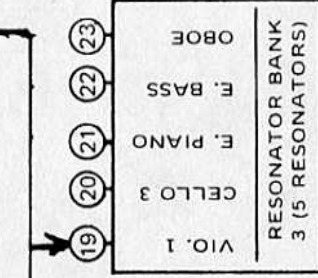
BOARD C



⑪



③



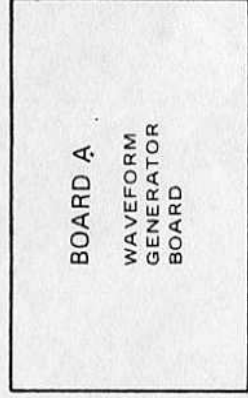
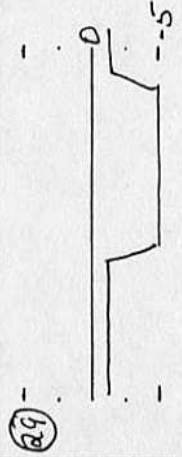
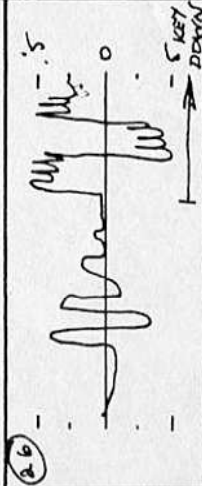
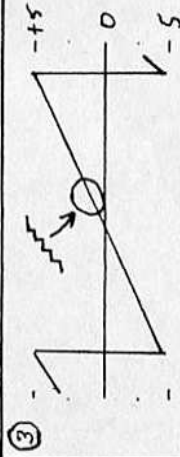
BOARD B

VOICE CODE A B C D E
 0 0 0 0 1

2701 VOICE FLOW CHART

VOICE: Buzz Bassoon

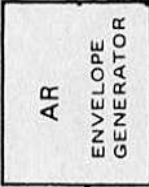
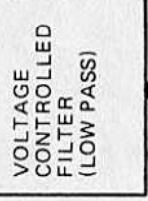
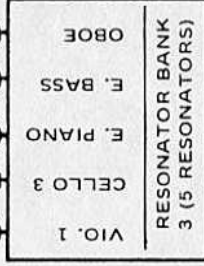
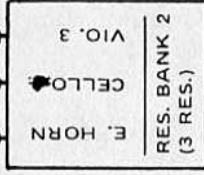
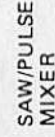
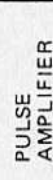
2701 BOARD TEST POINTS: REFER TO THE SCHEMATICS FOR BOARDS A, B & C FOR THE LOCATIONS OF THE TEST POINTS.



PULSE OUTPUT

SAWTOOTH OUTPUT

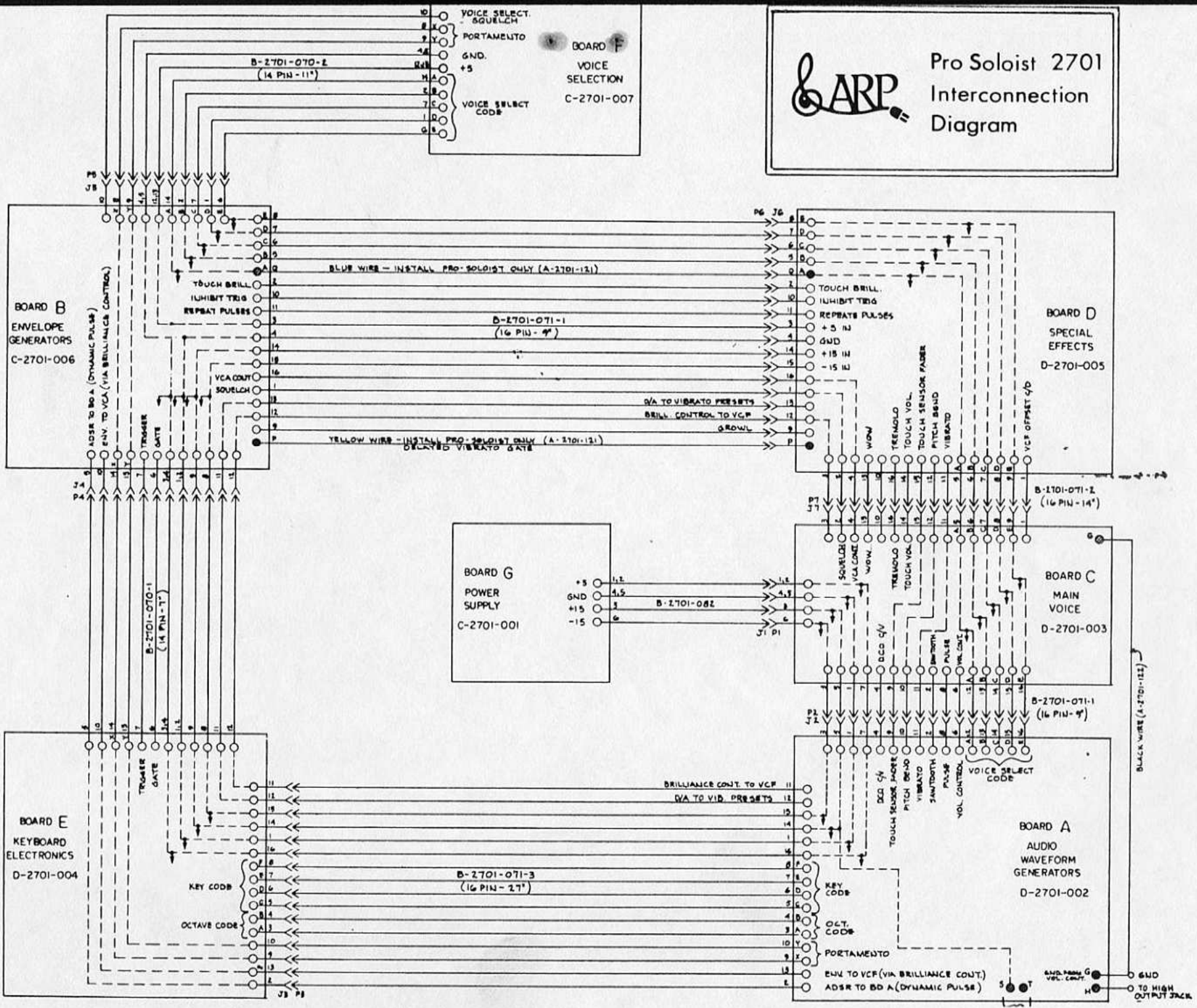
BOARD C

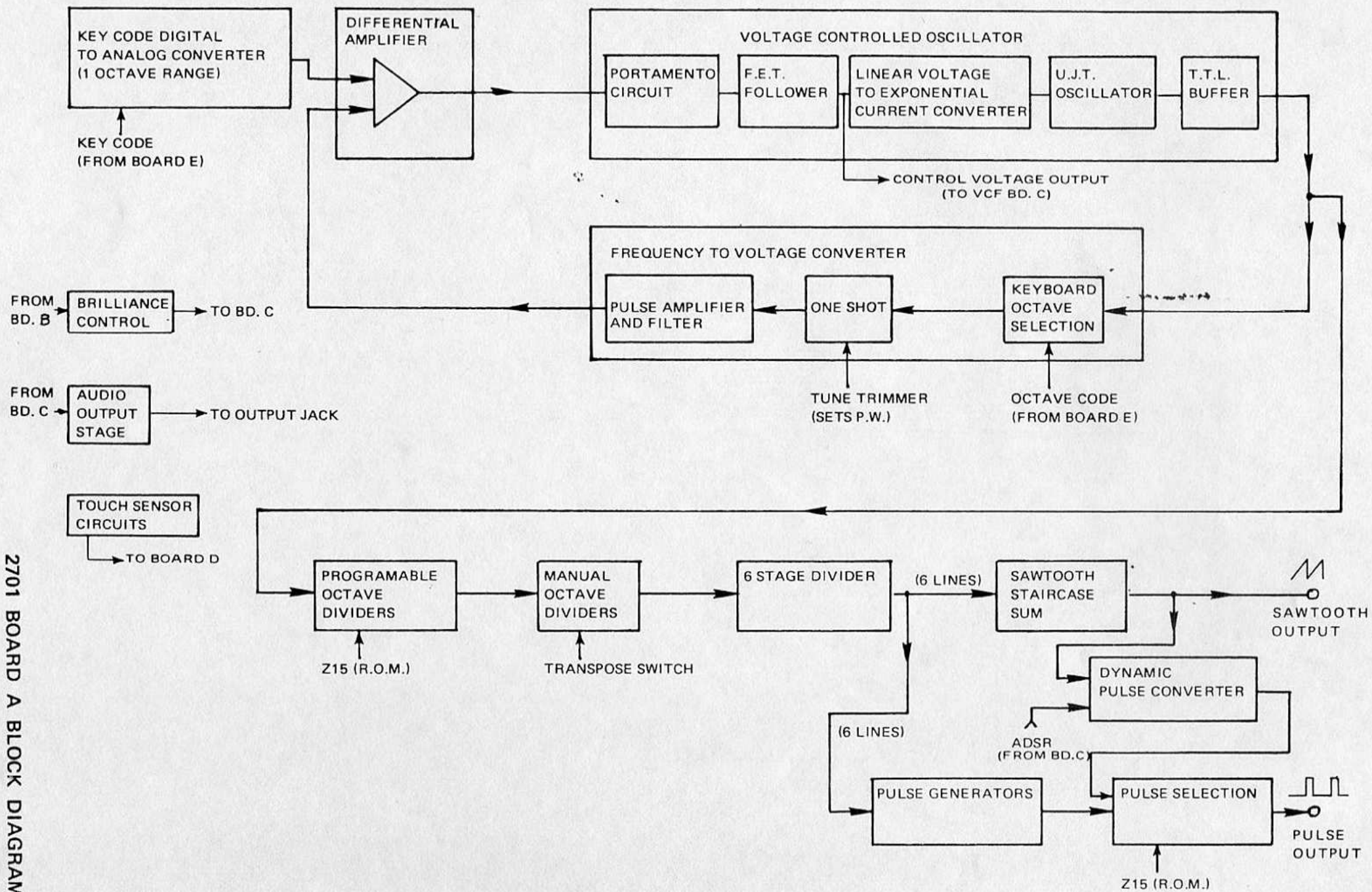


BOARD B



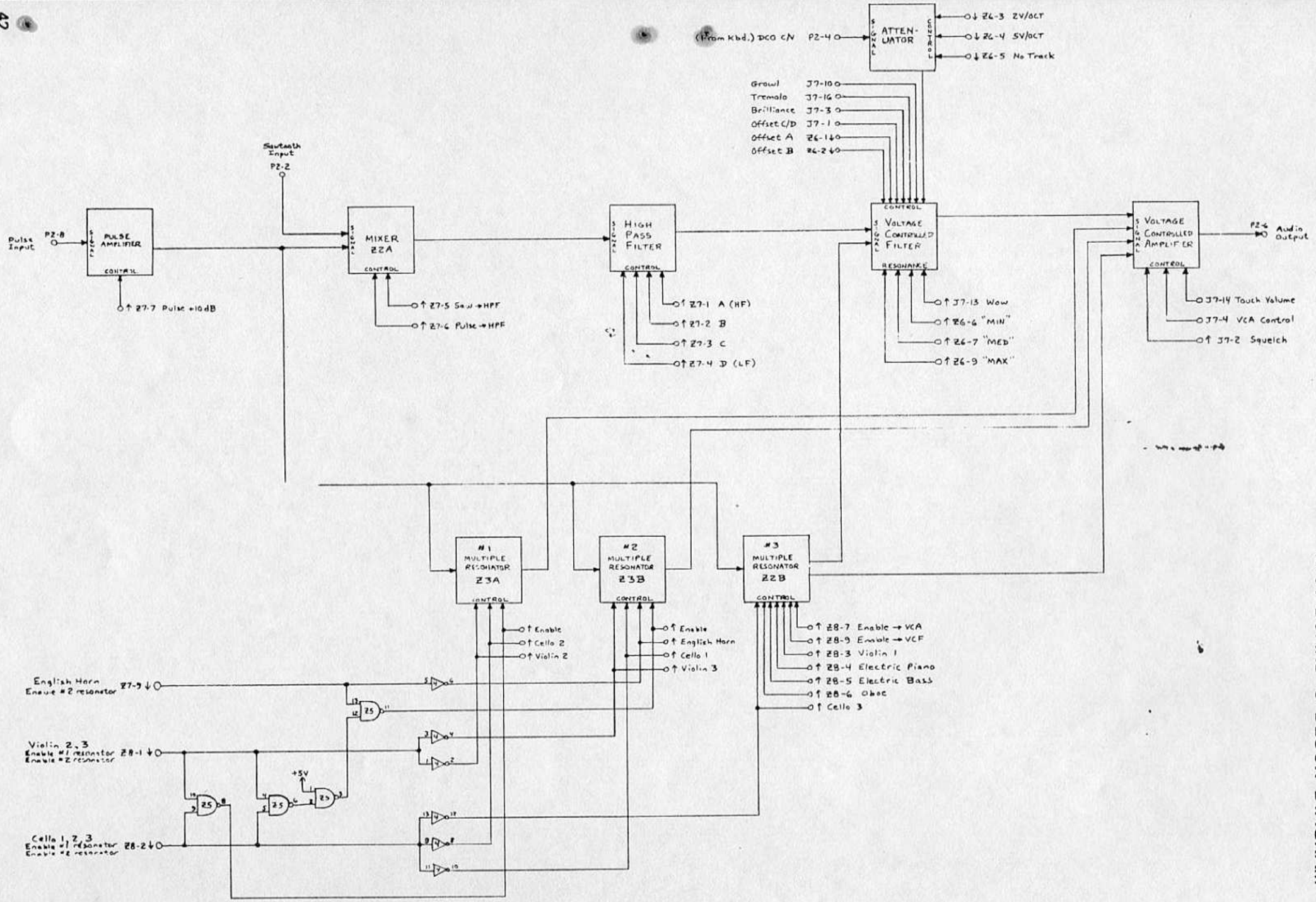
Pro Soloist 2701 Interconnection Diagram





2701 PRO SOLOIST BLOCK DIAGRAM BOARD A

2701 BOARD A BLOCK DIAGRAM



(From Kbd.) DCO CN P2-4

ATTENUATOR CONTROL

- 26-3 2V/OCT
- 26-4 5V/OCT
- 26-5 No Track

Growl J7-10

Tremolo J7-16

Brilliance J7-3

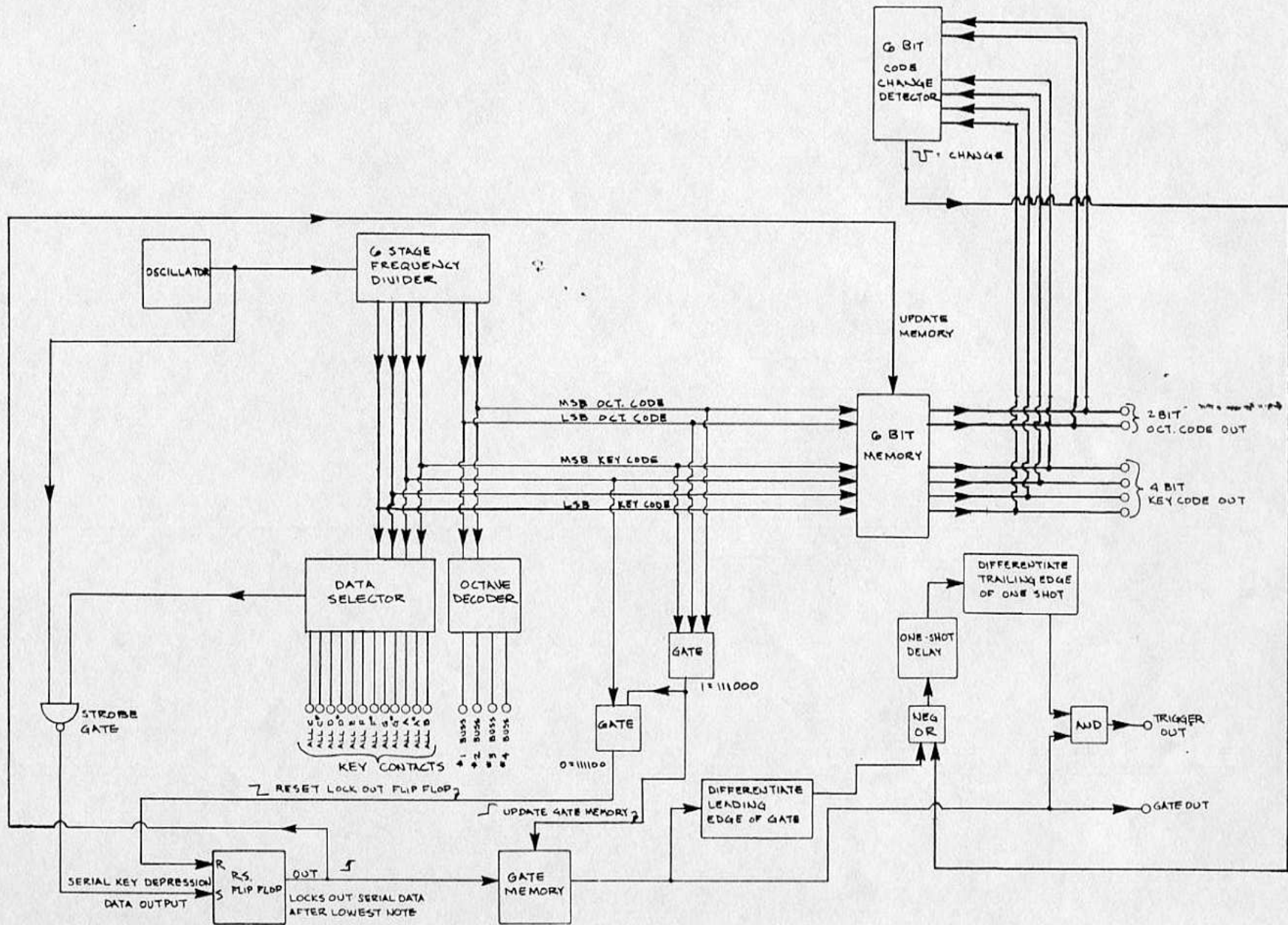
Offset C/D J7-1

Offset A 26-14

Offset B 26-24

NOTE Arrows @ logic inputs: ↑ indicates logic 1 activates function
 ↓ indicates logic 0 activates function

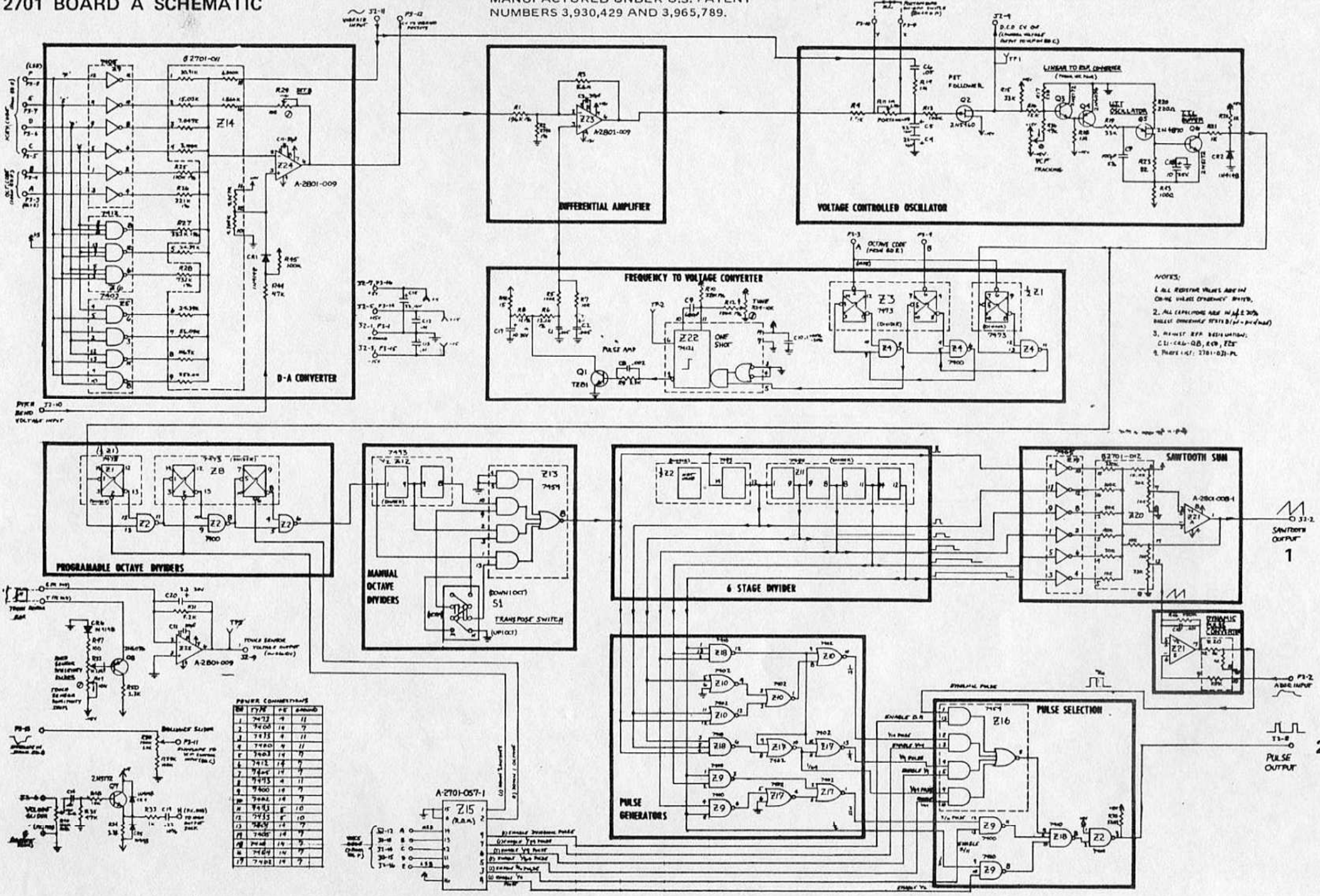
2701 BOARD C BLOCK DIAGRAM

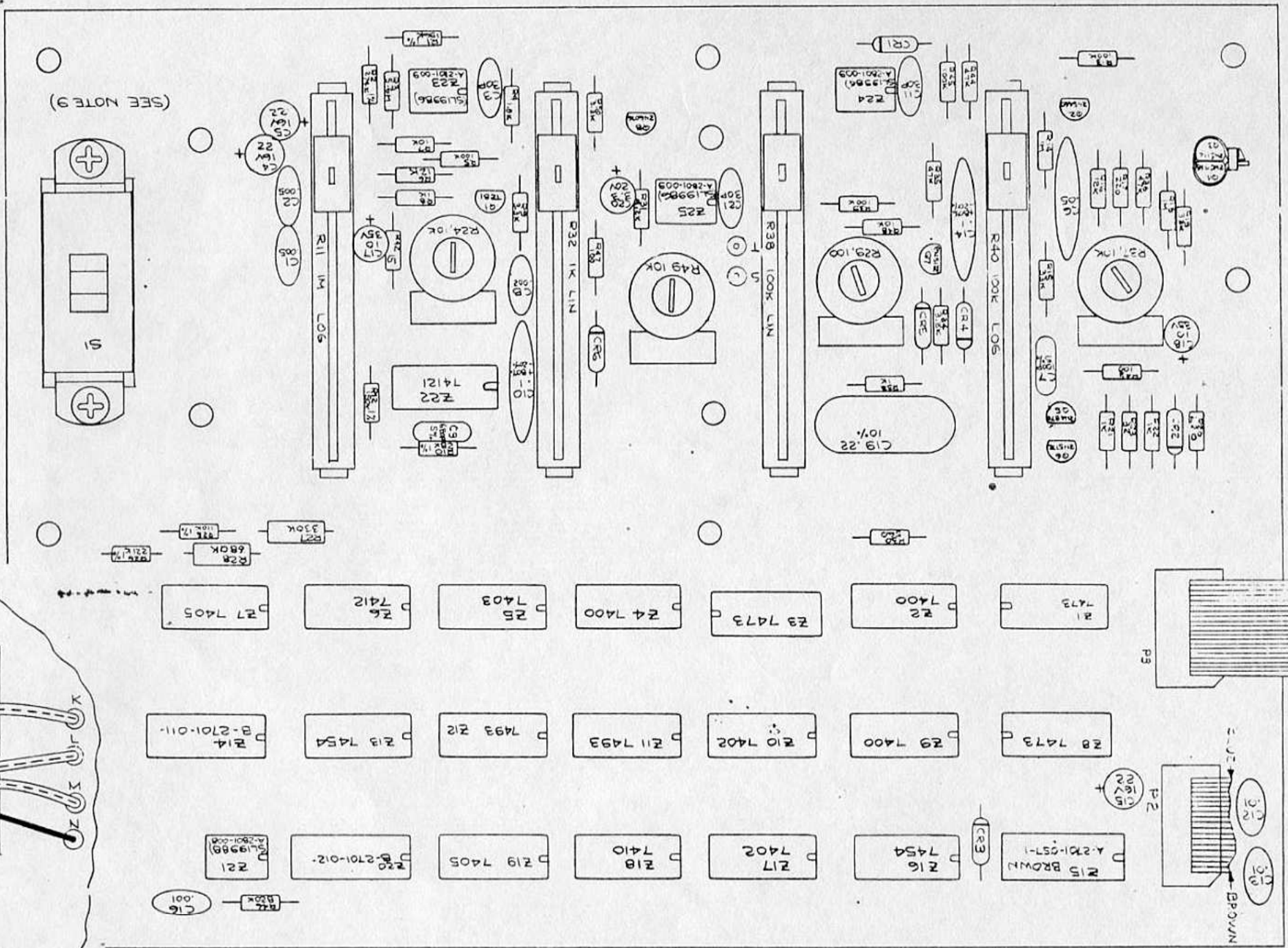


BOARD E BLOCK DIAGRAM

2701 BOARD A SCHEMATIC

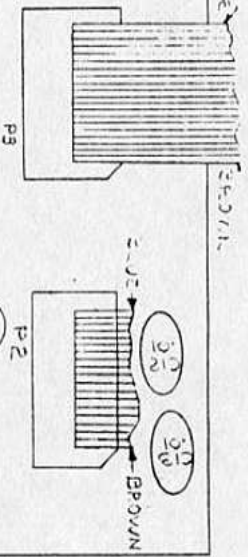
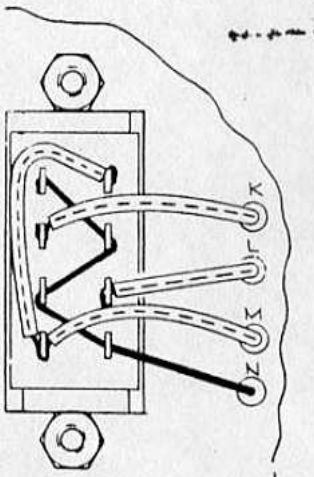
MANUFACTURED UNDER U.S. PATENT
NUMBERS 3,930,429 AND 3,965,789.

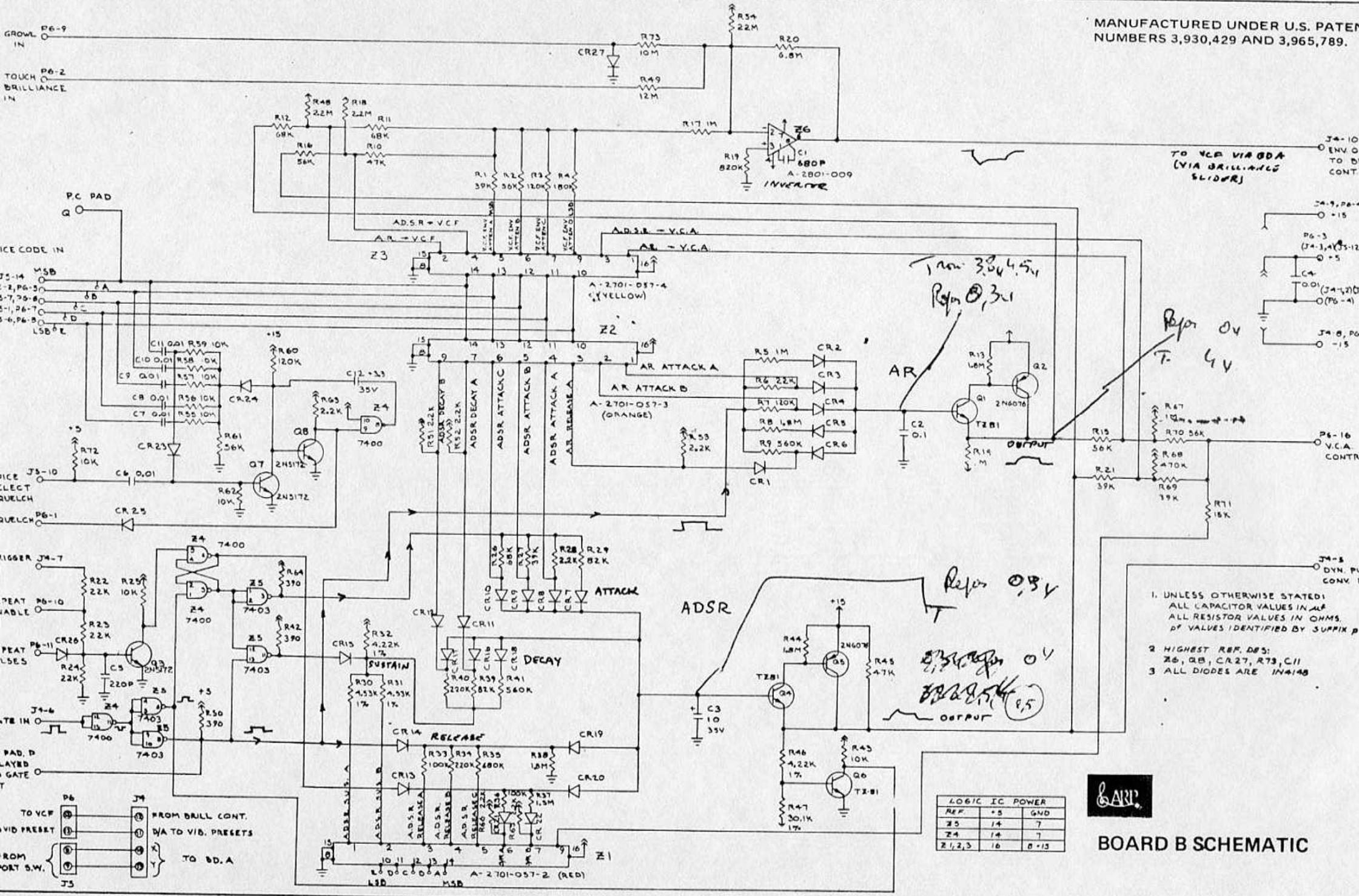




FLUOR 2701/1

(SEE NOTE 9)



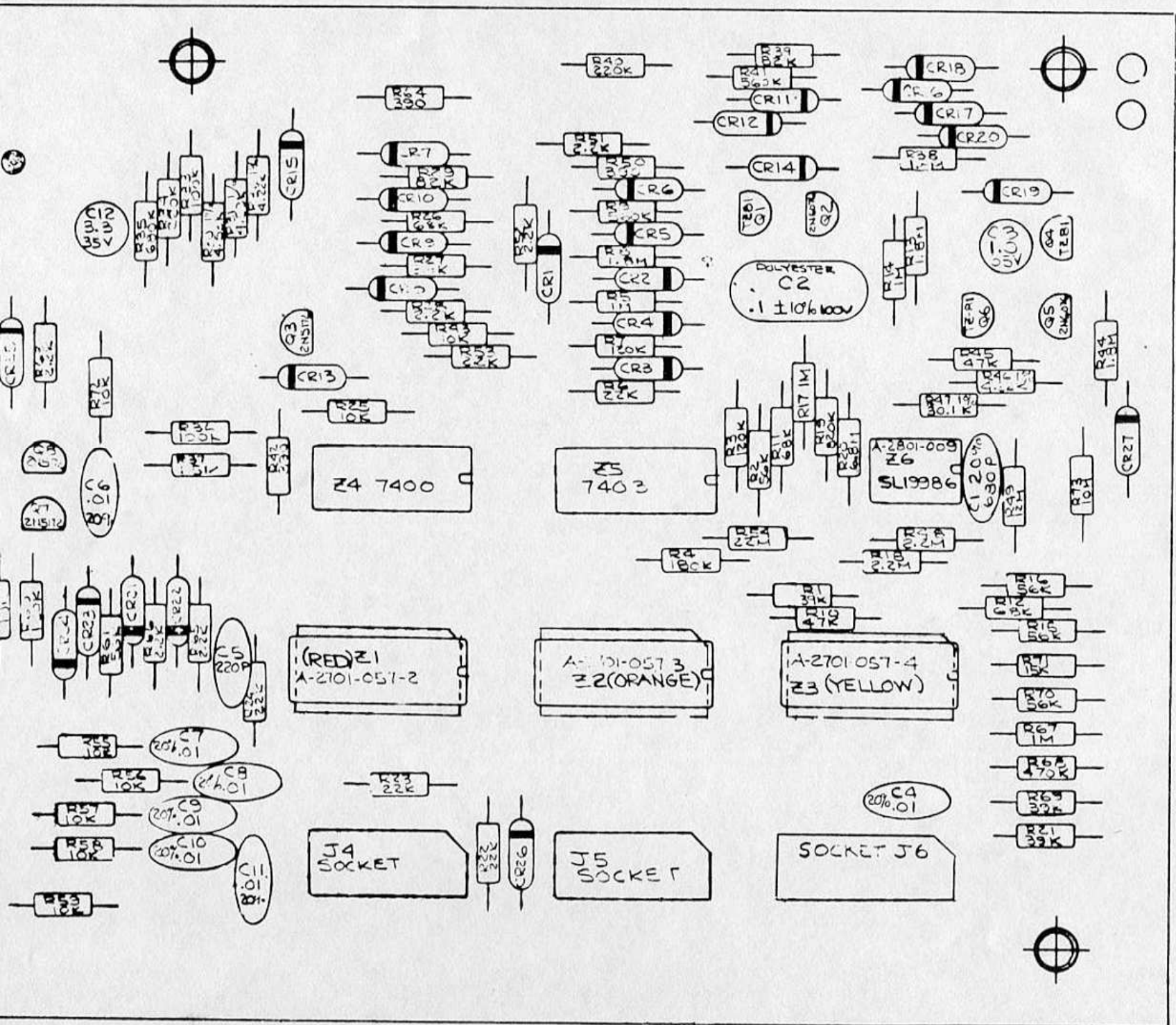


- UNLESS OTHERWISE STATED:
 ALL CAPACITOR VALUES IN μF
 ALL RESISTOR VALUES IN OHMS,
 OF VALUES IDENTIFIED BY SUFFIX P
- HIGHEST REF. DBS:
 Z6, Q8, CR27, R73, C11
- ALL DIODES ARE 1N4148

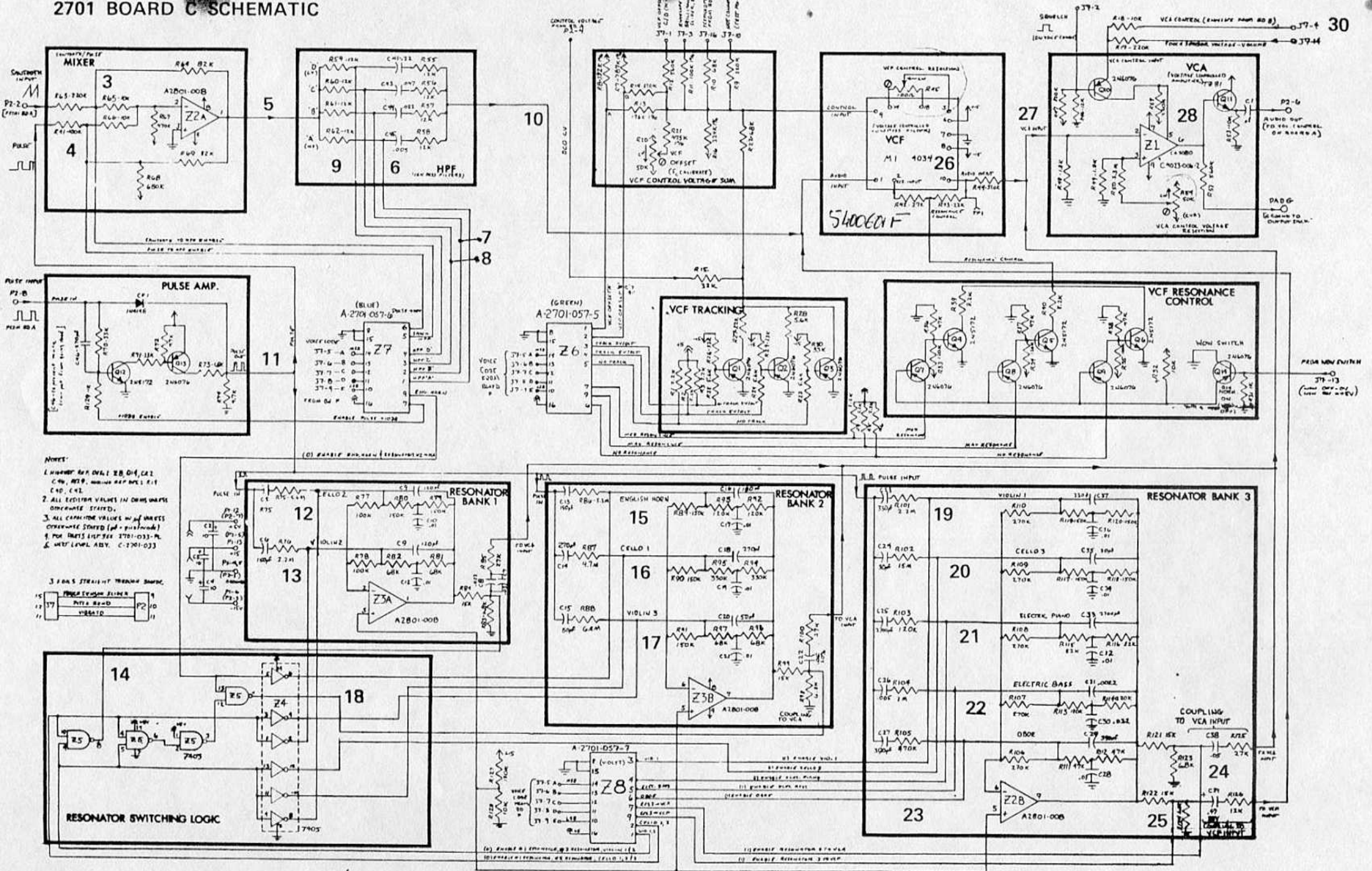
LOGIC IC POWER		
REF.	+5	GND
Z5	14	7
Z4	14	7
Z1,2,3	16	8-15



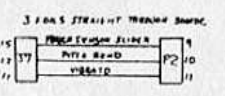
BOARD B SCHEMATIC

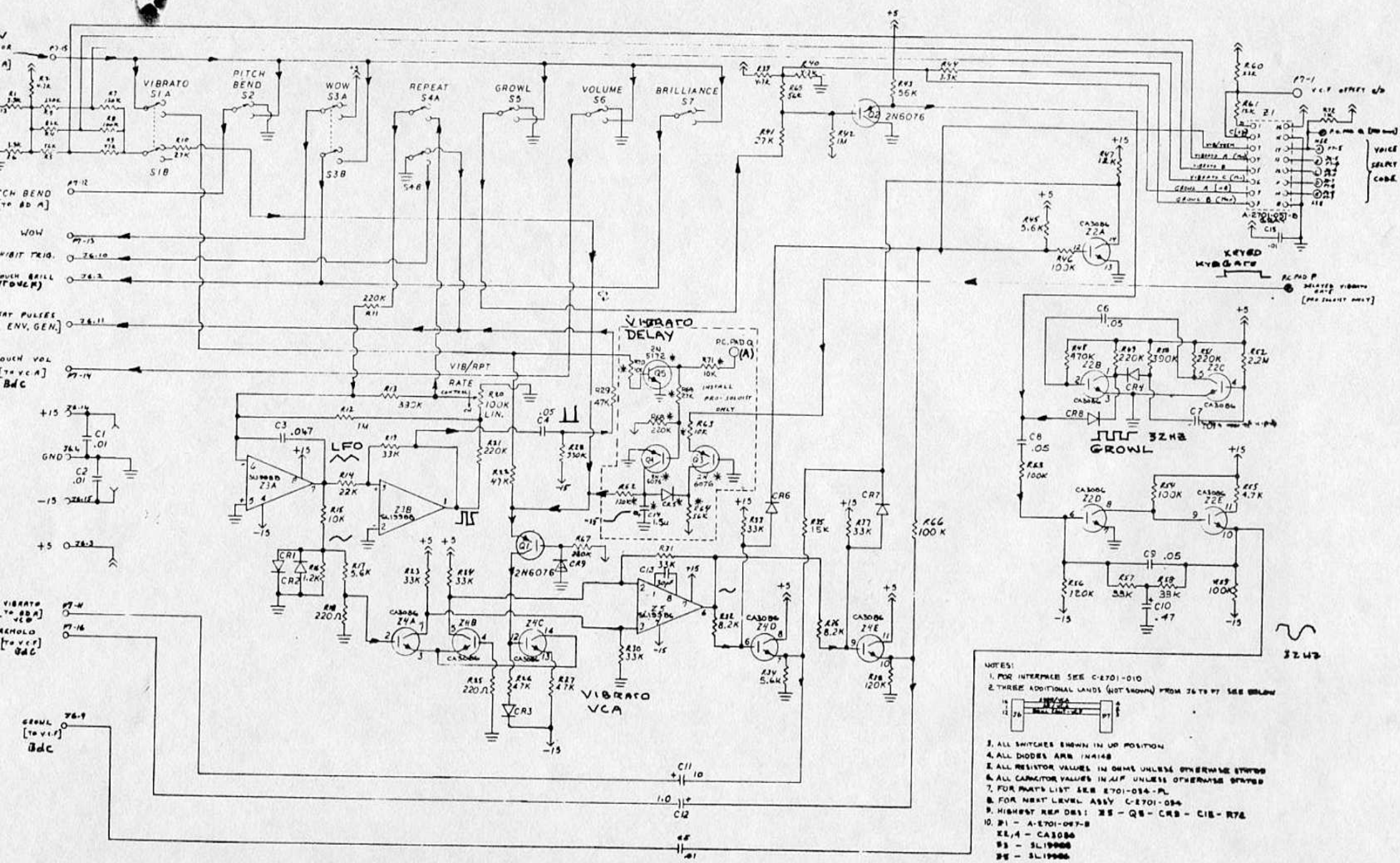


2701 BOARD C SCHEMATIC



- NOTES:
1. HYPHEN FOR ONLY R8, D14, C42, C49, R19, HYPHEN FOR ONLY R11, C40, C42.
 2. ALL RESISTOR VALUES IN OHMS UNLESS OTHERWISE STATED.
 3. ALL CAPACITOR VALUES IN PICO FARADS UNLESS OTHERWISE STATED (p = picofarads).
 4. FOR TRANSISTOR 2701-033-M, 5. VOLTAGE LEVEL, ADV. C-2701-033.

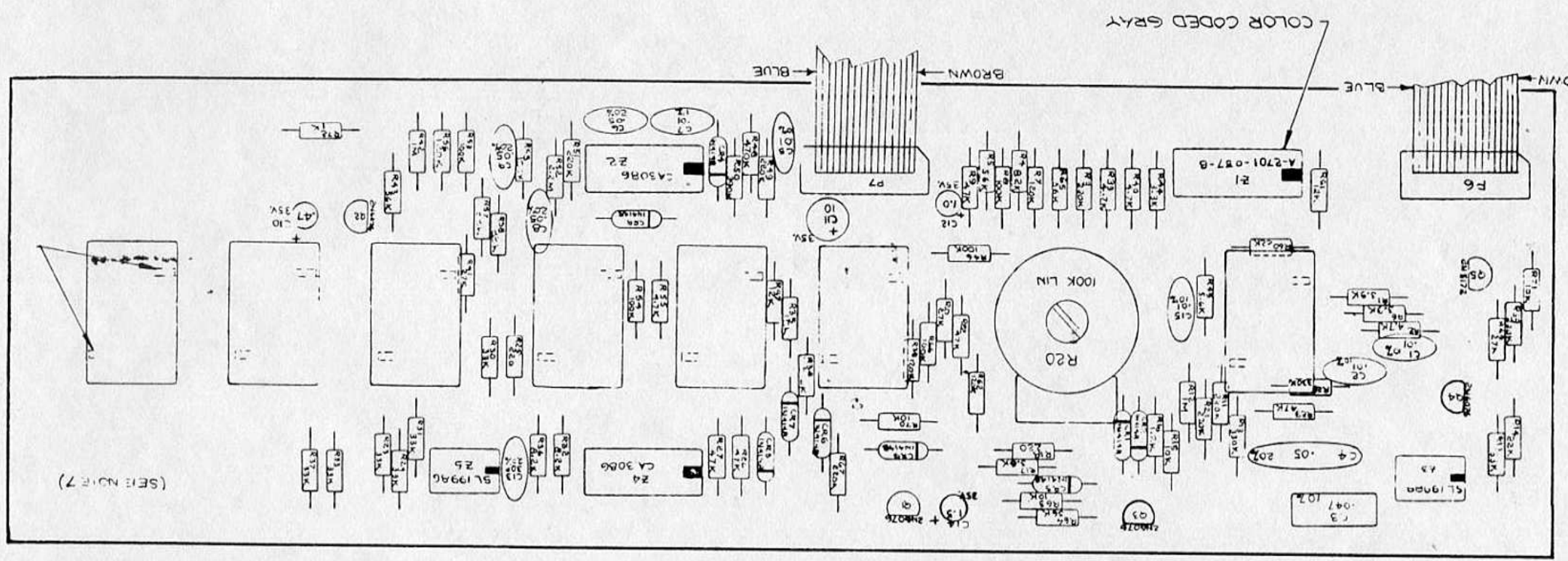




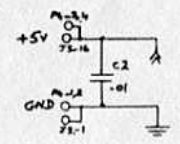
MANUFACTURED UNDER U.S. PATENT
NUMBERS 3,930,429 AND 3,965,789.

-1	ALL COMPONENTS SHOWN	PRO SOLIST
-2	ALL COMPONENTS EXCEPT THOSE MARKED *	GOLDIET MKII

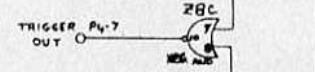
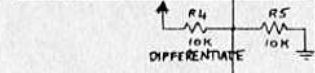
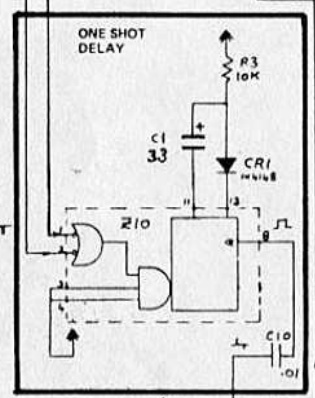
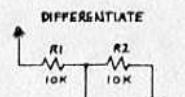
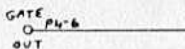
2701 BOARD D SCHEMATIC



MANUFACTURED UNDER U.S. PATENT
NUMBERS 3,930,429 AND 3,965,789.



POWER SUPPLY CONNECTIONS			
I.C.	GND	+5V	TYPE
24	10	5	7413
25	11	14	7473
23	8	14	74174
26	7	14	7493
21, 2	7	14	7443
21, 2	13	14	74150
29	7	14	7437
210	7	14	8401
28	7	14	7492
27	7	14	7498

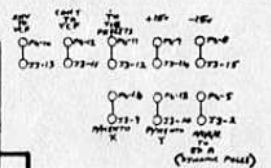
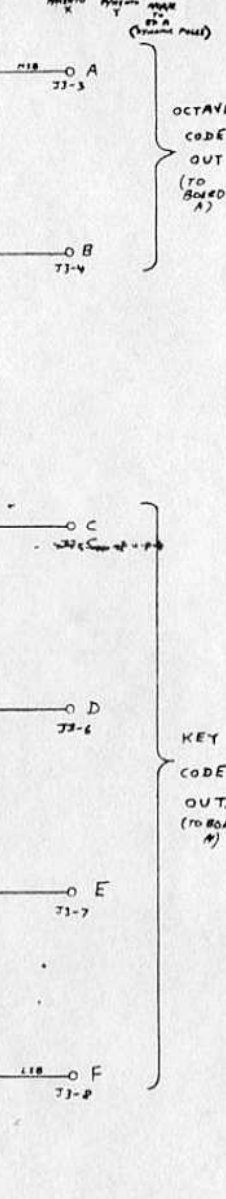
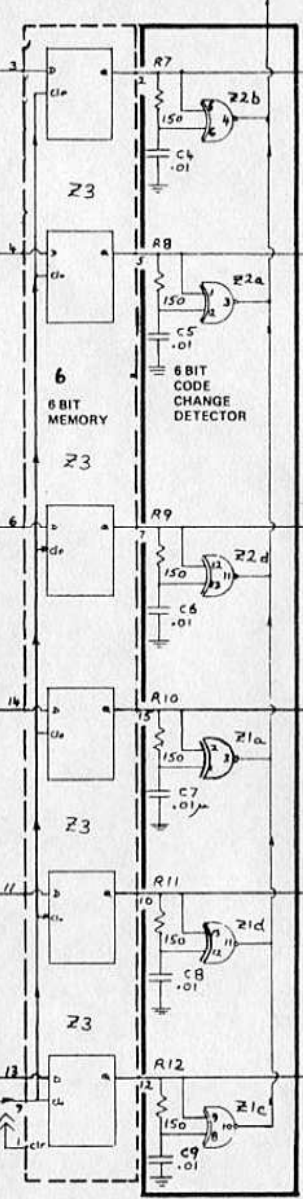
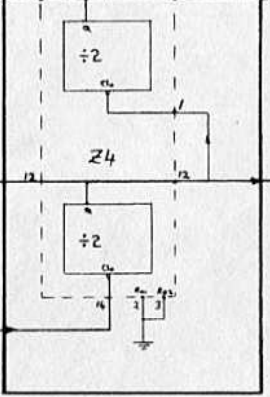
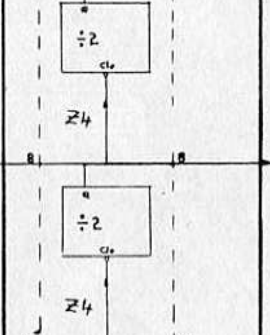
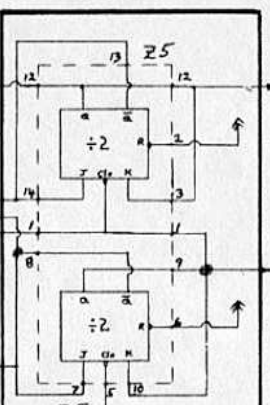
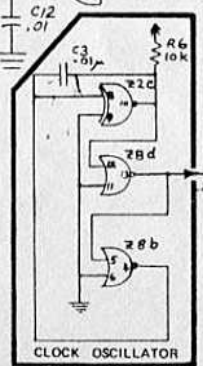
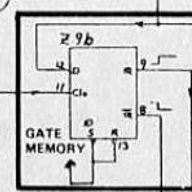
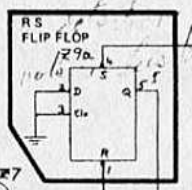
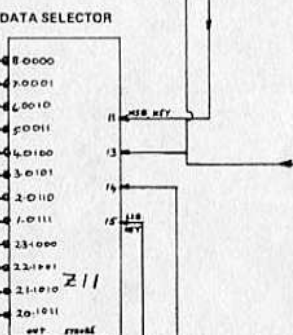
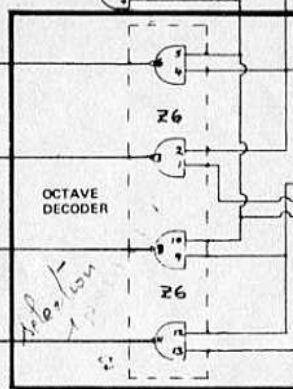


INTERNAL CONNECTIONS TO INPUT BUSES

OCT 4 BUSS
OCT 3 BUSS
OCT 2 BUSS
OCT 1 BUSS

INTERNAL CONNECTIONS TO KEY CONTACTS

ALL KEYS C
D
E
F
G
A
A'
B



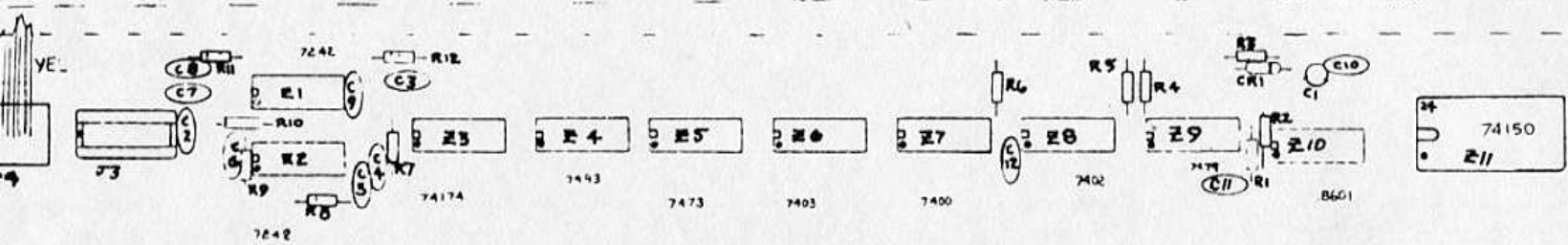
OCTAVE CODE OUT (TO BOARD A)

73-3
73-4

KEY CODE OUT (TO BOARD A)

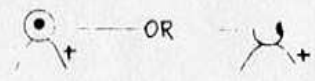
73-6
73-7
73-8

2701 Board E
Keyboard
ARP Electronics



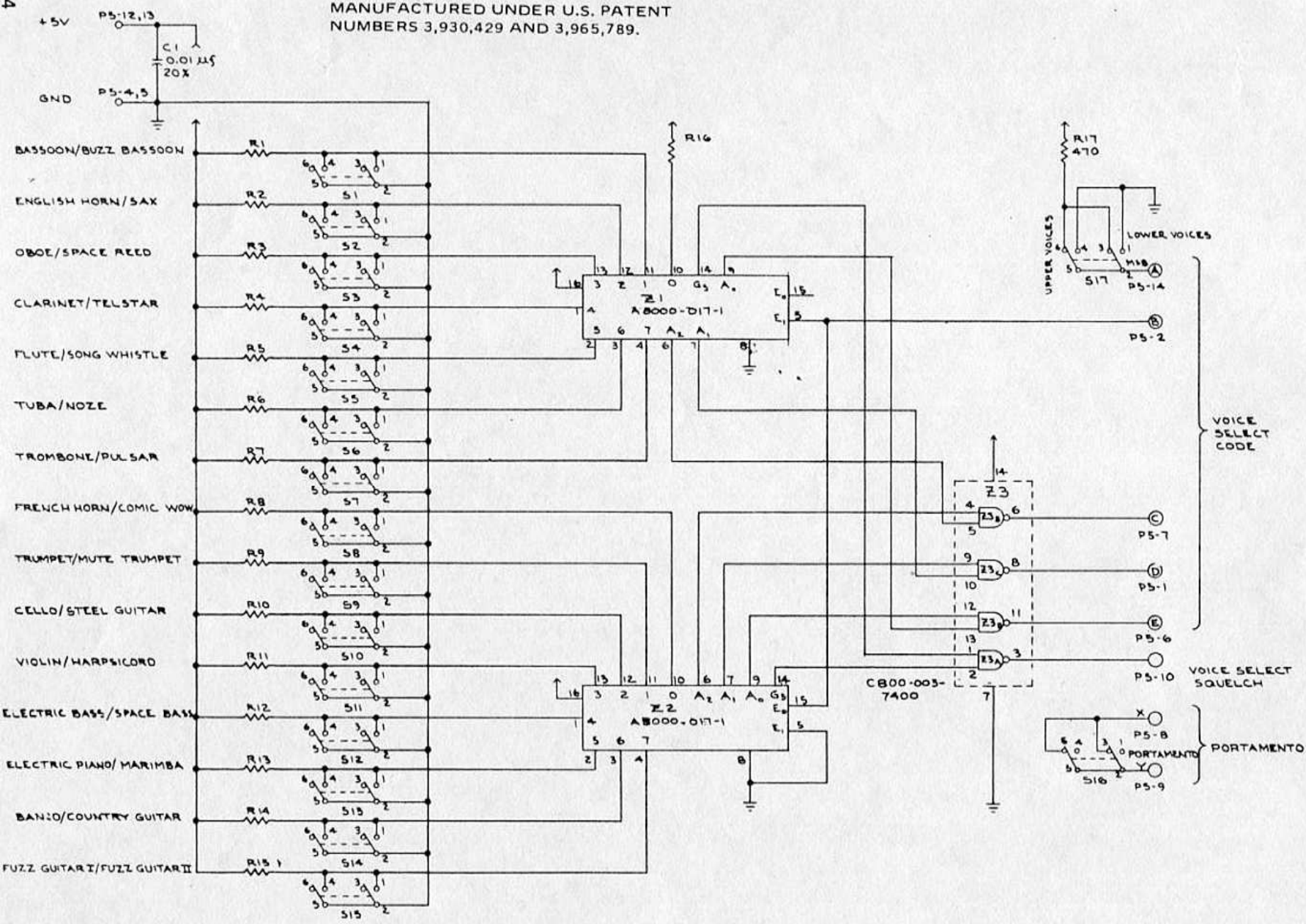
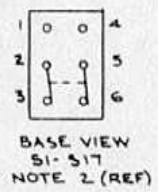
see note 4

- C1 - IN4148 DIODE
- R1-R6 10K RESISTOR, CARBON FILM, ±5% 1/4W
- R7-R12 150Ω " " " "
- C1 3.3µf CAPACITOR, TANTALUM, EPOXY ±10% 20V
- C2-C12 .01µf CAPACITOR CERAMIC, DISC ±20% 50V



BOARD E LAYOUT

MANUFACTURED UNDER U.S. PATENT
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LOWER VOICE	UPPER VOICE
A-0	A-1
BZZ BASSOON	BASSOON
SAX	ENGLISH HORN
SPACE REED	OBOE
TELSTAR	CLARINET
SONG WHISTLE	FLUTE
NOZE	TUBA
PULSAR	TROMBONE
COMIC WOW	FRENCH HORN
MUTE TRUMPET	TRUMPET
STEEL GUITAR	CELLO
HARPSICORD	VIOLIN
SPACE BASS	ELECTRIC BASS
MARIMBA	ELECTRIC PIANO
COUNTRY GUITAR	BANJO
FUZZ GUITAR I	FUZZ GUITAR II

NOTES:

1. UNLESS OTHERWISE SPECIFIED ALL RESISTOR VALUES ARE IN OHMS
2. ALL RESISTORS R1 THRU R15 ARE 2.2K
3. SWITCHES SHOWN IN OFF POSITION
4. HIGHEST REF DES: C1, R17, S17 & Z3

